

CERIO Corporation

CS-2648XG-48P

PoE CS-2000 Series - 48 Port 10/100/1000M Gigabit Web

Managed PoE+ Switch with 6 SFP+ 10Gigabit Ports

(960Watt Power)



User Manual

FCC Warning

This device has been tested and found to comply with limits for a Class A digital device, pursuant to Part 2 and 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses and can radiates radio frequency energy and, if not installed and used in accordance with the user's manual, may cause interference in which case user will be required to correct the interference at his own expense.

CE Mark Warning

This is a Class A product. In a domestic environment, this product may cause radio interference in which case the user may be required to take adequate measures.

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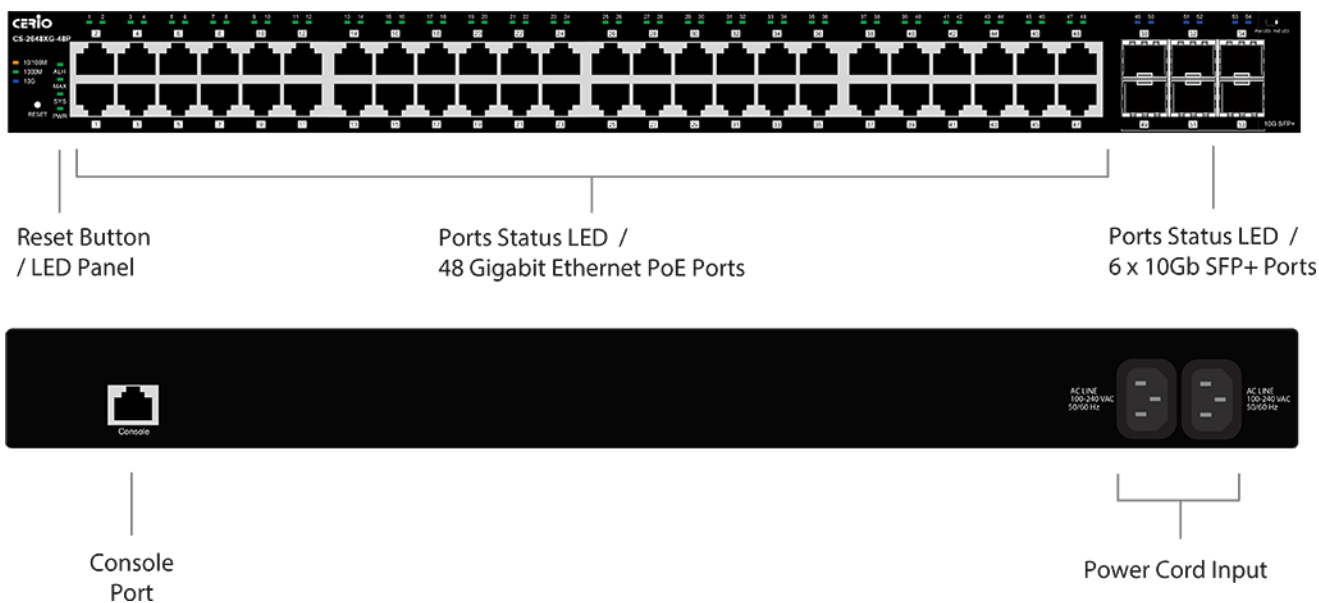
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1. Exterior

1.1 Front Panel

Status LED lights for 48 Port 10/100/1000Mbps with 6 SFP+ 10Gigabit Ports



1.2 Rear Panel Layout



- 1) AC input (100-240V/AC, 50-60Hz) UL Safety

2. Software Configuration

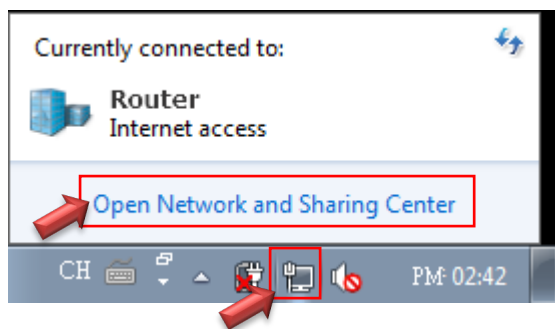
CS-2648XG-48P supports web-based configuration. Upon the completion of hardware installation, CS-2648XG-48P can be configured through a PC/NB by using its web browser such as Internet Explorer 6.0 or later.

Set the IP segment of the administrator's computer to be in the same range as CS-2648XG-48P for accessing the system. Do not duplicate the IP Address used here with IP Address of CS-2648XG-48P or any other device within the network. *Please refer to the following steps*

2.1 Example of Segment: (Windows OS)

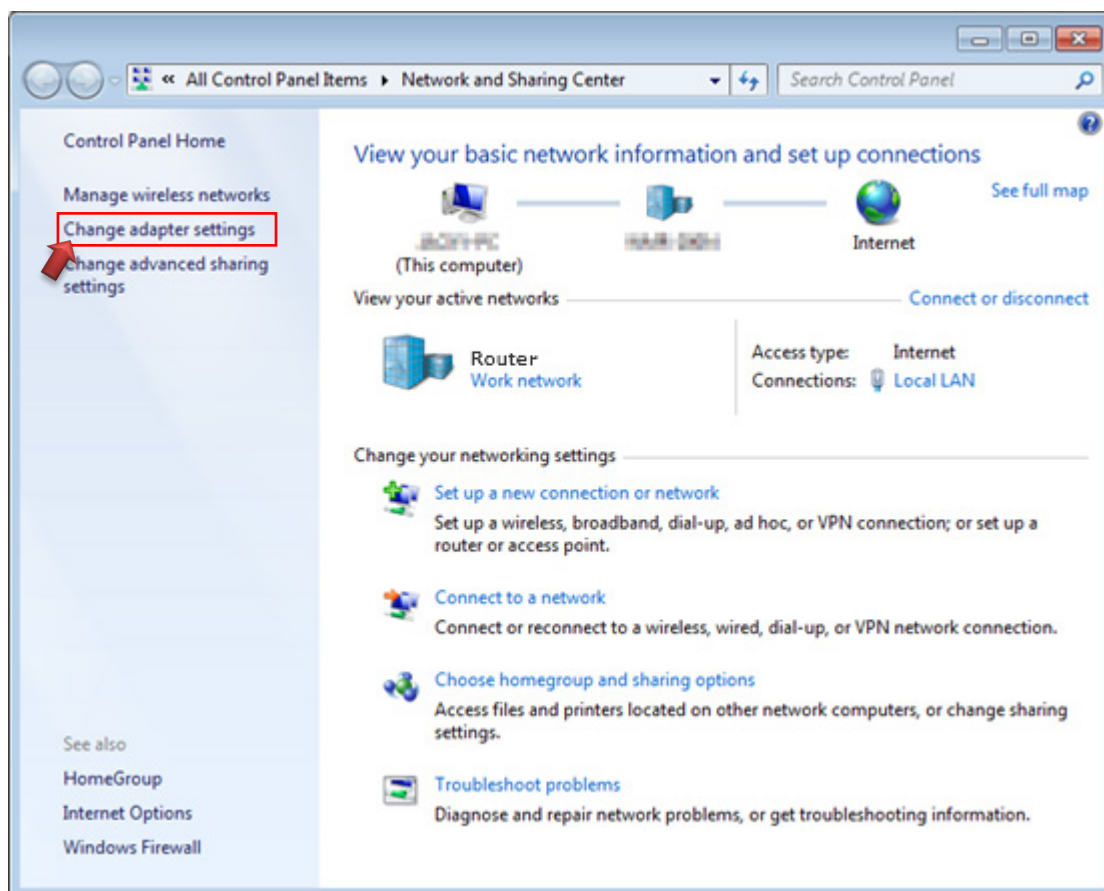
Step 1 :

Please click on the computer icon in the bottom right window, and click **“Open Network and Sharing Center”**



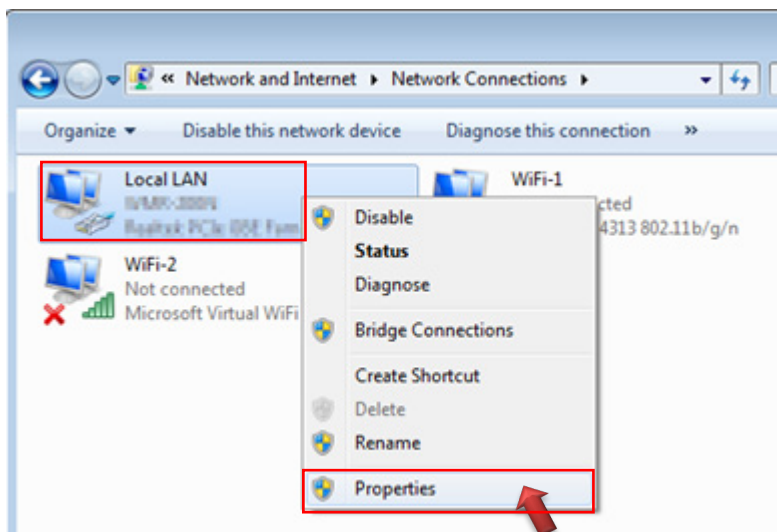
Step 2 :

In the Network and Sharing Center page, click on the left side of **“Change adapter setting”** button



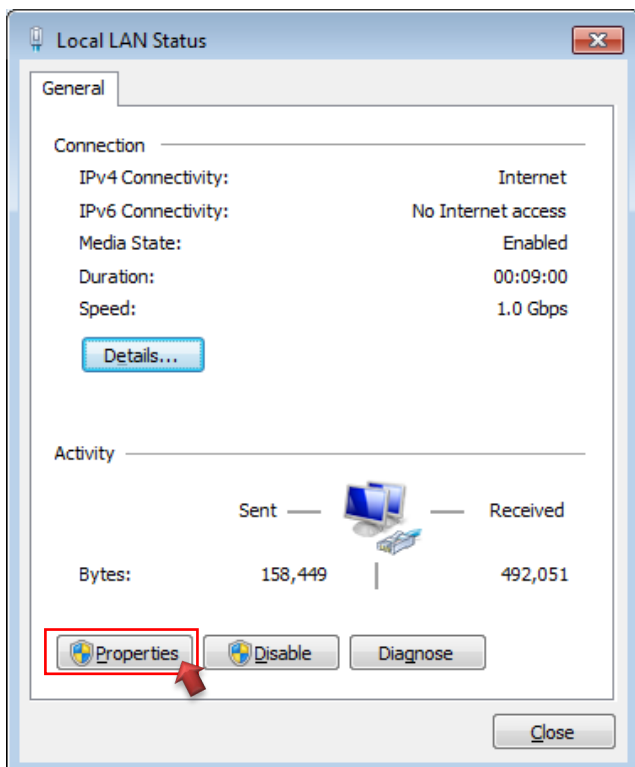
Step 3 :

In “Change adapter setting” Page, right click on Local LAN then select “Properties”



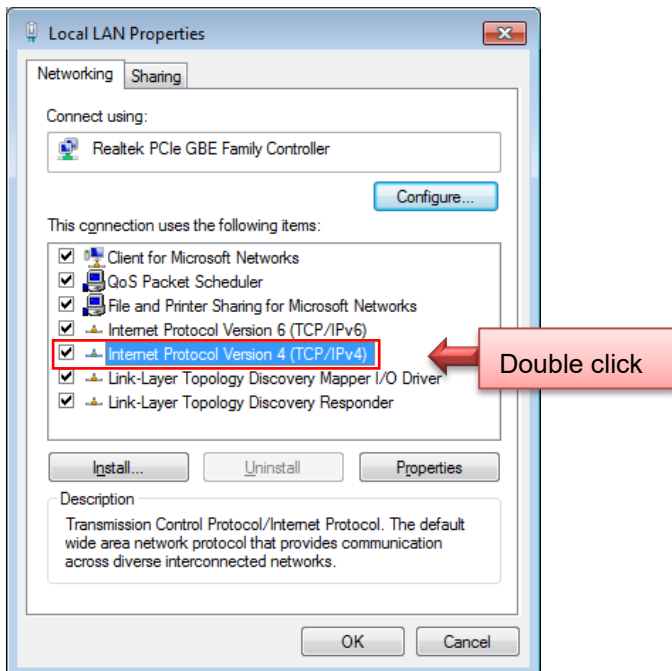
Step 4 :

In the “Properties” page, click the “Properties” button to open TCP/IP setting



Step 5 :

In Properties page for setting IP addresses, find **“Internet Protocol Version 4 (TCP/IPv4)”** and double click to open TCP/IPv4 Properties window



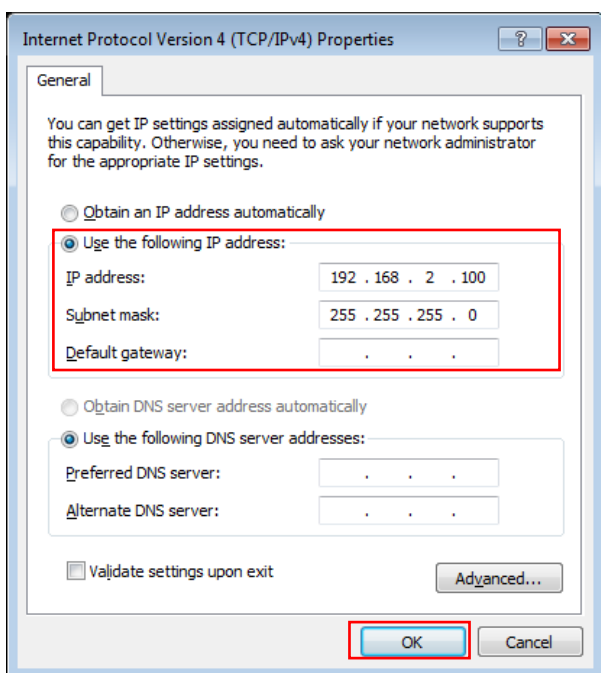
Step 6 :

Select **“Use the following IP address”**, and fix in IP Address to: 192.168.2.X

ex. The X is any number from 1 to 253

Subnet mask : 255.255.255.0

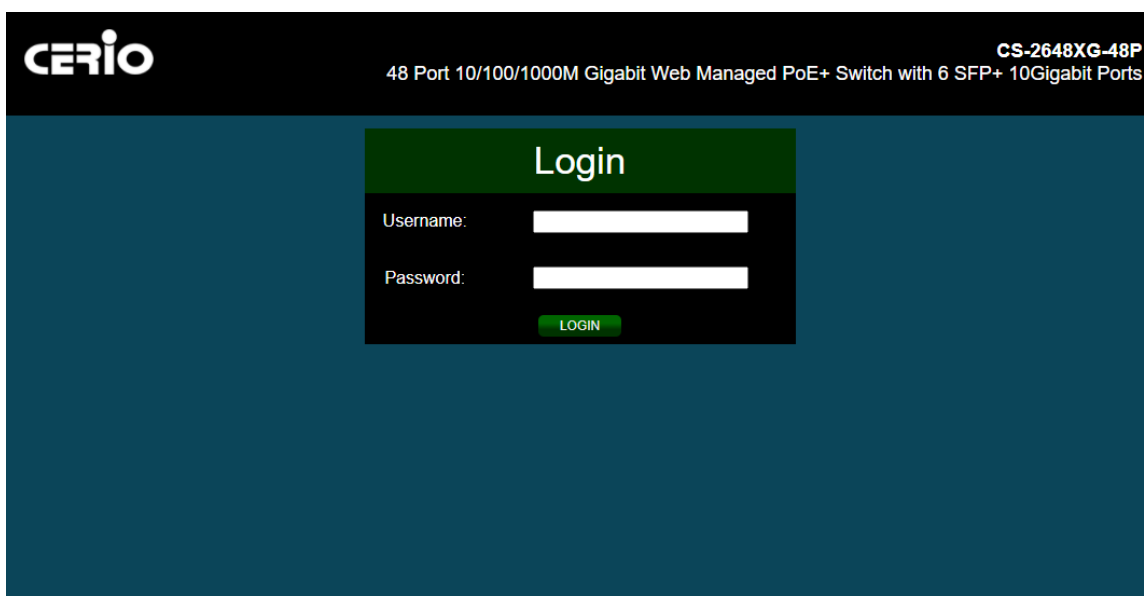
And Click **"OK"** to complete fixing the computer IP settings



Step 7 :

Open Web Browser

Without a valid certificate, users may encounter the following problem in IE7 when they try to access system's WMI (<http://192.168.2.200>). There will be a "Certificate Error", because the browser treats system as an illegal website.



System login Overview page will appear after successful login.

2.2 System login username and password information

The CS-2648XG-48P web switch default IP is 192.168.2.200

Into the management page as follows, please enter Username and password

- **Default IP Address:** 192.168.2.200
- **Default Username and Password**

Management Account	Root Account
Username	root
Password	default

After the authentication procedure, the home page will show up. Select one of the configurations by clicking the icon.

CS-2648XG-48P
48 Port 10/100/1000M Gigabit Web Managed PoE+ Switch with 6 SFP+ 10Gigabit Ports

[Save](#) [Logout](#) [Reboot](#)

Status → System Information

System Information

- Logging Message
- Port
- Link Aggregation
- MAC Address Table

Network

- Port
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

50 52 54

49 51 53

System Information Edit

Model	CS-2648XG-48P
System Name	Switch
System Location	Default
System Contact	Default
MAC Address	8C:4D:EA:00:03:56
IPv4 Address	192.168.2.200
IPv6 Address	fe80::fe8f:c4ff:fe0d:bb66/64
System Uptime	0 day, 0 hr, 3 min and 56 sec
Current Time	1970-01-01 00:03:56 UTC+8
Loader Version	3.6.1.1
Loader Date	Jun 23 2021 - 11:08:39
Firmware Version	1.0.2
Firmware Date	Aug 10 2021 - 10:55:07
Telnet	Disabled
SSH	Disabled
HTTP	Enabled
HTTPS	Disabled
SNMP	Enabled

3. System Status

3.1 Device Information

This administrator can check device system information in the “Device Information” tab

– Status

- System Information**
- Logging Message
- Port
- Link Aggregation
- MAC Address Table

Network

- Port
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

System Information

Edit

Model	CS-2648XG-48P
System Name	Switch
System Location	Default
System Contact	Default
MAC Address	8C:4D:EA:00:03:56
IPv4 Address	192.168.2.200
IPv6 Address	fe80::fe8f:c4ff:fe0d:bb66/64
System Uptime	0 day, 0 hr, 3 min and 56 sec
Current Time	1970-01-01 00:03:56 UTC+8
Loader Version	3.6.1.1
Loader Date	Jun 23 2021 - 11:08:39
Firmware Version	1.0.2
Firmware Date	Aug 10 2021 - 10:55:07
Telnet	Disabled
SSH	Disabled
HTTP	Enabled
HTTPS	Disabled
SNMP	Enabled

➤ **Model:** Display model name of the switch.

Edit System Information

System Name	<input type="text" value="Switch"/>
System Location	<input type="text" value="Default"/>
System Contact	<input type="text" value="Default"/>

- **System Name/ Location/ Contact:** Display system name of the switch. When administrator click Edit button then can modify the system information.
- **MAC Address:** Display system use MAC address.
- **IPv4/v6 Address:** Display system use IP address.
- **System Uptime:** Display system operating time.
- **System Current:** Display system time.
- **Loader Version:** Display system loader version.
- **Loader Time:** Display loader time
- **Firmware Version:** Display system firmware version.
- **Firmware Date:** Display firmware time.
- **Telnet / SSH / HTTP / HTTPs / SNMP:** Display system enable or disable the services information.

3.2 Logging Message

Administrator can use this tools page to Inspection of system RAM and Flash status.

- Status
- System Information
- Logging Message
- Port
- Link Aggregation
- MAC Address Table
- Network
- Port
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

Logging Message

Viewing

Showing entries Showing 1 to 4 of 4 entries

Log ID	Time	Severity	Description
1	Jan 01 2000 00:03:59	notice	New http connection for user root, source 192.168.2.25 ACCEPTED
2	Jan 01 2000 00:01:03	notice	GigabitEthernet13 link up
3	Jan 01 2000 00:01:01	notice	RESTART: System restarted - Cold Start
4	Jan 01 2000 00:01:01	notice	Logging is enabled

- **Viewing:** Administrator can select RAM or Flash.
- **Showing:** Administrator can set pen display.

3.3 Port

Display detailed information for each port.

3.3.1 Statistics

Administration can choose to view specified GE or LAG information.(contain Interface/ Etherlike/ RMON information) or set auto refresh time of information page.

Status → Port → Statistics

- System Information
- Logging Message
- Port
 - Statistics**
 - Error Disabled
 - Bandwidth Utilization
 - Link Aggregation
 - MAC Address Table
- Network
- Port
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

Port: **GE1**

MIB Counter:

- All
- Interface
- Etherlike
- RMON

Refresh Rate:

- None
- 5 sec
- 10 sec
- 30 sec

Interface

ifInOctets	0
ifInUcastPkts	0
ifInNUcastPkts	0
ifInDiscards	0
ifOutOctets	0
ifOutUcastPkts	0
ifOutNUcastPkts	0

Interface	
ifInOctets	1226044
ifInUcastPkts	8677
ifInNUcastPkts	343
ifInDiscards	0
ifOutOctets	2813449
ifOutUcastPkts	5587
ifOutNUcastPkts	194
ifOutDiscards	0
ifInMulticastPkts	226
ifInBroadcastPkts	117
ifOutMulticastPkts	194
ifOutBroadcastPkts	0

Etherlike	
dot3StatsAlignmentErrors	0
dot3StatsFCSErrors	0
dot3StatsSingleCollisionFrames	0
dot3StatsMultipleCollisionFrames	0
dot3StatsDeferredTransmissions	0
dot3StatsLateCollisions	0
dot3StatsExcessiveCollisions	0
dot3StatsFrameTooLongs	0
dot3StatsSymbolErrors	0
dot3ControlInUnknownOpcodes	0
dot3InPauseFrames	0
dot3OutPauseFrames	0

RMON	
etherStatsDropEvents	0
etherStatsOctets	1236728
etherStatsPkts	9117
etherStatsBroadcastPkts	117
etherStatsMulticastPkts	226
etherStatsCRCAlignErrors	0
etherStatsUnderSizePkts	0
etherStatsOverSizePkts	0
etherStatsFragments	0
etherStatsJabbers	0
etherStatsCollisions	0
etherStatsPkts64Octets	6502
etherStatsPkts65to127Octets	1080
etherStatsPkts128to255Octets	122
etherStatsPkts256to511Octets	1251
etherStatsPkts512to1023Octets	150
etherStatsPkts1024to1518Octets	12

3.3.2 Error Disabled

If administrator has set Error disabled functions then can monitor information in page.

Port	Reason	Time Left (sec)
<input type="checkbox"/> GE1	---	---
<input type="checkbox"/> GE2	---	---
<input type="checkbox"/> GE3	---	---
<input type="checkbox"/> GE4	---	---
<input type="checkbox"/> GE5	---	---
<input type="checkbox"/> GE6	---	---
<input type="checkbox"/> GE7	---	---
<input type="checkbox"/> GE8	---	---
<input type="checkbox"/> GE9	---	---
<input type="checkbox"/> GE10	---	---
<input type="checkbox"/> GE11	---	---
<input type="checkbox"/> GE12	---	---
<input type="checkbox"/> GE13	---	---
<input type="checkbox"/> GE14	---	---
<input type="checkbox"/> GE15	---	---
<input type="checkbox"/> GE16	---	---
<input type="checkbox"/> GE17	---	---
<input type="checkbox"/> GE18	---	---

3.3.3 Bandwidth Utilization

This page can display Tx / Rx Real-time bandwidth information of each port. (Instant used rate per port).

3.4 Link Aggregation Table

If administrator has set LACP function then this can display LACP information.

- Status

- System Information
- Logging Message
- Port
- Link Aggregation
- MAC Address Table

- Network
- Port
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

Link Aggregation Table

LAG	Name	Type	Link Status	Active Member	Inactive Member
LAG 1	Test	Static	Down		GE17-GE18
LAG 2		---	---		
LAG 3		---	---		
LAG 4		---	---		
LAG 5		---	---		
LAG 6		---	---		
LAG 7		---	---		
LAG 8		---	---		

- **LAG 1~8:** This system have support 8 Link Aggregation group. Administrator can enable 8 LAG.
- **Name:** Disable LAGs name.
- **Type:** Display Link Aggregation used Static or LACP mode.
- **Link Status:** Display LA status.
- **Active / inactive Member:** Display LA active or inactive member.

3.5 MAC Address Table

Display each port of MAC address and VLAN information.

VLAN	MAC Address	Type	Port
1	8C:4D:EA:00:00:02	Management	CPU
1	9C:B6:54:44:87:E4	Dynamic	GE2

- **VLAN:** Display each port used VLAN number.
- **MAC Address:** Display device use MAC address information.
- **Type:** Display each port used type for Dynamic or Static.
- **Port:** Display Port number.

4. Network

4.1 IP Address

Administrator can set IP address for the system. The IP address support IPv4 & IPv6 protocol, if switch device must want to internet, administrator can set gateway IP address in the page.

Network → IP Address	
<ul style="list-style-type: none"> Status Network <ul style="list-style-type: none"> IP Address System Time Port PoE VLAN MAC Address Table Spanning Tree Discovery Multicast Security ACL QoS Diagnostics Management 	
IPv4 Address	
Address Type	<input checked="" type="radio"/> Static <input type="radio"/> Dynamic
IP Address	192.168.2.200
Subnet Mask	255.255.255.0
Default Gateway	192.168.2.254
DNS Server 1	168.95.1.1
DNS Server 2	168.95.192.1
IPv6 Address	
Auto Configuration	<input checked="" type="checkbox"/> Enable
DHCPv6 Client	<input type="checkbox"/> Enable
	<input type="text"/> 0 (0 - 128)
DNS Server 1	<input type="text"/>
DNS Server 2	<input type="text"/>
Operational Status	
IPv4 Address	192.168.2.200
IPv4 Default Gateway	192.168.2.254
IPv6 Address	fe80::fe8f:c4ff:fe0d:1ea5/64
IPv6 Gateway	::
Link Local Address	fe80::fe8f:c4ff:fe0d:1ea5/64

IPv4 Address

- **Address Type:** Administrator can select use static or Dynamic IP address in system. If administrator chooses use Dynamic type then switch IP address will be dispatched by the DHCP server.
- **IPv4 Address / subnet / Gateway / DNS1-2:** If used static IP address then administrator can modify this IP address and subnet and gateway and DNS IP address of the system.

IPv6 Address

- **IPv6 Address:** Administrator can choose use Auto Configuration or DHCP Client mode to set IPv6 address.
If administrator disables Auto Configuration or DHCP Client mode then administrator can manual setting IPv6 address.

Operational Status

This information can display the current used IPv4/v6 address and gateway of the switch.

4.2 System Time

System time can be configured via this page. Administrator can select SNTP Server or from computer to update the system time or administration can use manual setting the system time.

Note. If administrator chooses SNTP Server to synchronization update time then must confirm system gateway and DNS is correct and switch system must be able to connect to the SNTP Server.

Network → System Time

- ▼ Status
- Network
 - IP Address
 - System Time**
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Source	<input type="radio"/> SNTP <input type="radio"/> From Computer <input checked="" type="radio"/> Manual Time	
Time Zone	UTC +8:00 ▼	
SNTP		
Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4	
Server Address	<input type="text"/>	
Server Port	<input type="text" value="123"/> (1 - 65535, default 123)	
Manual Time		
Date	<input type="text" value="2000-01-01"/>	YYYY-MM-DD
Time	<input type="text" value="00:32:31"/>	HH:MM:SS

Daylight Saving Time

The L2 Switch support Daylight saving time function, if administrator need enable and set the Daylight saving time function will can be enable this function.

Daylight Saving Time

Type	<input checked="" type="radio"/> None <input type="radio"/> Recurring <input type="radio"/> Non-recurring <input type="radio"/> USA <input type="radio"/> European	
Offset	<input type="text" value="60"/> Min (1 - 1440, default 60)	
Recurring	From: Day <input type="text" value="Sun"/> Week <input type="text" value="First"/> Month <input type="text" value="Jan"/> Time <input type="text"/>	
	To: Day <input type="text" value="Sun"/> Week <input type="text" value="First"/> Month <input type="text" value="Jan"/> Time <input type="text"/>	
Non-recurring	From: <input type="text"/> YYYY-MM-DD <input type="text"/> HH:MM	
	To: <input type="text"/> YYYY-MM-DD <input type="text"/> HH:MM	

5. Port

5.1 Port setting

<ul style="list-style-type: none"> ▼ Status ▼ Network <li style="background-color: #006633; color: white;">- Port <li style="background-color: #006633; color: white;">Port Setting Error Disabled Link Aggregation EEE Jumbo Frame PoE VLAN MAC Address Table Spanning Tree Discovery Multicast Security ACL QoS Diagnostics Management 	<h4>Port Setting Table</h4> <table border="1"> <thead> <tr style="background-color: #006633; color: white;"> <th>Entry</th> <th>Port</th> <th>Type</th> <th>Description</th> <th>State</th> <th>Link Status</th> <th>Speed</th> <th>Duplex</th> <th>Flow Control</th> </tr> </thead> <tbody> <tr><td><input type="checkbox"/></td><td>1</td><td>GE1</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>2</td><td>GE2</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>3</td><td>GE3</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>4</td><td>GE4</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>5</td><td>GE5</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>6</td><td>GE6</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>7</td><td>GE7</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>8</td><td>GE8</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>9</td><td>GE9</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>10</td><td>GE10</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>11</td><td>GE11</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> <tr><td><input type="checkbox"/></td><td>12</td><td>GE12</td><td>1000M Copper</td><td>Enabled</td><td>Down</td><td>Auto</td><td>Auto</td><td>Disabled</td></tr> </tbody> </table>	Entry	Port	Type	Description	State	Link Status	Speed	Duplex	Flow Control	<input type="checkbox"/>	1	GE1	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	2	GE2	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	3	GE3	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	4	GE4	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	5	GE5	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	6	GE6	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	7	GE7	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	8	GE8	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	9	GE9	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	10	GE10	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	11	GE11	1000M Copper	Enabled	Down	Auto	Auto	Disabled	<input type="checkbox"/>	12	GE12	1000M Copper	Enabled	Down	Auto	Auto	Disabled
Entry	Port	Type	Description	State	Link Status	Speed	Duplex	Flow Control																																																																																																														
<input type="checkbox"/>	1	GE1	1000M Copper	Enabled	Down	Auto	Auto	Disabled																																																																																																														
<input type="checkbox"/>	2	GE2	1000M Copper	Enabled	Down	Auto	Auto	Disabled																																																																																																														
<input type="checkbox"/>	3	GE3	1000M Copper	Enabled	Down	Auto	Auto	Disabled																																																																																																														
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<input type="checkbox"/>	10	GE10	1000M Copper	Enabled	Down	Auto	Auto	Disabled																																																																																																														
<input type="checkbox"/>	11	GE11	1000M Copper	Enabled	Down	Auto	Auto	Disabled																																																																																																														
<input type="checkbox"/>	12	GE12	1000M Copper	Enabled	Down	Auto	Auto	Disabled																																																																																																														

Administrator can set speed / Duplex / Flow Control by each port.

Please select port number in checkbox and click apply button to set speed / Duplex / Flow Control of each port.

Edit Port Setting

Port	GE1
Description	<input style="width: 100%;" type="text"/>
State	<input checked="" type="checkbox"/> Enable
Speed	<input checked="" type="radio"/> Auto <input type="radio"/> 10M <input type="radio"/> Auto - 10M <input type="radio"/> 100M <input type="radio"/> Auto - 100M <input type="radio"/> 1000M <input type="radio"/> Auto - 1000M <input type="radio"/> Auto - 10M/100M
Duplex	<input checked="" type="radio"/> Auto <input type="radio"/> Full <input type="radio"/> Half
Flow Control	<input type="radio"/> Auto <input type="radio"/> Enable <input checked="" type="radio"/> Disable

5.2 Error Disabled

This function can block of faulty operation, including EPDU Guard / UDLD / Self Loop / Broadcast Flood / Unknown Multicast Flood / Unicast Flood / ACL / Port Security / DHCP Rate Limit / ARP Rate Limit etc.

After administrator enable this functions, if occur error in table functions then system will auto immediate block of faulty operation until the after the set time, system will auto re-enable.

Recovery Interval	<input type="text" value="300"/>	Sec (30 - 86400)
BPDU Guard	<input type="checkbox"/>	Enable
UDLD	<input type="checkbox"/>	Enable
Self Loop	<input type="checkbox"/>	Enable
Broadcast Flood	<input type="checkbox"/>	Enable
Unknown Multicast Flood	<input type="checkbox"/>	Enable
Unicast Flood	<input type="checkbox"/>	Enable
ACL	<input type="checkbox"/>	Enable
Port Security	<input type="checkbox"/>	Enable
DHCP Rate Limit	<input type="checkbox"/>	Enable
ARP Rate Limit	<input type="checkbox"/>	Enable

- **Recovery Interval:** Administrator can set time of auto recovery interval.

5.3 Link Aggregation setup

Link Aggregation is also referred to as link aggregation, teaming port, and port trunk for 802.3ad (LACP, Link Aggregation Control Protocol), The Port Aggregation can aggregate multiple Ethernet ports together to form a logical aggregation group. To upper layer entities, all the physical links in an aggregation group are a single logical link.

Port → Link Aggregation → Group

- ▼ Status
- ▼ Network
- ▼ Port
 - Port Setting
 - Error Disabled
 - Link Aggregation
 - Group**
 - Port Setting
 - LACP
 - EEE
 - Jumbo Frame
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Load Balance Algorithm MAC Address IP-MAC Address

Link Aggregation Table

	LAG	Name	Type	Link Status	Active Member	Inactive Member
<input type="radio"/>	LAG 1	---	---	---	---	---
<input type="radio"/>	LAG 2	---	---	---	---	---
<input type="radio"/>	LAG 3	---	---	---	---	---
<input type="radio"/>	LAG 4	---	---	---	---	---
<input type="radio"/>	LAG 5	---	---	---	---	---
<input type="radio"/>	LAG 6	---	---	---	---	---
<input type="radio"/>	LAG 7	---	---	---	---	---
<input type="radio"/>	LAG 8	---	---	---	---	---

5.3.1 Group Configuration

Administrator can select use MAC Address or IP-MAC address of load balance Algorithm. This system default can set 8 LA group, administrator can select LAG number and click Edit button go to set LA used ports.

LAG 1

Name

Type Static LACP

Member

Available Port

- GE1
- GE2
- GE3
- GE4
- GE5
- GE6
- GE7
- GE8

Selected Port

- **Type:** LDAP function support Static and LACP (Dynamic) 2 types.
 - **Static:** If used "static" the number of ports on both sides of the switch is fixed, every entity network connection can't error, and otherwise it will not be able to connect successfully.

- **LACP:** LACP is IEEE Standard, When LACP mode is set on both sides of the switch, both ports will check whether joining LAG group through the query, if both used LACP mode then enable LACP function, otherwise they will skip the LACP connection.
- **Member:** Administrator need choose posts in the LA group.

5.3.2 Port Setting

Administrator can set speed and flow control for Link Aggregation Group (LAG).

- Status
- Network
- Port
- Port Setting
- Error Disabled
- Link Aggregation Group
- Port Setting
- LACP
- EEE
- Jumbo Frame
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security

Port Setting Table

■	LAG	Type	Description	State	Link Status	Speed	Duplex	Flow Control
<input type="checkbox"/>	LAG 1			Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	LAG 2			Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	LAG 3			Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	LAG 4			Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	LAG 5			Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	LAG 6			Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	LAG 7			Enabled	Down	Auto	Auto	Disabled
<input type="checkbox"/>	LAG 8			Enabled	Down	Auto	Auto	Disabled

Port	LAG1
Description	<input style="width: 100%;" type="text"/>
State	<input checked="" type="checkbox"/> Enable
Speed	<input checked="" type="radio"/> Auto <input type="radio"/> 10M <input type="radio"/> Auto - 10M <input type="radio"/> 100M <input type="radio"/> Auto - 100M <input type="radio"/> 1000M <input type="radio"/> Auto - 1000M <input type="radio"/> Auto - 10M/100M
Flow Control	<input type="radio"/> Auto <input type="radio"/> Enable <input checked="" type="radio"/> Disable

5.3.3 LACP

The LACP can aggregate multiple Ethernet ports together to form a logical aggregation group. To upper layer entities, all the physical links in an aggregation group are a single logical link.

Entry	Port	Port Priority	Timeout
<input type="checkbox"/>	1 GE1	1	Long
<input type="checkbox"/>	2 GE2	1	Long
<input type="checkbox"/>	3 GE3	1	Long
<input type="checkbox"/>	4 GE4	1	Long
<input type="checkbox"/>	5 GE5	1	Long
<input type="checkbox"/>	6 GE6	1	Long
<input type="checkbox"/>	7 GE7	1	Long
<input type="checkbox"/>	8 GE8	1	Long
<input type="checkbox"/>	9 GE9	1	Long
<input type="checkbox"/>	10 GE10	1	Long

➤ **System Priority:** Administrator configures the LACP system priority on each switch running LACP. LACP uses the system priority with the switch MAC address to form the system ID and also during negotiation with other switches.

The function with the lower system priority value determines which links between LACP partner devices are active and which are in standby for each LACP group. The device on the controlling end of the link uses port priorities to determine which ports are bundled into the aggregated bundle and which ports are put in standby mode. Port priorities on the other device (the no controlling end of the link) are ignored. In priority comparisons, numerically lower values have higher priority. Therefore, the system with the numerically lower value (higher priority value) for LACP system priority becomes the controlling system. If both devices have the same LACP system priority (for example, they are both configured with the default setting of 32768), the device MAC address determines which switch is in control.

5.4 EEE

This switch support Energy-efficient Ethernet(EEE) function. Administrator can choose Enable or Disable EEE function. The default is “Disable”.

<input type="checkbox"/>	Entry	Port	State	Operational Status
<input type="checkbox"/>	1	GE1	Disabled	Disabled
<input type="checkbox"/>	2	GE2	Disabled	Disabled
<input type="checkbox"/>	3	GE3	Disabled	Disabled
<input type="checkbox"/>	4	GE4	Disabled	Disabled
<input type="checkbox"/>	5	GE5	Disabled	Disabled
<input type="checkbox"/>	6	GE6	Disabled	Disabled
<input type="checkbox"/>	7	GE7	Disabled	Disabled
<input type="checkbox"/>	8	GE8	Disabled	Disabled
<input type="checkbox"/>	9	GE9	Disabled	Disabled
<input type="checkbox"/>	10	GE10	Disabled	Disabled
<input type="checkbox"/>	11	GE11	Disabled	Disabled
<input type="checkbox"/>	12	GE12	Disabled	Disabled
<input type="checkbox"/>	13	GE13	Disabled	Disabled
<input type="checkbox"/>	14	GE14	Disabled	Disabled
<input type="checkbox"/>	15	GE15	Disabled	Disabled

5.5 Jumbo Frame

The administrator can set to use or close Jumbo Frame on this page.

Note The system defaults to uncheck Enable. When Jumbo Frame is enabled, the size is 10240 byte, and when it is Disable, the size is 1522 byte.

6. PoE

6.1 Global Setting

This page system can calculate PoE used nominal power / Consuming Power / Remaining Power and administrator can set PoE enable / disable by schedule.

PoE → Global Setting

- Status
- Network
- Port
- PoE**
 - Global Setting**
 - Priority Setting
 - Power Limit
 - Power Show
 - PD Alive Check
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

Nominal Power: 400 W
 Consuming Power: 0 W
 Remaining Power: 400 W
 Schedule Status: Disable

Apply

PoE Schedule Table

<input type="checkbox"/>	Index	Name	Port List	Schedule Status
<input type="checkbox"/>	1	None		Disable
<input type="checkbox"/>	2	None		Disable
<input type="checkbox"/>	3	None		Disable
<input type="checkbox"/>	4	None		Disable

The system supports 24 schedules. If the administrator needs to enable the time plan, you need to click on one of the plans and press "Edit" to create and set the time strategy.

PoE Schedule Edit

PoE → Global Setting

- Status
- Network
- Port
- PoE**
 - Global Setting**
 - Priority Setting
 - Power Limit
 - Power Show
 - PD Alive Check
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
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- Security
- ACL
- QoS
- Diagnostics
- Management

PoE Schedule Edit

Index: [dropdown]
 Schedule Status: Enable
 Name: [dropdown]

Port List: [48 ports (1-48)]

Enable Disable

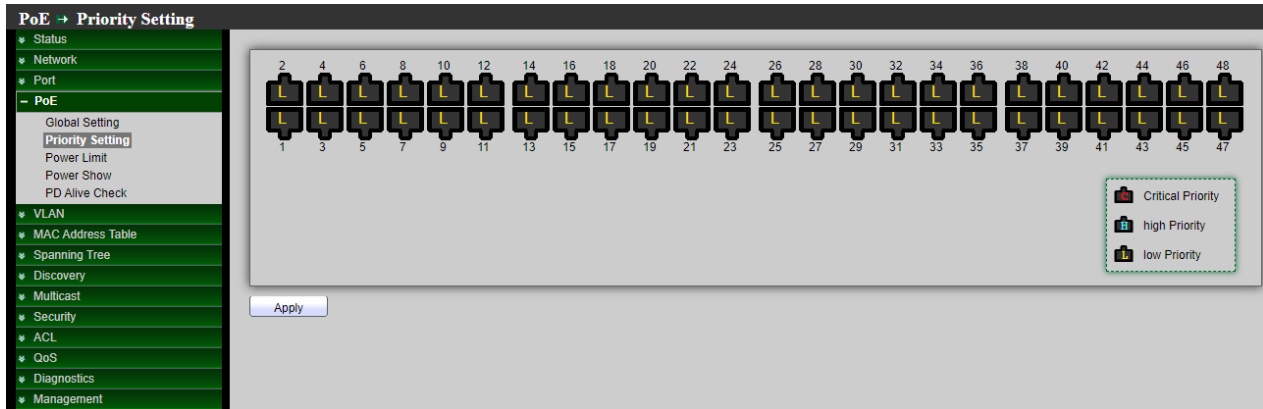
Port No Select
 Port Select

Apply Close

Administrator can set time rule in page.

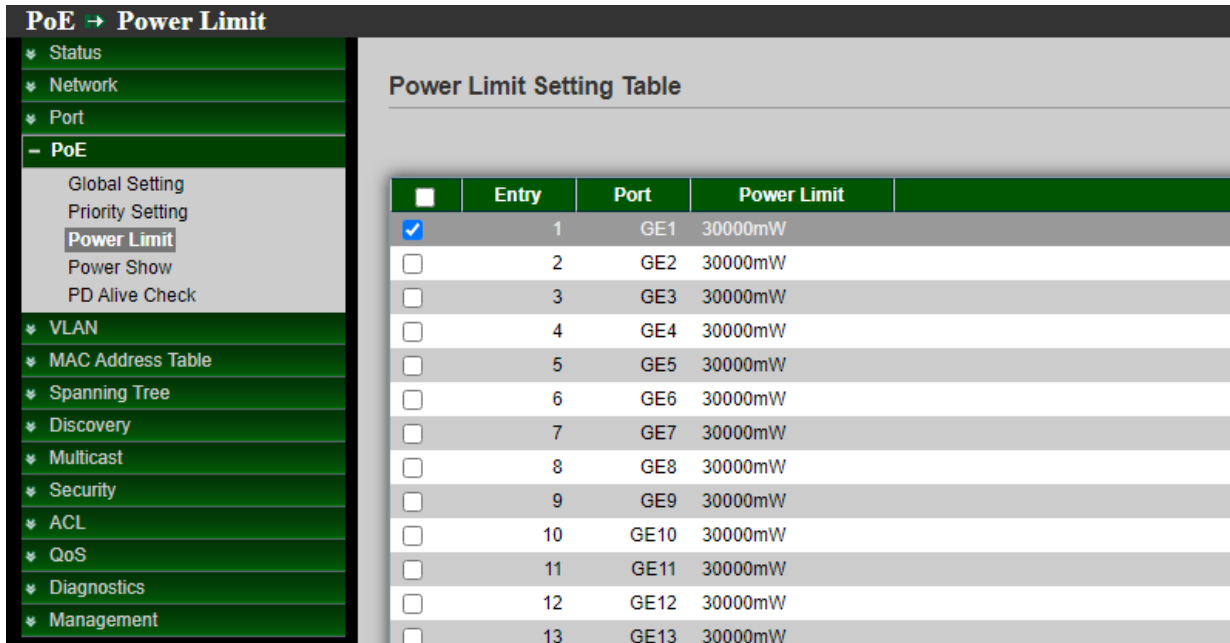
6.2 Priority Setting

The PoE priority default is priority 3, administrator can set priority 1-3 for the Critical/High/Low. If the function setting prioritizes the power allocation to the ports that present a PD power demand. This system will remove power from one or more lower-priority ports to meet the power demand on other, higher-priority ports.



6.3 Power Limit

Administrator can set output power limit of each ports. Default is 30W



6.4 Power Show

This page can display PoE on/off and PoE used power (mW)

Port	Status	PD Class	Max Power	Consuming Power	Priority	
1	GE1	Off	N/A	0 mW	0 mW	Low
2	GE2	Off	N/A	0 mW	0 mW	Low

6.5 PD Alive check

The function can detection PD device whether alive and support ping tools.

Administrator can set IP address of device, let the system automatically ping to device, if device not response then system can auto take POE off and re-power POE.

Entry	Port	Mode	ping PD IP Address	Interval Time	Retry Count	Action	Reboot Time	Connect Status	
<input type="checkbox"/>	1	GE1	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	2	GE2	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	3	GE3	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	4	GE4	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	5	GE5	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	6	GE6	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	7	GE7	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	8	GE8	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	9	GE9	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	10	GE10	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	11	GE11	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	12	GE12	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	13	GE13	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	14	GE14	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	15	GE15	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	16	GE16	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	17	GE17	Disable	0.0.0.0	30	2	None	90	Off
<input type="checkbox"/>	18	GE18	Disable	0.0.0.0	30	2	None	90	Off

Please Click “**Edit**” button to modify the PD Alive Check menu.

Port List	GE4
Status	<input type="checkbox"/> Enable
ping PD IP Address	<input type="text" value="0.0.0.0"/>
Interval Time	<input type="text" value="30"/> Sec (10 - 300, default 30)
Retry Count	<input type="text" value="2"/> (1 - 5, default 2)
Action	<input type="text" value="None"/> ▼
Reboot Time	<input type="text" value="90"/> Sec (30 - 180, default 90)

- Port List : Port Number
- Status : You can check to enable the PD Alive Check function.
- Ping PD IP Address : Please fill in your IP address of connected device.
Time range can fill in " 10-300" value by seconds
- Interval Time : The time interval of how long the system issues a ping request to the connected PD to check if the device is dead or alive.
- Retry Count : Allows the user to set the number of times the system will retry
When the PD sends out a ping request. After the retry fails, the system will execute the following "Action".
If "Retry Count" is set to 3, the system finds the device dead and the system will retry the ping request 3 times. If 3 retries fail, the system will execute "Action".
- Action : The action to be taken when the number of triggers reaches the set number of times:
 - * None: No action.
 - * Alarm: The switch sends alarm information through Syslog.
 - * PD Reboot: The switch reboots the PoE port.
 - * Restart & Alarm: The switch restarts the PoE port and issues an alarm
- Reboot Time : It is recommended to set the restart time between 60 and 240 seconds.
This is set according to the restart time of different PD devices.
The system will check the PD again after the reboot time. It is recommended that you set this time to be greater than the time it takes for your PD device to restart itself. To avoid the phenomenon of permanent cycle restarting.

7. VLAN

Administrator can set IEEE 802.1q Tag Based VLAN or Port Based VLAN. System default is VLAN1 Port based (PVID).

7.1 Create VLAN

Administrator can select VLAN number in Available VLAN list, this VLAN number based on IEEE 802.1q standard. Available VLAN list can be multiple choices.

VLAN → VLAN → Create VLAN

Available VLAN

- VLAN 2
- VLAN 3
- VLAN 4
- VLAN 5
- VLAN 6
- VLAN 7
- VLAN 8
- VLAN 9

Created VLAN

- VLAN 1

VLAN Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	VLAN	Name	Type
<input type="checkbox"/>	1	default	Default

Buttons: Edit, Delete, First, Previous, 1, Next, Last

- **VLAN:** Administrator can select VLANs number in "Available VLAN" table and move to "Created VLAN" table will complete the 802.1q VLAN.
- **VLAN Table:** Administrator can checkbox VLAN to edit or delete, if check and click "Edit" button then administrator can manual modify name description for this VLAN.

Name

Buttons: Apply, Close

7.2 VLAN Configuration

Administrator can choose set Excluded / Forbidden / Tagged / Untagged function in membership table of the Port and LAG.

VLAN → VLAN → VLAN Configuration

VLAN Configuration Table

VLAN: default

Entry	Port	Mode	Membership				PVID
1	GE1	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
2	GE2	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
3	GE3	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
4	GE4	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
5	GE5	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
6	GE6	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
7	GE7	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
8	GE8	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
9	GE9	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
10	GE10	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
11	GE11	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
12	GE12	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
13	GE13	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
14	GE14	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
15	GE15	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>
16	GE16	Trunk	<input type="radio"/> Excluded	<input type="radio"/> Forbidden	<input type="radio"/> Tagged	<input checked="" type="radio"/> Untagged	<input checked="" type="checkbox"/>

- **VLAN:** Administrator can click drop down menu to choose VLAN and set.
 - **Excluded:** This interface is currently not a member of the VLAN. This is the default for all the ports and LAGs.
 - **Tagged:** This interface is a tagged member of the VLAN.
 - **Untagged:** This interface is an untagged member of the VLAN. Frames of the VLAN are sent untagged to the interface VLAN.
 - **PVID:** Check to set the PVID of the interface to the VID of the VLAN. PVID is a per-port setting.

7.3 Membership

Display all port setting information. Administrator can checkbox and click “Edit” button to modify VLAN type. *(Note: Number=VLAN number, F=Forbidden, T=Tagged, U=Untagged, P=PVID)*

When a port is forbidden default VLAN membership, that port is not allowed membership in any other VLAN. An internal VID of 4095 is assigned to the port. This PVID on the ports between the two devices must be the same if the ports are to send and receive untagged packets to and from the VLAN.

Otherwise, traffic might leak from one VLAN to another.

VLAN → VLAN → Membership

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
 - VLAN
 - Create VLAN
 - VLAN Configuration
 - Membership
 - Port Setting
 - Voice VLAN
 - Protocol VLAN
 - MAC VLAN
 - Surveillance VLAN
 - GVRP
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Membership Table

Entry	Port	Mode	Administrative VLAN	Operational VLAN
<input type="radio"/>	1	GE1	Trunk	1UP
<input type="radio"/>	2	GE2	Trunk	1UP
<input type="radio"/>	3	GE3	Trunk	1UP
<input type="radio"/>	4	GE4	Trunk	1UP
<input type="radio"/>	5	GE5	Trunk	1UP
<input type="radio"/>	6	GE6	Trunk	1UP
<input type="radio"/>	7	GE7	Trunk	1UP
<input type="radio"/>	8	GE8	Trunk	1UP
<input type="radio"/>	9	GE9	Trunk	1UP
<input type="radio"/>	10	GE10	Trunk	1UP
<input type="radio"/>	11	GE11	Trunk	1UP
<input type="radio"/>	12	GE12	Trunk	1UP
<input type="radio"/>	13	GE13	Trunk	1UP
<input type="radio"/>	14	GE14	Trunk	1UP
<input type="radio"/>	15	GE15	Trunk	1UP
<input type="radio"/>	16	GE16	Trunk	1UP
<input type="radio"/>	17	GE17	Trunk	1UP

Port: GE3

Mode: Trunk

Membership

10

20

➤

➤

1UP

Forbidden

Excluded

Tagged

Untagged

PVID

- **Port:** Display selected port number.
- **Mode:** Displays the port VLAN mode that was selected on the Interface Settings page.
- **Membership:** Move the VLAN IDs from the left list to the right list by using the arrow buttons. The default VLAN might appear in the right list if it is tagged, but it cannot be selected.

7.4 Port Setting

Administrator can set Access / Trunk / Hybrid for VLAN mode.

VLAN → VLAN → Port Setting

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
 - ▼ VLAN
 - ▼ Create VLAN
 - ▼ VLAN Configuration
 - ▼ Membership
 - ▼ **Port Setting**
 - ▼ Voice VLAN
 - ▼ Protocol VLAN
 - ▼ MAC VLAN
 - ▼ Surveillance VLAN
 - ▼ GVRP
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Port Setting Table

Entry	Port	Mode	PVID	Accept Frame Type	Ingress Filtering	Uplink	TPID
<input type="checkbox"/>	1	GE1	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	2	GE2	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	3	GE3	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	4	GE4	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	5	GE5	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	6	GE6	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	7	GE7	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	8	GE8	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	9	GE9	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	10	GE10	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	11	GE11	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	12	GE12	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	13	GE13	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	14	GE14	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	15	GE15	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	16	GE16	Trunk	1	All	Enabled	Disabled 0x8100
<input type="checkbox"/>	17	GE17	Trunk	1	All	Enabled	Disabled 0x8100

Port	GE2
Mode	<input type="radio"/> Hybrid <input type="radio"/> Access <input checked="" type="radio"/> Trunk <input type="radio"/> Tunnel
PVID	<input type="text" value="1"/> (1 - 4094)
Accept Frame Type	<input checked="" type="radio"/> All <input type="radio"/> Tag Only <input type="radio"/> Untag Only
Ingress Filtering	<input checked="" type="checkbox"/> Enable
Uplink	<input type="checkbox"/> Enable
TPID	<input type="text" value="0x8100"/>

- **Hybrid:** The interface can be a tagged or untagged member of one or more VLANs.
- **Access:** The interface is an untagged member of a single VLAN. A port configured in this mode is known as an access port.
- **Trunk:** The interface is an untagged member of one VLAN at most, and is a tagged member of zero or more VLANs. A port configured in this mode is known as a trunk port.
- **Tunnel:** This enables the user to use own VLAN arrangements (PVID) across the provider network.
- **PVID:** Enter the Port VLAN ID (PVID) of the VLAN to which incoming untagged and priority tagged frames are classified.
- **Accept Frame Type:** Select the type of frame that the interface can receive. Frames that are not of the configured frame type are discarded at ingress. These frame types are only available in

General mode. As follow.

- **All:** The interface accepts all types of frames: untagged frames, tagged frames, and priority tagged frames.
- **Tag Only:** The interface accepts only tagged frames.
- **Untag Only:** The interface accepts only untagged and priority frames.
- **Ingress Filtering:** Administrator can check **Enable** to enable ingress filtering. When an interface is ingress filtering enabled, the interface discards all incoming frames that are classified as VLANs of which the interface is not a member. Ingress filtering can be disabled or enabled on general ports. It is always enabled on access ports and trunk ports.
- **Uplink:** Administrator can check **Enable** to set the interface as an uplink port.
- **TPID:** If Uplink is enabled, select the Modified Tag Protocol Identifier (TPID) value for the interface.

7.5 Voice VLAN

Voice VLAN allows you to enhance VoIP service by configuring ports to carry IP Voice traffic from IP phones on a specific VLAN. VoIP traffic has a preconfigured OUI prefix in the source MAC address. Administrator can set VLAN ID in the range of 1 to 4094.

7.5.1 Property

VLAN → Voice VLAN → Property

State **Enable**
 VLAN: **None**
 CoS / 802.1p Remarking **6**
 Port Aging Time: **1440** (Min (30 - 65536, default 1440)
 Note: Aging Time = Port Aging Time + OUI Aging Time(30 mins)

Apply

Port Setting Table

Entry	Port	State	Mode	QoS Policy	
<input type="checkbox"/>	1	GE1	Disabled	Auto	Voice Packet
<input type="checkbox"/>	2	GE2	Disabled	Auto	Voice Packet
<input type="checkbox"/>	3	GE3	Disabled	Auto	Voice Packet
<input type="checkbox"/>	4	GE4	Disabled	Auto	Voice Packet
<input type="checkbox"/>	5	GE5	Disabled	Auto	Voice Packet
<input type="checkbox"/>	6	GE6	Disabled	Auto	Voice Packet
<input type="checkbox"/>	7	GE7	Disabled	Auto	Voice Packet
<input type="checkbox"/>	8	GE8	Disabled	Auto	Voice Packet

- **State:** Administrator can choose Enable or Disable this function.
- **VLAN:** Administrator can choose VLAN.
- **CoS / 802.1P Remarking:** Administrator can set CoS 802.1p priority level for the VLAN.
- **Port Aging Time:** Administrator can set aging time for this rule.

Edit Port Setting

Port	GE1
State	<input type="checkbox"/> Enable
Mode	<input checked="" type="radio"/> Auto <input type="radio"/> Manual
QoS Policy	<input checked="" type="radio"/> Voice Packet <input type="radio"/> All

- **Port:** The selected port to be edited is displayed.
- **State:** Administrator can choose Enable or Disable this function.
- **Mode:** Administrator can Select port voice VLAN mode
 - **Auto:** Voice VLAN auto detect packets that match OUI table and add received port into voice VLAN ID tagged member.
 - **Manual:** User need add interface to VLAN ID tagged member manually.
- **QoS Policy:** Administrator can Select port QoS Policy mode
 - **Voice Packet:** QoS attributes are applied to packets with OUIs in the source MAC address.
 - **All:** QoS attributes are applied to packets that are classified to Voice VLAN.

7.5.2 Voice OUI

Organizationally Unique Identifiers (OUI) is the first three bytes of a MAC Address, while the last three bytes contain a unique station ID. Administrator can add a specific manufacturer with the OUI. Once the OUI is added, all traffic received on voice VLAN ports from the specific IP phone with a listed OUI is forwarded on the voice VLAN. Unlike the telephony OUI mode that detects voice devices based on telephony OUI, Auto Voice VLAN mode depends on auto smart port to dynamically add the ports to the voice VLAN. The default has set 8 companies for the voice phone.

VLAN → Voice VLAN → Voice OUI

- ✦ Status
- ✦ Network
- ✦ Port
- ✦ PoE
- ✦ **VLAN**
 - ✦ VLAN
 - Create VLAN
 - VLAN Configuration
 - Membership
 - Port Setting
 - ✦ Voice VLAN
 - Property
 - Voice OUI**
 - ✦ Protocol VLAN
 - ✦ MAC VLAN
 - ✦ Surveillance VLAN
 - ✦ GVRP
- ✦ MAC Address Table
- ✦ Spanning Tree
- ✦ Discovery
- ✦ Multicast
- ✦ Security
- ✦ ACL
- ✦ QoS
- ✦ Diagnostics
- ✦ Management

Voice OUI Table

Showing All entries Showing 1 to 8 of 8 entries

<input type="checkbox"/>	Description	OUI	OUI Mask
<input type="checkbox"/>	3COM	00:E0:BB:00:00:00	FF-FF-FF-00-00-00
<input type="checkbox"/>	Cisco	00:03:6B:00:00:00	FF-FF-FF-00-00-00
<input type="checkbox"/>	Veritel	00:E0:75:00:00:00	FF-FF-FF-00-00-00
<input type="checkbox"/>	Pingtel	00:D0:1E:00:00:00	FF-FF-FF-00-00-00
<input type="checkbox"/>	Siemens	00:01:E3:00:00:00	FF-FF-FF-00-00-00
<input type="checkbox"/>	NEC/Philips	00:60:B9:00:00:00	FF-FF-FF-00-00-00
<input type="checkbox"/>	H3C	00:0F:E2:00:00:00	FF-FF-FF-00-00-00
<input type="checkbox"/>	Avaya	00:09:6E:00:00:00	FF-FF-FF-00-00-00

Administrator can create new OUI or modify or delete OUI in table

Click **“Add”** button can create new OUI.

Click **“Edit”** button can modify OUI data.

Click **“Delete”** button can delete OUI data.

7.6 Protocol VLAN

Protocol VLAN is a technology that divides VLANs based on network layer protocols. By configuring protocol VLAN rules on the basis of the existing 802.1Q VLAN, the switch can analyze the specific fields of the received message, encapsulate the message into a specific format, and forward the messages of different protocols to the corresponding VLAN. Because different applications and services use different protocols, network administrators can use protocol VLANs to manage the network according to specific applications and services.

7.6.1 Protocol Group

Administrator can create new Protocol Group or modify or delete Protocol Group in table

Click **“Add”** button can create new Group.

Click **“Edit”** button can modify Group data.

Click **“Delete”** button can delete Group data.

Add Protocol Group

Group ID	1 ▾
Frame Type	Ethernet_II ▾
Protocol Value	0x <input style="width: 150px;" type="text"/> (0x600 ~ 0xFFFFE)

- **Group ID:** Select the group ID of the protocol. 8 groups can be set.
- **Frame Type:** Select the frame type of the new protocol template.
 - **Ethernet II:** A common Ethernet frame format. Select to specify the Frame Type by entering the Ether Type.
 - **IEE802.3_LLC_other:** An Ethernet 802.3 frame format based on IEEE 802.3 and IEEE 802.2 LLC. Select to specify the Frame Type by entering the DSAP and SSAP.
 - **RFC_1024:** An Ethernet 802.3 frame format based on IEEE 802.3 and IEEE 802.2 SNAP. Select to specify the Frame Type by entering the Ether Type.
- **Protocol Value:** Enter the Ethernet protocol type value of the protocol template. It is the Protocol Value field in the frame, used to identify the data type of the frame.

7.6.2 Group Binding

The Group Binding allows user to bind Protocol VLAN group to each port with VLAN ID.

Add Group Binding

	Available Port		Selected Port
Port	<input type="text"/> <input type="text"/> <input type="text"/>	<input type="button" value="➤"/> <input type="button" value="➤"/> <input type="button" value="➤"/>	<input type="text"/> <input type="text"/> <input type="text"/>
Note: Only VLAN Hybrid port can be set Protocol VLAN			
Group ID	<input type="text" value="None"/>		
VLAN	<input type="text"/> (1 - 4094)		

- **Port:** Select the port in the left frame and move to the right to bind to the Protocol group; or select the port in the right frame and move to the left to bind to the Protocol group. Only interfaces with mixed VLAN mode can be selected and bound to the protocol group.
- **Group ID:** Choose a Group ID associated with the port.
- **VLAN:** Enter the VLAN ID that will be assigned to packets matching the Protocol Group.

7.7 MAC VLAN

7.7.1 MAC Group

The MAC VLAN feature allows incoming untagged packets to be assigned to a VLAN and thus classify traffic based on the source MAC address of the packet. You define a MAC to VLAN mapping by configuring an entry in the MAC to VLAN table. An entry is specified using a source MAC address and the appropriate VLAN ID. The MAC to VLAN configurations are shared across all ports of the device (i.e., there is a system-wide table that has MAC address to VLAN ID mappings).

When untagged or priority tagged packets arrive at the switch and entries exist in the MAC to VLAN table, the source MAC address of the packet is looked up. If an entry is found, the corresponding VLAN ID is assigned to the packet. If the packet is already priority tagged it will maintain this value; otherwise, the priority will be set to 0 (zero). The assigned VLAN ID is verified against the VLAN table. If the VLAN is valid, ingress processing on the packet continues; otherwise, the packet is dropped. This implies that you can configure a MAC address mapping to a VLAN that has not been created on the system.

VLAN → MAC VLAN → MAC Group

- Status
- Network
- Port
- PoE
- VLAN**
 - VLAN
 - Voice VLAN
 - Protocol VLAN
 - MAC VLAN
 - MAC Group**
 - Group Binding
 - Surveillance VLAN
 - GVRP
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

MAC Group Table

Showing **All** entries Showing 0 to 0 of 0 entries

Group ID	MAC Address	Mask
0 results found.		

Add **Edit** **Delete** **First** **Previous** **1** **Next** **Last**

Group ID	<input type="text" value="(1 - 2147483647)"/>
MAC Address	<input type="text"/>
Mask	<input type="text" value="(9 - 48)"/>

Apply **Close**

7.7.2 Group Binding

The Group Binding allows user to bind MAC VLAN group to each port with VLAN ID.

VLAN → MAC VLAN → Group Binding

- Status
- Network
- Port
- PoE
- VLAN**
 - VLAN
 - Voice VLAN
 - Protocol VLAN
 - MAC VLAN
 - MAC Group
 - Group Binding**
 - Surveillance VLAN
 - GVRP
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS
- Diagnostics
- Management

Group Binding Table

Showing **All** entries Showing 0 to 0 of 0 entries

Port	Group ID	VLAN
0 results found.		

Add **Edit** **Delete** **First** **Previous** **1** **Next** **Last**

Port	Available Port	Selected Port
	<input type="text"/>	<input type="text"/>
Note: Only VLAN Hybrid port can be set MAC VLAN		
Group ID	<input type="text" value="None"/>	
VLAN	<input type="text"/> (1 - 4094)	

- **Port:** Select the port in the left frame and move to the right to bind to the mac group; or select the port in the right frame and move to the left to bind to the mac group. Only interfaces with mixed VLAN mode can be selected and bound to the protocol group.
- **Group ID:** Choose a Group ID associated with the port.
- **VLAN:** Enter the VLAN ID that will be assigned to packets matching the MAC Group.

7.8 Surveillance VLAN

7.8.1 Property

This technology automatically detects network-attached, surveillance devices, such as IP cameras and NVRs, and creates a separate VLAN that separates data traffic from surveillance network traffic. Even when the data network traffic is heavy, the surveillance video can be streamed smoothly, reliably, securely and in a timely manner.

VLAN → Surveillance VLAN → Property

State Enable
 VLAN: None
 CoS / 802.1p Remarking Enable
 CoS / 802.1p Remarking: 6
 Port Aging Time: 1440 (Min 30 - 65536, default 1440)
 Note: Aging Time = Port Aging Time + OUI Aging Time(30 mins)

Apply

Port Setting Table

Entry	Port	State	Mode	QoS Policy
1	GE1	Disabled	Auto	Video Packet
2	GE2	Disabled	Auto	Video Packet
3	GE3	Disabled	Auto	Video Packet
4	GE4	Disabled	Auto	Video Packet
5	GE5	Disabled	Auto	Video Packet

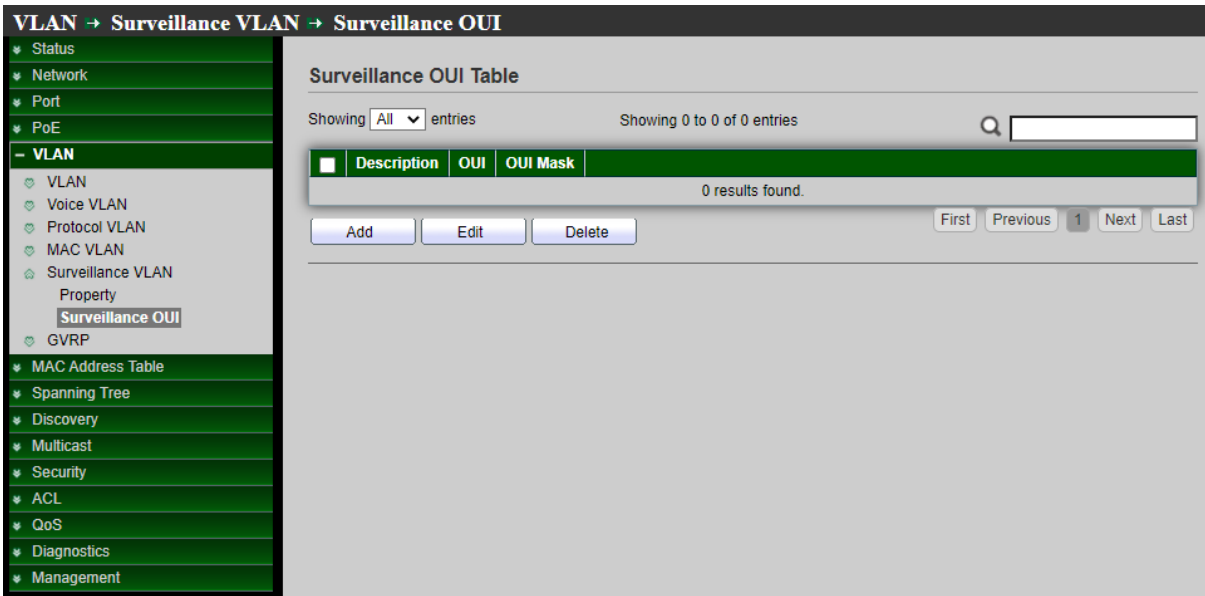
- **State:** Administrator can choose Enable or Disable this function.
- **VLAN:** Administrator can choose VLAN.
- **CoS / 802.1P Remarking:** Administrator can set CoS 802.1p priority level for the VLAN.
- **Port Aging Time:** Administrator can set aging time for this rule.

Port: GE1
 State Enable
 Mode Auto
 Manual
 QoS Policy Video Packet
 All

- **Port:** Displays selected port number.
- **State:** Administrator can choose Enable or Disable this function.
- **Mode:** Administrator can select port voice VLAN mode
 - **Auto:** Video VLAN auto detect packets that match OUI table and add received port into video VLAN ID tagged member.
 - **Manual:** User need add interface to VLAN ID tagged member manually.

- **QoS Policy:** Administrator can select port QoS Policy mode
 - **Video Packet:** QoS attributes are applied to packets with OUIs in the source MAC address.
 - **All:** QoS attributes are applied to packets that are classified to Video VLAN.

7.8.2 Surveillance OUI



Administrator can create new OUI or modify or delete OUI in table

Click **“Add”** button can create new OUI.

Click **“Edit”** button can modify OUI data.

Click **“Delete”** button can delete OUI data.

OUI	<input type="text"/> : <input type="text"/> : <input type="text"/> : 00 : 00 : 00
Description	<input style="width: 100%;" type="text"/>

- **OUI:** Administrator can enter OUI MAC address.
- **Description:** The administrator can enter the description of the specified MAC address into the voice VLAN OUI table.

7.9 GVRP

The GVRP (Generic VLAN Registration Protocol) is described in the IEEE 802.1p standard; It's an IEEE 802.1Q-compliant method for facilitating automatic (dynamic) VLAN membership configuration. GVRP-enabled switches can exchange VLAN configuration information with other GVRP-enabled switches.

Policy rules or other network management methods can determine who is admitted to a VLAN. When a node requests admission to a specific VLAN, GVRP handles the registration of the node with GVRP-enabled switches and maintains that information.

GVRP reduces the chance of errors in VLAN configuration by automatically providing VLAN ID (VID) consistency across the network. In addition, you can use GVRP to dynamically enable port membership in static VLANs configured on a switch. Once GVRP creates a dynamic VLAN will can also reduce unnecessary broadcast traffic and unicast traffic.

7.9.1 Property

Administrator can enable GVRP function and set every port registration on GVRP.

VLAN → GVRP → Property

State: Enable

Operational Timeout

Join	20 ms
Leave	60 ms
LeaveAll	1000 ms

Apply

Port Setting Table

Entry	Port	State	VLAN Creation	Registration
<input type="checkbox"/> 1	GE1	Disabled	Enabled	Normal
<input type="checkbox"/> 2	GE2	Disabled	Enabled	Normal
<input type="checkbox"/> 3	GE3	Disabled	Enabled	Normal
<input type="checkbox"/> 4	GE4	Disabled	Enabled	Normal
<input type="checkbox"/> 5	GE5	Disabled	Enabled	Normal
<input type="checkbox"/> 6	GE6	Disabled	Enabled	Normal
<input type="checkbox"/> 7	GE7	Disabled	Enabled	Normal

Port	GE25
State	<input type="checkbox"/> Enable
VLAN Creation	<input checked="" type="checkbox"/> Enable
Registration	<input checked="" type="radio"/> Normal <input type="radio"/> Fixed <input type="radio"/> Forbidden

- **Port:** Display port number.
- **State:** Displays whether GVRP is enabled or disabled on the interface.
- **VLAN Creation:** Displays whether Dynamic VLAN creation is enabled or disabled on the interface. If it is disabled, GVRP can operate but new VLANs are not created.
- **Registration:** Displays the VLAN registration mode on the interface.

7.9.2 Member ship

When enable GVRP function and state ports in GVRP then administrator can check GVRP member information.

VLAN → GVRP → Membership

Membership Table

Showing **All** entries Showing 0 to 0 of 0 entries

VLAN	Member	Dynamic Member	Type
0 results found.			

Navigation: First Previous **1** Next Last

7.9.3 Statistics

When enable and set GVRP function then administrator can check every port in GVRP include Receive / Transmit and Error information.

VLAN → GVRP → Statistics

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ **VLAN**
 - ▼ VLAN
 - ▼ Voice VLAN
 - ▼ Protocol VLAN
 - ▼ MAC VLAN
 - ▼ Surveillance VLAN
 - ▼ GVRP
 - Property
 - Membership
 - Statistics**
- ▼ MAC Address Table

Port: GE1

Statistics:

- All
- Receive
- Transmit
- Error

Refresh Rate:

- None
- 5 sec
- 10 sec
- 30 sec

Receive	
Join empty	0
Empty	0
Leave Empty	0
Join In	0
Leave In	0
Leave All	0

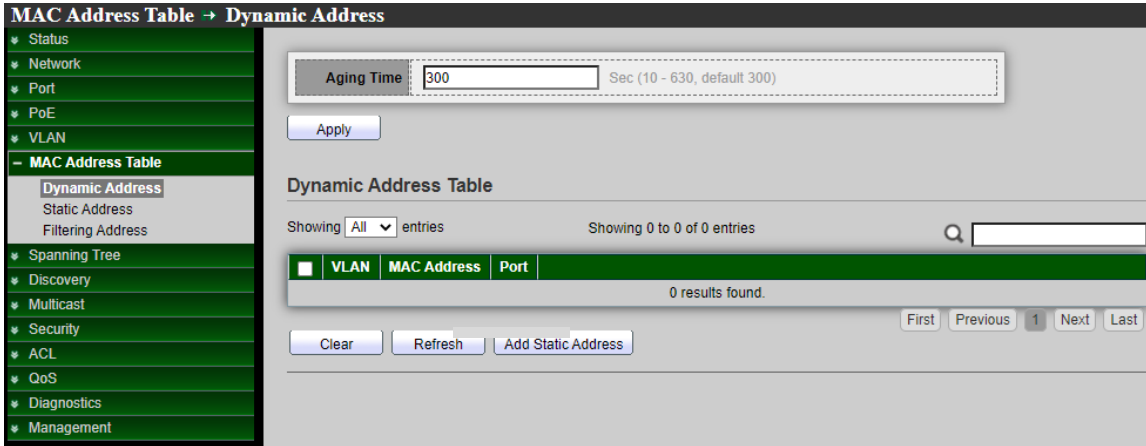
Transmit	
Join empty	0
Empty	0
Leave Empty	0
Join In	0
Leave In	0
Leave All	188

Error	
Invalid Protocol ID	0
Invalid Attribute Type	0
Invalid Attribute Value	0
Invalid Attribute Length	0
Invalid Event	0

8. MAC Address Table

8.1 Dynamic Address

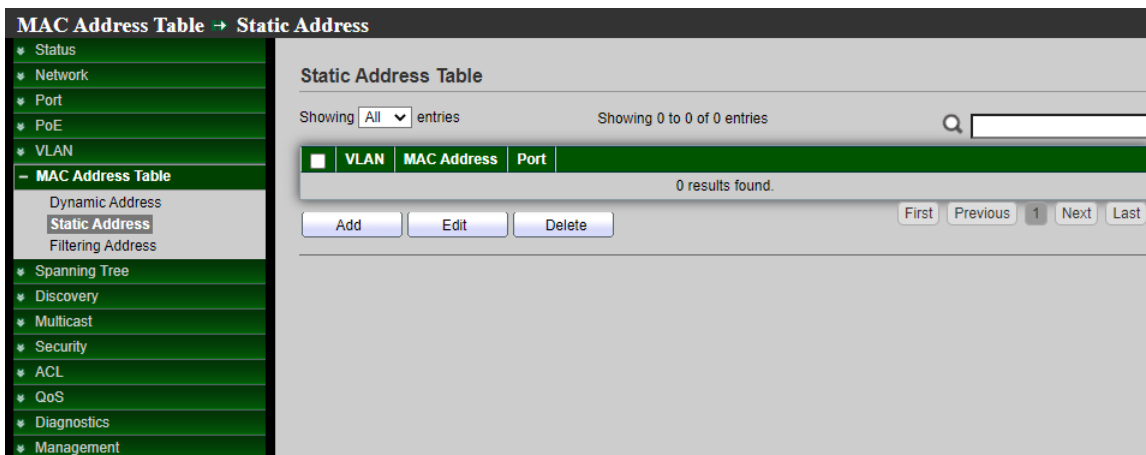
This page can display MAC address for connected device. Administrator can set aging time for connected port.



When administrator select checkbox MACs address and click **“Add Static Address”** button then selected MAC address will move to **“Static Address”** function.

8.2 Static Address

If administrator fixed an MAC address in the port then device MAC address will bind in the port, if device connection other port will can't working only connection bind port.



8.3 Filtering Address

Administrator can set need filtering MAC address in the MAC table. If MAC is added on table this MAC will be blocked

MAC Address Table → Filtering Address

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ **MAC Address Table**
 - Dynamic Address
 - Static Address
 - Filtering Address**
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Filtering Address Table

Showing All entries Showing 1 to 1 of 1 entries

	VLAN	MAC Address
<input type="checkbox"/>	2	00:00:00:00:00:00

9. Spanning Tree

Spanning Tree function allows only one active path at a time between any two network devices (this prevents the loops) but establishes the redundant links as a backup if the initial link should fail. If Spanning Tree costs change, or if one network segment in the Spanning Tree becomes unreachable, the spanning tree algorithm reconfigures the spanning tree topology and reestablishes the link by activating the standby path. Without spanning tree in place, it is possible that both connections may be simultaneously live, which could result in an endless loop of traffic on the LAN.

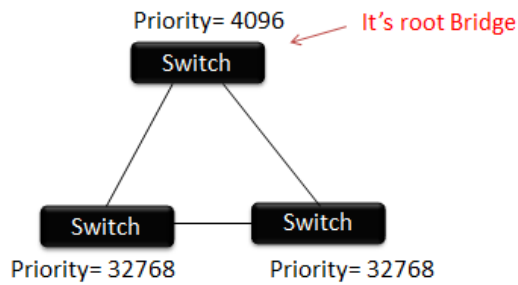
9.1 Property

Spanning Tree → Property

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ **Spanning Tree**
 - Property**
 - Port Setting
 - MST Instance
 - MST Port Setting
 - Statistics
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

State	<input type="checkbox"/> Enable	
Operation Mode	<input type="radio"/> STP <input checked="" type="radio"/> RSTP <input type="radio"/> MSTP	
Path Cost	<input checked="" type="radio"/> Long <input type="radio"/> Short	
BPDU Handling	<input type="radio"/> Filtering <input checked="" type="radio"/> Flooding	
Priority	<input type="text" value="32768"/>	(0 - 61440, default 32768)
Hello Time	<input type="text" value="2"/>	Sec (1 - 10, default 2)
Max Age	<input type="text" value="20"/>	Sec (6 - 40, default 20)
Forward Delay	<input type="text" value="15"/>	Sec (4 - 30, default 15)
Tx Hold Count	<input type="text" value="6"/>	(1 - 10, default 6)
Region Name	<input type="text" value="8C:4D:EA:00:00:01"/>	
Revision	<input type="text" value="0"/>	(0 - 65535, default 0)
Max Hop	<input type="text" value="20"/>	(1 - 40, default 20)
Operational Status		
Bridge Identifier	32768-00:00:00:00:00:00	
Designated Root Bridge	0-00:00:00:00:00:00	
Root Port	N/A	
Root Path Cost	0	
Topology Change Count	0	
Last Topology Change	0D/0H/0M/0S	

- **State:** Administrator can choose Enable or Disable this function.
- **Operation Mode:** Administrator can choose use STP or RSTP.
- **Path Cost:** Administrator can choose STP judgment use Path cost for Long or Short.
- **BPDU Handling:** When the Switch receives the BPDU frame, Administrator can choose the BPDU Handling mode for Filtering or Flooding.
- **Priority:** Administrator can set bridge priority, default is 32768. The lower value (priority) is the root bridge.



- **Hello Time:** The hello time is the time between each bridge protocol data unit (BPDU) that is sent on a port. This time is equal to 2 seconds (sec) by default, but you can tune the time to be between 1 and 10 sec.
- **Max. Age / Forward delay :** $2*(Forward\ Delay-1) \geq Max\ Age \geq 2*(Hello\ Time+1)$
- **TX hold Count:** When STP/RSTP use Tx hold count to configure the BPDU burst size by specifying the transmit hold count value. Default is before pausing for 6 second, administrator can set range 1~10.
- **Region Name:** If Switch set same Region will only process BPDU information in the same Region to calculate Topology. To determine if you are in the same Region, Switch will compare the 3 parameters in the spanning-tree mst configuration. All three parameters are the same Region. Administrator can use MAC address will set a name.
- **Revision:** Administrator every time change MST value, customary "Revision" to add 1 value.
- **Max. Hop:** Set max. hop of switch.

9.2 Port Setting

Port Setting Table										
	Entry	Port	State	Path Cost	Priority	BPDU Filter	BPDU Guard	Operational Edge	Operational Point-to-Point	
<input type="checkbox"/>	1	GE1	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	2	GE2	Enabled	20000	128	Disabled	Disabled	Disabled	Enabled	
<input type="checkbox"/>	3	GE3	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	4	GE4	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	5	GE5	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	6	GE6	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	7	GE7	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	8	GE8	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	9	GE9	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	10	GE10	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	11	GE11	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	
<input type="checkbox"/>	12	GE12	Enabled	20000	128	Disabled	Disabled	Disabled	Disabled	

Port	GE1
State	<input checked="" type="checkbox"/> Enable
Path Cost	<input type="text" value="0"/> (0 - 200000000) (0 = Auto)
Priority	<input type="text" value="128"/>
Edge Port	<input type="checkbox"/> Enable
BPDU Filter	<input type="checkbox"/> Enable
BPDU Guard	<input type="checkbox"/> Enable
Point-to-Point	<input checked="" type="radio"/> Auto <input type="radio"/> Enable <input type="radio"/> Disable
Port State	Disabled
Designated Bridge	0-00:00:00:00:00:00
Designated Port ID	128-1
Designated Cost	20000
Operational Edge	False
Operational Point-to-Point	False

- **State:** Administrator can set Enable or Disable.
- **Path Cost:** Path Cost (1-200000000) This parameter is used determine the best path between devices. Therefore, lower values should be assigned to ports attached to faster media, and higher values assigned to ports with slower media. (Path cost takes precedence over port priority.) Note that when the Path Cost Method is set to short, the maximum path cost is 65,535. Range: 1-200000000, (set 0 = Auto, default is 0).
- **Priority:** If the path cost for all ports on a switch is the same, the port with the highest priority (i.e., lowest value) will be configured as an active link in the Spanning Tree. Where more than one port is assigned the highest priority, the port with lowest numeric identifier will be enabled. Range: 0-240, default is 128.
- **Edge Port:** Use portfast, if this port connection end-station of device then administrator can enable the function will be can't receive BPDU.
- **BPDU Filter / BPDU Guard:** If this port has set Trunk function then this port can't be enabled Edge Port / BPDU Filter / BPDU Guard otherwise Trunk will not working normally.

9.3 MST Instance

MST can have multiple sets of STP instances. Each instance is independently formed as a logical spanning tree. And instance has its own VLAN and port state, can independently set the priority of each port.

MST Instance Table									
	MSTI	Priority	Bridge Identifier	Designated Root Bridge	Root Port	Root Path Cost	Remaining Hop	VLAN	
<input checked="" type="radio"/>	0	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0	1-4094	
<input type="radio"/>	1	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	2	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	3	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	4	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	5	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	6	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	7	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	8	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	9	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	10	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		
<input type="radio"/>	11	32768	32768-00:E0:4C:00:00:00	0-00:00:00:00:00:00	N/A	0	0		

MSTI		1	
VLAN	Available VLAN	Selected VLAN	
	1 2 3 4 5 6 7 8		
Priority	32768 (0 - 61440, default 32768)		
Bridge Identifier	32768-00:E0:4C:00:00:00		
Designated Root Bridge	0-00:00:00:00:00:00		
Root Port			
Root Path Cost	0		
Remaining Hop	0		

- **MSTI:** Select the MSTP instance to be configured.
- **VLAN:** Displays the VLANs mapped to the selected MSTP instance.
- **Priority:** Enter the priority of this bridge for the selected MST instance.
- **Bridge Identifier:** Displays the priority and MAC address of the Root Bridge for the selected MST instance.
- **Root Port:** Displays the root port of the selected MST instance.
- **Root Path Cost:** Displays the root path cost of the selected MST instance.
- **Remaining Hops:** Displays the number of hops remaining to the next destination.

9.4 MST Port Setting

MST (Multiple Spanning Tree) is an extension to RST (Rapid Spanning Tree). MST further develops the usefulness of VLANs. MST configures a separate spanning tree for each VLAN group and blocks all but one possible alternate path within each spanning tree. A Multiple Spanning Tree Instance (MSTI) calculates and builds a loop-free topology to bridge packets from the VLANs that map to the instance.

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- Spanning Tree
- Property
- Port Setting
- MST Instance
- MST Port Setting
- Statistics
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

MST Port Setting Table

MSTI

Entry	Port	Path Cost	Priority	Port Role	Port State	Mode	Type	Designated Bridge	Designated	
<input type="checkbox"/>	1	GE1	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-1
<input type="checkbox"/>	2	GE2	20000	128	Disabled	Forwarding	RSTP	Boundary	0-00:00:00:00:00:00	128-2
<input type="checkbox"/>	3	GE3	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-3
<input type="checkbox"/>	4	GE4	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-4
<input type="checkbox"/>	5	GE5	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-5
<input type="checkbox"/>	6	GE6	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-6
<input type="checkbox"/>	7	GE7	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-7
<input type="checkbox"/>	8	GE8	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-8
<input type="checkbox"/>	9	GE9	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-9
<input type="checkbox"/>	10	GE10	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-10
<input type="checkbox"/>	11	GE11	20000	128	Disabled	Disabled	RSTP	Boundary	0-00:00:00:00:00:00	128-11

MST Port Settings is used to configure the port MSTP settings for every MST instance. It is also used to view statistics that have been learned from the protocol.

MSTI	0
Port	GE1
Path Cost	<input type="text" value="0"/> (0 - 200000000) (0 = Auto)
Priority	<input type="text" value="128"/>
Port Role	Disabled
Port State	Disabled
Mode	RSTP
Type	Boundary
Designated Bridge	0-00:00:00:00:00:00
Designated Port ID	128-1
Designated Cost	20000
Remaining Hop	20

- **Path Cost:** Path cost default value is 0 (auto) depends on source device rate. If network is a loop occurs, the MST uses cost when selecting an interface to put in the forwarding state. Administrator can assign lower cost values to interfaces that you want selected first and higher cost values that you want selected last. If all interfaces have the same cost value, the MST puts the interface with the lowest interface number in the forwarding state and blocks the other interfaces.

- **Priority:** Administrator can configure the MTP priority and make it more likely that the switch will be chosen as the root switch.
- **Port Role:** Displays the port role per instance, assigned by the MSTP algorithm to provide STP paths.
- **Port State:** Displays the MSTP status of the port.
- **Mode:** Displays the current Spanning Tree mode.
 - **RSTP:** RSTP is enabled on the port.
 - **STP:** Classic STP is enabled on the port.
 - **MSTP:** MSTP is enabled on the port.
- **Type:** Displays the MSTP type of the port.
 - **Boundary:** A Boundary port attaches MSTP bridges to a LAN in an outlying region. If the port is a boundary port, it also indicates whether the device on the other side of the link is working in RSTP or STP mode.
 - **Internal:** The port is an internal port.
- **Designated Bridge:** Displays the bridge ID number that connects the link or shared LAN to the root.
- **Designated Port ID:** Displays the priority and port ID on the designated bridge that connects the link or the shared LAN to the root.
- **Designated Cost:** Displays the cost of the port participating in the STP topology. Ports with a lower cost are less likely to be blocked if STP detects loops.
- **Remaining Hops:** Displays the hops remaining to the next destination.

9.5 Statistics

This page can check Receive / Transmit BPDU information of the STP Port.

Statistics Table

Refresh Rate: 0 sec

Entry	Port	Receive BPDU			Transmit BPDU		
		Config	TCN	MSTP	Config	TCN	MSTP
<input type="checkbox"/>	1 GE1	0	0	0	0	0	0
<input type="checkbox"/>	2 GE2	0	0	0	0	0	0
<input type="checkbox"/>	3 GE3	0	0	0	0	0	0
<input type="checkbox"/>	4 GE4	0	0	0	0	0	0
<input type="checkbox"/>	5 GE5	0	0	0	0	0	0
<input type="checkbox"/>	6 GE6	0	0	0	0	0	0
<input type="checkbox"/>	7 GE7	0	0	0	0	0	0
<input type="checkbox"/>	8 GE8	0	0	0	0	0	0
<input type="checkbox"/>	9 GE9	0	0	0	0	0	0
<input type="checkbox"/>	10 GE10	0	0	0	0	0	0

Port	GE4
Refresh Rate	<input checked="" type="radio"/> None <input type="radio"/> 5 sec <input type="radio"/> 10 sec <input type="radio"/> 30 sec
Receive BPDU	
Config	0
TCN	0
MSTP	0
Transmit BPDU	
Config	0
TCN	0
MSTP	0

10. Discovery(LLDP)

The Link Layer Discovery Protocol (LLDP) is a vendor-neutral link layer protocol in the Internet Protocol Suite used by network devices for advertising their identity, capabilities, and neighbors on an IEEE 802 local area network, principally wired Ethernet.

LLDP information is sent by devices from each of their interfaces at a fixed interval, in the form of an Ethernet frame. Each frame contains one LLDP Data Unit (LLDPDU). Each LLDPDU is a sequence of type-length-value (TLV) structures.

10.1 Property

Discovery → LLDP → Property	
<ul style="list-style-type: none"> Status Network Port PoE VLAN MAC Address Table Spanning Tree Discovery <ul style="list-style-type: none"> LLDP <ul style="list-style-type: none"> Property Port Setting MED Network Policy MED Port Setting Packet View Local Information Neighbor Statistics 	
LLDP	
State	<input checked="" type="checkbox"/> Enable
	<input type="radio"/> Filtering <input type="radio"/> Bridging <input checked="" type="radio"/> Flooding
TLV Advertise Interval	30 Sec (5 - 32767, default 30)
Hold Multiplier	4 (2 - 10, default 4)
Reinitializing Delay	2 Sec (1 - 10, default 2)
Transmit Delay	2 Sec (1 - 8191, default 2)
LLDP-MED	
Fast Start Repeat Count	3 (1 - 10, default 3)

- **State:** Administrator can choose Enable or disable this LLDP function.
- **LLDP Handing:** If cancel checkbox then administrator can choose Filtering / Bridging / Flooding for LLDP handing.
- **TLV Advertise Interval:** Set LLDPDU Send Interval period (range 5-32760, default is 30)

- **Hold Multiplier:** Set Hold value (Range 2-10, default is 4). Administrator can control the aging time of local information on the neighbor device by configuring the value of the Hold multiplier.
*TTL=Hold multiplier * TLV Advertise Interval.*
- **Reinitializing Delay:** Set this value will be delayed for a period of time to be initialized, to avoid frequent changed when the port use LLDP mode, default value is 2.
- **Transmit Delay:** Set this value main purpose is to be local device to send LLDPDU delay time to a neighbor device. To avoid frequent changes in local configuration caused by frequent transmission of LLDPDUs, default value is 2.
- **Fast Start Repeat Count:** Administrator can set 1~10 number of Fast Start Repeat Count. This LLDP packets will sent when the mechanism is initialized. This event occurs when a new media endpoint device links to the switch, the system default is 3.

10.2 Port Setting

Administrator can configure each port of the LLDPDU Transmit / Receive / Normal or Disable the mode and choose from "Optional TLV" list send the TLV type of port.

Entry	Port	Mode	Selected TLV
<input type="checkbox"/>	1	GE1	Normal 802.1 PVID
<input type="checkbox"/>	2	GE2	Normal 802.1 PVID
<input type="checkbox"/>	3	GE3	Normal 802.1 PVID
<input type="checkbox"/>	4	GE4	Normal 802.1 PVID
<input type="checkbox"/>	5	GE5	Normal 802.1 PVID
<input type="checkbox"/>	6	GE6	Normal 802.1 PVID
<input type="checkbox"/>	7	GE7	Normal 802.1 PVID
<input type="checkbox"/>	8	GE8	Normal 802.1 PVID
<input type="checkbox"/>	9	GE9	Normal 802.1 PVID
<input type="checkbox"/>	10	GE10	Normal 802.1 PVID
<input type="checkbox"/>	11	GE11	Normal 802.1 PVID
<input type="checkbox"/>	12	GE12	Normal 802.1 PVID
<input type="checkbox"/>	13	GE13	Normal 802.1 PVID
<input type="checkbox"/>	14	GE14	Normal 802.1 PVID
<input type="checkbox"/>	15	GE15	Normal 802.1 PVID
<input type="checkbox"/>	16	GE16	Normal 802.1 PVID

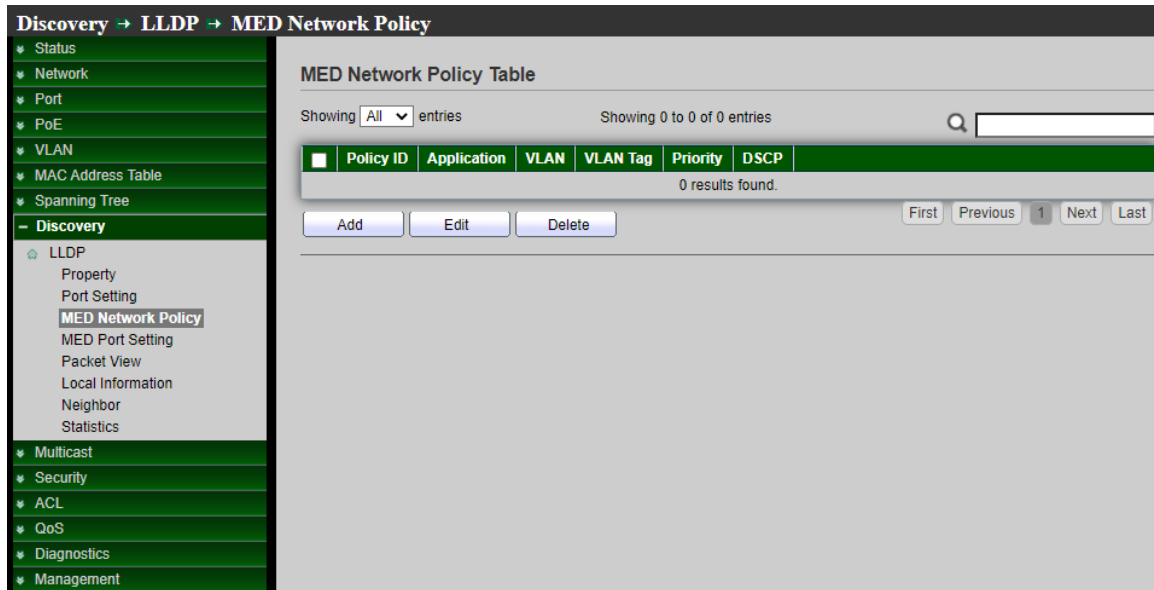
Port	GE2	
Mode	<input type="radio"/> Transmit <input type="radio"/> Receive <input checked="" type="radio"/> Normal <input type="radio"/> Disable	
Optional TLV	Available TLV Port Description System Name System Description System Capabilities 802.3 MAC-PHY	Selected TLV 802.1 PVID
802.1 VLAN Name	Available VLAN VLAN 1	Selected VLAN

- **Mode:** Administrator can choose Transmit(TX) / Receive(RX) or Normal(TX+RX) and Disable, if choose disable will don't send and receive LLDPDU.
- **Optional TLV:** Administrator can be configuration information into different TLV, encapsulates LLDPDU and issued to the neighbor device.
- **802.1 VLAN Name:** Administrator can choose VLAN group.

10.3 MED Network Policy

LLDP Media Endpoint Discovery (LLDP-MED) is an extension of LLDP that provides the following additional capabilities to support media endpoint devices:

- Enables the advertisement and discovery of network polices for real-time applications such as voice and/or video.
- Device location discovery to allow creation of location databases and, in the case of Voice over Internet Protocol (VoIP), Emergency Call Service by using IP Phone location information.
- Troubleshooting information. LLDP MED sends alerts to network managers upon:
 - Port speed and duplex mode conflicts
 - QoS policy misconfigurations



Policy ID	<input type="text" value="1"/>
Application	<input type="text" value="Voice"/>
VLAN	<input type="text"/> Range (1 - 4094)
VLAN Tag	<input checked="" type="radio"/> Tagged <input type="radio"/> Untagged
Priority	<input type="text" value="0"/>
DSCP	<input type="text" value="0"/>

- **Policy ID:** Select the ID of the policy to be created.
- **Application:** Select the type of application (type of traffic) for which the network policy is being defined.
- **VLAN:** Enter the VLAN ID to which the traffic must be sent.
- **VLAN Tag:** Select whether the traffic is Tagged or Untagged.
- **Priority:** Select the traffic priority applied to traffic defined by this network policy. This is the CoS value.
- **DSCP:** Select the DSCP value to associate with application data sent by neighbors. This value informs them how they must mark the application traffic they send to the device.

10.4 MED Port Setting

The LLDP MED Port Settings Page enables selecting the network policies that will be advertised on the port (the network policies can be configured in the LLDP MED Network Policy Page), as well as the additional LLDP-MED TLVs that are sent inside the LLDP PDU.

Discovery → LLDP → MED Port Setting

- Status
- Network
- Port
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery**
 - LLDP
 - Property
 - Port Setting
 - MED Network Policy
 - MED Port Setting**
 - Packet View
 - Local Information
 - Neighbor
 - Statistics
 - Multicast
 - Security
 - ACL
 - QoS
 - Diagnostics
 - Management

MED Port Setting Table

Entry	Port	State	Network Policy		Location	Inventory
			Active	Application		
<input type="checkbox"/>	1	GE1	Enabled	Yes	No	No
<input type="checkbox"/>	2	GE2	Enabled	Yes	No	No
<input type="checkbox"/>	3	GE3	Enabled	Yes	No	No
<input type="checkbox"/>	4	GE4	Enabled	Yes	No	No
<input type="checkbox"/>	5	GE5	Enabled	Yes	No	No
<input type="checkbox"/>	6	GE6	Enabled	Yes	No	No
<input type="checkbox"/>	7	GE7	Enabled	Yes	No	No
<input type="checkbox"/>	8	GE8	Enabled	Yes	No	No
<input type="checkbox"/>	9	GE9	Enabled	Yes	No	No
<input type="checkbox"/>	10	GE10	Enabled	Yes	No	No
<input type="checkbox"/>	11	GE11	Enabled	Yes	No	No
<input type="checkbox"/>	12	GE12	Enabled	Yes	No	No
<input type="checkbox"/>	13	GE13	Enabled	Yes	No	No
<input type="checkbox"/>	14	GE14	Enabled	Yes	No	No
<input type="checkbox"/>	15	GE15	Enabled	Yes	No	No

Port GE5

State Enable

Optional TLV

Available TLV	Selected TLV
<ul style="list-style-type: none"> Location Extended Power-via-MDI Inventory 	<ul style="list-style-type: none"> Network Policy

Network policy

Available Policy	Selected Policy

Location

Coordinate	<input type="text"/>	(16 pairs of hexadecimal characters)
Civic	<input type="text"/>	(6-160 pairs of hexadecimal characters)
ECS ELIN	<input type="text"/>	(10-25 pairs of hexadecimal characters)

Port: Displays selected port number.

- **Status:** Enable/disable LLDP MED on this port.
- **Optional TLV:** Select the available optional TLVs that can be published by the device by moving the required TLVs to the Tx Optional TLVs list.
- **Network Policy:** Select the LLDP MED policies that will be published by LLDP by moving them to the Tx Network Policies list. These were created in the LLDP MED Network Policy Page.
- **Coordinate:** Enter the coordinate location to be published by LLDP.
- **Civic:** Enter the civic address to be published by LLDP.
- **Emergency Call Service (ECS) ELIN:** Enter the ECS ELIN location to be published by LLDP.

10.5 Packet View

Administrator can select which port to view and click on the "Detail" button to view the information of the LLDP packet on the selected port.

The screenshot shows a web interface with a left-hand navigation menu and a main content area. The navigation menu includes sections like Status, Network, Port, PoE, VLAN, MAC Address Table, Spanning Tree, and Discovery. Under Discovery, LLDP is expanded to show options like Property, Port Setting, MED Network Policy, MED Port Setting, Packet View (highlighted), Local Information, Neighbor, and Statistics. The main content area is titled 'Packet View Table' and contains a table with 16 rows of data. Each row has a radio button in the first column, followed by columns for Entry, Port, In-Use (Bytes), Available (Bytes), and Operational Status. All ports are currently 'Not Overloading'.

	Entry	Port	In-Use (Bytes)	Available (Bytes)	Operational Status
<input type="radio"/>	1	GE1	48	1440	Not Overloading
<input type="radio"/>	2	GE2	48	1440	Not Overloading
<input type="radio"/>	3	GE3	48	1440	Not Overloading
<input type="radio"/>	4	GE4	48	1440	Not Overloading
<input type="radio"/>	5	GE5	48	1440	Not Overloading
<input type="radio"/>	6	GE6	48	1440	Not Overloading
<input type="radio"/>	7	GE7	48	1440	Not Overloading
<input type="radio"/>	8	GE8	48	1440	Not Overloading
<input type="radio"/>	9	GE9	48	1440	Not Overloading
<input type="radio"/>	10	GE10	49	1439	Not Overloading
<input type="radio"/>	11	GE11	49	1439	Not Overloading
<input type="radio"/>	12	GE12	49	1439	Not Overloading
<input type="radio"/>	13	GE13	49	1439	Not Overloading
<input type="radio"/>	14	GE14	49	1439	Not Overloading
<input type="radio"/>	15	GE15	49	1439	Not Overloading
<input type="radio"/>	16	GE16	49	1439	Not Overloading

Port	GE5
Mandatory TLVs	
Size (Bytes)	21
Operational Status	Transmitted
MED Capabilities	
Size (Bytes)	9
Operational Status	Transmitted
MED Location	
Size (Bytes)	0
Operational Status	Transmitted
MED Network Policy	
Size (Bytes)	10
Operational Status	Transmitted
MED Inventory	
Size (Bytes)	0
Operational Status	Transmitted
MED Extended Power via MDI	
Size (Bytes)	0
Operational Status	Transmitted
802.3 TLVs	
Size (Bytes)	0
Operational Status	Transmitted
Optional TLVs	
Size (Bytes)	0
Operational Status	Transmitted
802.1 TLVs	
Size (Bytes)	8
Operational Status	Transmitted
Total	
In-Use (Bytes)	48
Available (Bytes)	1440

Mandatory TLVs:

- **Size(Bytes):** Display total mandatory TLV byte size.
- **Operational Status:** If TLV is transmitting or overloaded will display on this table.

MED Capabilities

- **Size(Bytes):** Display total LLDP MED capabilities packets byte size.
- **Operational Status:** Display the LLDP MED capabilities packets whether were transmitted or they were overloaded.

MED Location

- **Size(Bytes):** Display total LLDP MED location packets byte size.
- **Operational Status:** Display the MED location packets whether were transmitted or they were overloaded.

MED Network Policy

- **Size(Bytes):** Display total LLDP MED Network Policy packets byte size.
- **Operational Status:** Display the MED Network Policy whether were transmitted or they were overloaded.

MED Inventory

- **Size(Bytes):** Display total LLDP MED Inventory packets byte size.
- **Operational Status:** Display the MED Inventory whether were transmitted or they were overloaded.

MED Extended Power via MDI

- **Size(Bytes):** Display total LLDP MED extended power via MDI packets byte size.
- **Operational Status:** Display the MED extended power via MDI whether were transmitted or they were overloaded.

802.3 TLVs

- **Size(Bytes):** Display total LLDP MED 802.3 TLVs packets byte size.
- **Operational Status:** Display the MED 802.3 TLVs whether were transmitted or they were overloaded.

Optional TLVs

- **Size(Bytes):** Display total LLDP MED optional TLVs packets byte size.
- **Operational Status:** Display the MED optional TLVs whether were transmitted or they were overloaded.

802.1 TLVs

- **Size(Bytes):** Display total LLDP MED 802.1 TLVs packets byte size.
- **Operational Status:** Display the MED 802.1 TLVs whether were transmitted or they were overloaded.

Total

- **In-Use(Bytes):** Display total bytes of LLDP information.

- **Available(Bytes):** Display total available bytes left for additional LLDP information in each packet.

10.6 Local Information

Displays switch summary and every port status of LLDP. Administrator can select which port to view and click on the "detail" button to view the information of the local device as well as the information of selected port LLDP property.

Discovery → LLDP → Local Information

Device Summary

Chassis ID Subtype	MAC address
Chassis ID	8C:4D:EA:00:11:22
System Name	Switch
System Description	CS-2648XG-48P
Supported Capabilities	Bridge
Enabled Capabilities	Bridge
Port ID Subtype	Local

Port Status Table

Entry	Port	LLDP State	LLDP-MED State
<input type="radio"/>	1 GE1	Normal	Enabled
<input type="radio"/>	2 GE2	Normal	Enabled
<input type="radio"/>	3 GE3	Normal	Enabled
<input type="radio"/>	4 GE4	Normal	Enabled
<input type="radio"/>	5 GE5	Normal	Enabled

Management Address Table

Address Subtype	Address	Interface Subtype	Interface Number
0 results found.			

MAC/PHY Detail

Auto-Negotiation Supported	N/A
Auto-Negotiation Enabled	N/A
Auto-Negotiation Advertised Capabilities	N/A
Operational MAU Type	N/A

802.3 Detail

802.3 Maximum Frame Size	N/A
--------------------------	-----

802.3 Link Aggregation

Aggregation Capability	N/A
Aggregation Status	N/A
Aggregation Port ID	N/A

Management Address Table: This table will display local LLDP agent.

- **Address Subtype:** Display management IP address type.
- **Address:** Returned address most appropriate for management use, typically a Layer 3 address.
- **Interface Subtype:** Numbering method used for defining the interface number.
- **Interface number:** Specific interface associated with this management address.

MAC/PHY Details

MAC/PHY Detail	
Auto-Negotiation Supported	N/A
Auto-Negotiation Enabled	N/A
Auto-Negotiation Advertised Capabilities	N/A
Operational MAU Type	N/A

- **Auto-Negotiation Supported:** Port speed auto-negotiation support status.
- **Auto-Negotiation Enabled:** Port speed auto-negotiation active status.
- **Auto-Negotiation Advertised Capabilities:** Port speed auto-negotiation capabilities, for example, 1000BASE-T half-duplex mode, 100BASE-TX full-duplex mode.
- **Operational MAU Type:** Medium Attachment Unit (MAU) type. The MAU performs physical layer functions, including digital data conversion from the Ethernet interfaces' collision detection and bit injection into the network, for example, 100BASE-TX full duplex mode.

802.3 Detail

802.3 Detail	
802.3 Maximum Frame Size	N/A

- **802.3 Maximum Frame Size:** The maximum supported IEEE 802.3 frame size.

802.3 Link Aggregation

802.3 Link Aggregation	
Aggregation Capability	N/A
Aggregation Status	N/A
Aggregation Port ID	N/A

- **Aggregation Capability:** Indicates whether the interface can be aggregated.
- **Aggregation Status:** Indicates whether the interface is aggregated.
- **Aggregation Port ID:** Advertised aggregated interface ID.

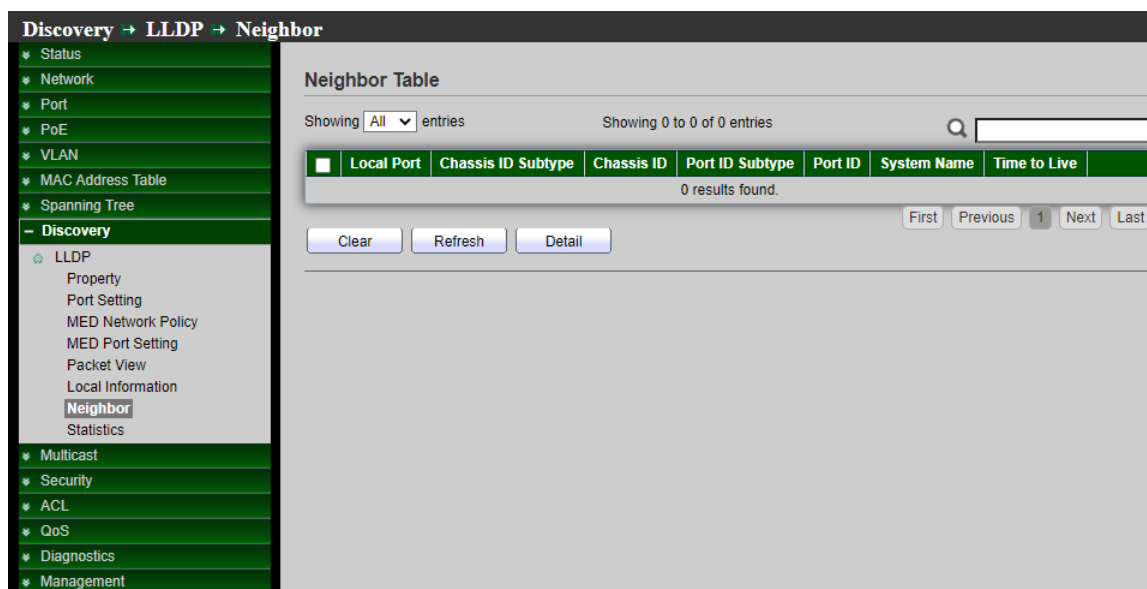
MED Detail

MED Detail	
Capabilities Supported	Capabilities , Network policy
Current Capabilities	Capabilities , Network policy
Device Class	Network Connectivity
PoE Device Type	N/A
PoE Power Source	N/A
PoE Power Priority	N/A
PoE Power Value	N/A
Hardware Revision	N/A
Firmware Revision	N/A
Software Revision	N/A
Serial Number	N/A
Manufacturer Name	N/A
Model Name	N/A
Asset ID	N/A

- **Capabilities Supported:** MED capabilities supported on the port.
- **Current Capabilities:** MED capabilities enabled on the port.
- **Device Class:** LLDP MED endpoint device class.
- **PoE Device Type:** Port PoE type, for example, powered.
- **PoE Power Source:** Port power source.
- **PoE Power Priority:** Port power priority.
- **PoE Power Value:** Port power value.
- **Hardware Revision:** Hardware version.
- **Firmware Revision:** Firmware version.
- **Software Revision:** Software version.
- **Serial Number:** Device serial number.
- **Manufacturer Name:** Device manufacturer name.
- **Model Name:** Device model name.
- **Asset ID:** Asset ID.

10.7 Neighbor

The page displays information that was received using the LLDP protocol from neighboring devices. After timeout the information is deleted. (Based on the value received from the neighbor time to Live TLV during which no LLDP PDU was received from a neighbor).



Discovery → LLDP → Neighbor

Neighbor Table

Showing entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	Local Port	Chassis ID Subtype	Chassis ID	Port ID Subtype	Port ID	System Name	Time to Live
0 results found.							

First Previous 1 Next Last

Clear Refresh Detail

- **Local Port:** Number of the local port to which the neighbor is connected.
- **Chassis ID Subtype:** Type of chassis ID (for example, MAC address).
- **Chassis ID:** Identifier of the 802 LAN neighboring device's chassis.
- **Port ID Subtype:** Type of the port identifier that is shown.
- **Port ID:** Identifier of port.
- **System Name:** Published name of the switch.
- **Time to Live:** Time interval in seconds after which the information for this neighbor is deleted.

10.8 Statistics

This page displays LLDP statistical information per port.

Discovery → LLDP → Statistics

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
 - LLDP
 - Property
 - Port Setting
 - MED Network Policy
 - MED Port Setting
 - Packet View
 - Local Information
 - Neighbor
 - Statistics**
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Global Statistics

Insertions	0
Deletions	0
Drops	0
AgeOuts	0

Statistics Table

■	Entry	Port	Transmit Frame	Receive Frame			Receive TLV		Neighbor
			Total	Total	Discard	Error	Discard	Unrecognized	Timeout
<input type="checkbox"/>	1	GE1	0	0	0	0	0	0	0
<input type="checkbox"/>	2	GE2	0	0	0	0	0	0	0
<input type="checkbox"/>	3	GE3	0	0	0	0	0	0	0
<input type="checkbox"/>	4	GE4	0	0	0	0	0	0	0
<input type="checkbox"/>	5	GE5	0	0	0	0	0	0	0
<input type="checkbox"/>	6	GE6	0	0	0	0	0	0	0

- **Port:** Port identifier.
- **Transmit Frames Total:** Total number of transmitted frames.
- **Receive Frames:**
 - **Total:** Number of received frames.
 - **Discarded:** Total number of received frames that were discarded.
 - **Errors:** Total number of received frames with errors.
- **Receive TLV:**
 - **Discarded:** Total number of received TLV that were discarded.
 - **Unrecognized:** Total number of received TLV that was unrecognized.
- **Neighbor Timeout:** Number of neighbor Timeout on the port.

11. Multicast

Multicast is the only type of IPv4 multicast that is supported by the Ethernet gateway.

11.1 General

11.1.1 Property

This page can be configured with unknown multicast action, administrator can set the forwarding method is based on the DMAC or the DIP, the function implements high performance data transfer from point to multipoint in network will be reduce the loading on the network.

Unknown Multicast Action		<input checked="" type="radio"/> Flood <input type="radio"/> Drop <input type="radio"/> Forward to Router Port
Multicast Forward Method		
IPv4	<input checked="" type="radio"/> DMAC-VID <input type="radio"/> DIP-VID	
IPv6	<input checked="" type="radio"/> DMAC-VID <input type="radio"/> DIP-VID	

11.1.2 Group Address

The multicast address range is 224.0.0.0 to 239.255.255.255 and forms the Class D range which is made up of the high order bits 1110 followed by the 28 bit multicast group ID. There is no subletting with these Class D addresses. A multicast group can have a permanently-assigned address or the group may be Transient.

Multicast → General → Group Address

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ **Multicast**
 - General
 - Property
 - Group Address**
 - Router Port
 - Forward All
 - Throttling
 - Filtering Profile
 - Filtering Binding
 - IGMP Snooping
 - MLD Snooping
 - MVR
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Group Address Table

IP Version: IPv4

Showing All entries Showing 0 to 0 of 0 entries

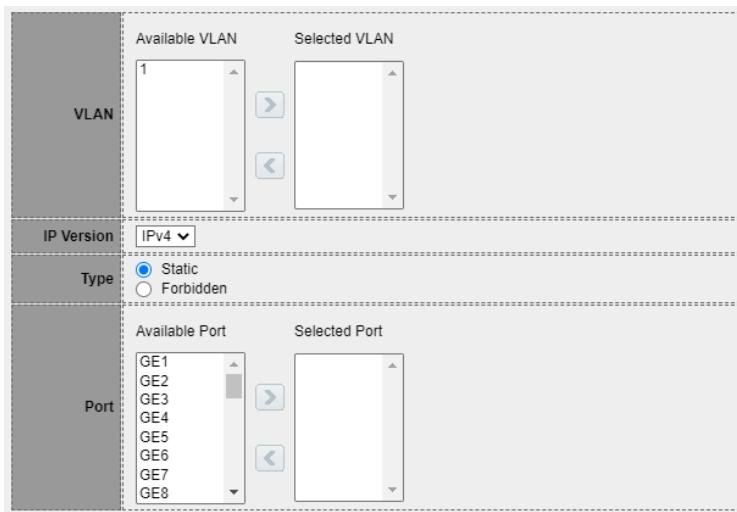
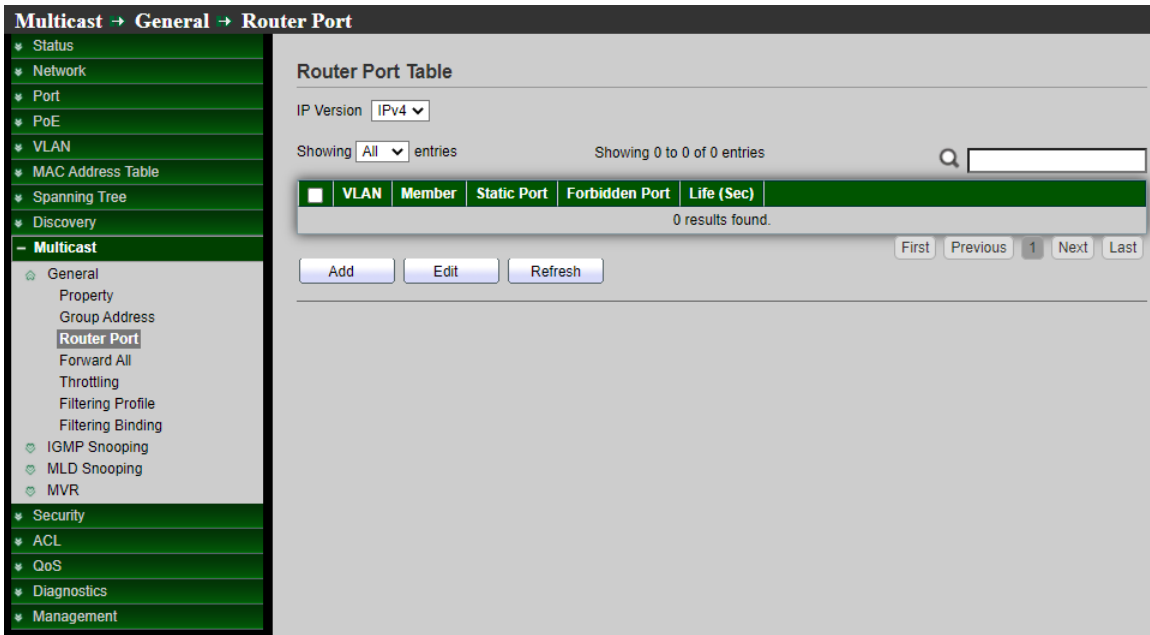
▼	VLAN	Group Address	Member	Type	Life (Sec)
0 results found.					

First Previous 1 Next Last

Add Edit Delete Refresh

11.1.3 Router Port

A Multicast Router (MRouter) port is a port that connects to a Multicast router. The switch includes the MRouter port(s) when it forwards Multicast streams and IGMP/MLD registration messages. It is required in order for all MRouter(s) can, in turn; forward the Multicast streams and propagate the registration messages to other subnets.

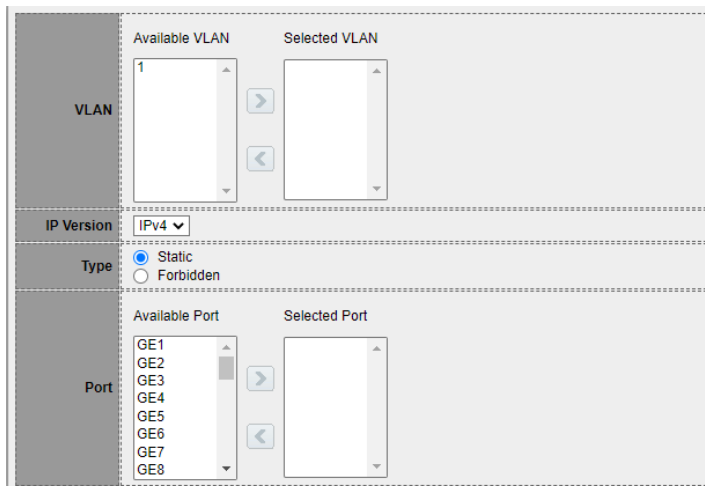
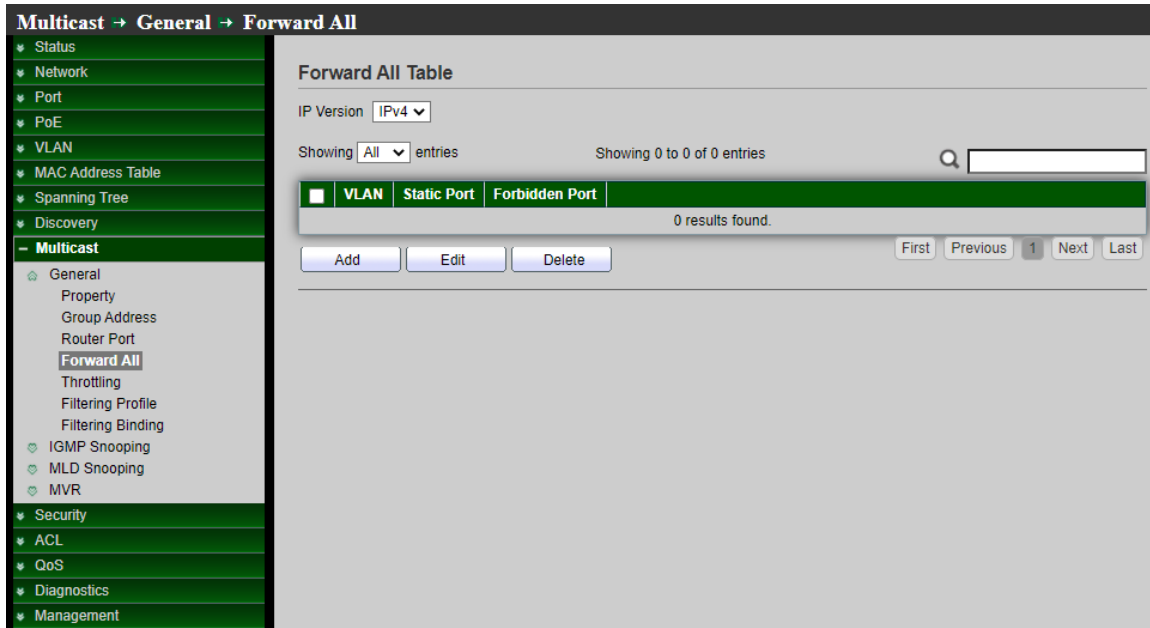


- **VLAN:** Select VLAN in available VLAN table.
- **IP Version:** Select either **Version 4** or **Version 6** that the Multicast router supports.
- **Type:** Select the type for the Static or Forbidden.
 - **Static:** The port is statically configured as a Multicast router port.
 - **Forbidden:** This port is not to be configured as a Multicast router port, even if IGMP or MLD queries are received on this port.
- **Port:** Select ports member.

11.1.4 Forward All

Configure ports or LAGs to receive Multicast streams from a specific VLAN. Administrator can statically configure a port to Forward All if the devices connecting to the port do not support IGMP or MLD.

Note The configuration affects only the ports that are members of the selected VLAN.



- **VLAN:** Select VLAN in available VLAN table.
- **IP Version:** Select either **Version 4** or **Version 6** that the Multicast router supports.
- **Type:** Select the type for the Static or Forbidden.
 - **Static:** The port is statically configured as a Multicast router port.
 - **Forbidden:** This port is not to be configured as a Multicast Router port, even if IGMP or MLD queries are received on this port.
- **Port:** Select ports member.

11.1.5 Throttling

Multicast → General → Throttling

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ **Multicast**
 - General
 - Property
 - Group Address
 - Router Port
 - Forward All
 - Throttling**
 - Filtering Profile
 - Filtering Binding
 - IGMP Snooping
 - MLD Snooping
 - MVR
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Throttling Table

IP Version IPv4

Entry	Port	Max Group	Exceed Action
<input type="checkbox"/>	1 GE1	256	Deny
<input type="checkbox"/>	2 GE2	256	Deny
<input type="checkbox"/>	3 GE3	256	Deny
<input type="checkbox"/>	4 GE4	256	Deny
<input type="checkbox"/>	5 GE5	256	Deny
<input type="checkbox"/>	6 GE6	256	Deny
<input type="checkbox"/>	7 GE7	256	Deny
<input type="checkbox"/>	8 GE8	256	Deny
<input type="checkbox"/>	9 GE9	256	Deny
<input type="checkbox"/>	10 GE10	256	Deny
<input type="checkbox"/>	11 GE11	256	Deny
<input type="checkbox"/>	12 GE12	256	Deny
<input type="checkbox"/>	13 GE13	256	Deny
<input type="checkbox"/>	14 GE14	256	Deny
<input type="checkbox"/>	15 GE15	256	Deny
<input type="checkbox"/>	16 GE16	256	Deny

Port	GE1
IP Version	IPv4
Max Group	<input style="width: 150px;" type="text" value="256"/> (0 - 256)
Exceed Action	<input checked="" type="radio"/> Deny <input type="radio"/> Replace

- **Port:** Displays selected port number.
- **IP Version:** Select either **Version 4** or **Version 6** that the Multicast router supports.
- **Max Group:** Select the Group number(0-256)
- **Exceed Action:** Select Deny or Replace

11.1.6 Filtering Profile

Filter profile permits or denies a range of Multicast groups to be learned when the join group matches the filter profile IP group range.

Multicast → General → Filtering Profile

Filtering Profile Table

IP Version: IPv4

Showing All entries Showing 0 to 0 of 0 entries

<input type="checkbox"/>	Profile ID	Start Address	End Address	Action
0 results found.				

Buttons: Add, Edit, Delete, First, Previous, 1, Next, Last

11.1.7 Filtering Binding

When the setting is completed of Filtering Profile, administrator can select ports to set filtering binding.

Multicast → General → Filtering Binding

Filtering Binding Table

IP Version: IPv4

<input type="checkbox"/>	Entry	Port	Profile ID
<input type="checkbox"/>	1	GE1	
<input type="checkbox"/>	2	GE2	
<input type="checkbox"/>	3	GE3	
<input type="checkbox"/>	4	GE4	
<input type="checkbox"/>	5	GE5	
<input type="checkbox"/>	6	GE6	
<input type="checkbox"/>	7	GE7	
<input type="checkbox"/>	8	GE8	
<input type="checkbox"/>	9	GE9	
<input type="checkbox"/>	10	GE10	
<input type="checkbox"/>	11	GE11	
<input type="checkbox"/>	12	GE12	
<input type="checkbox"/>	13	GE13	
<input type="checkbox"/>	14	GE14	
<input type="checkbox"/>	15	GE15	
<input type="checkbox"/>	16	GE16	

Port	GE5-GE6
IP Version	IPv4
Profile ID	<input type="checkbox"/> Enable
	<input type="text"/>

11.2 IGMP Snooping

IGMP snooping is the process of listening to Internet Group Management Protocol (IGMP) network traffic. The feature allows a network switch to listen in on the IGMP conversation between hosts and routers. By listening to these conversations the switch maintains a map of which links need which IP multicast streams. Multicasts may be filtered from the links which do not need them and thus controls which ports receive specific multicast traffic. The IGMP snooping support v2 & v3, administrator can forward or drop Unknown Multicast.

11.2.1 Property

When IGMP Snooping is enabled globally or on a VLAN, all IGMP packets are forwarded to the CPU. The CPU analyzes select of ports are asking to join Multicast groups on VLAN or routers that are generating IGMP queries, or receiving PIM / OSFP / DVMRP / IGMP query protocols incoming packets.

- **State:** Administrator can select Enable or Un-enable.
- **Version:** Select either IGMPv2 or IGMPv3.
- **Report Suppression:** Enable or disable IGMP report suppression. If administrator select disabling this feature will forward all IGMP reports to Multicast routers.

VLAN	1
State	<input type="checkbox"/> Enable
Router Port Auto Learn	<input checked="" type="checkbox"/> Enable
Immediate leave	<input type="checkbox"/> Enable
Query Robustness	<input type="text" value="2"/> (1 - 7, default 2)
Query Interval	<input type="text" value="125"/> Sec (30 - 18000, default 125)
Query Max Response Interval	<input type="text" value="10"/> Sec (5 - 20, default 10)
Last Member Query Counter	<input type="text" value="2"/> (1 - 7, default 2)
Last Member Query Interval	<input type="text" value="1"/> Sec (1 - 25, default 1)
Operational Status	
Status	Disabled
Query Robustness	2
Query Interval	125 (Sec)
Query Max Response Interval	10 (Sec)
Last Member Query Counter	2
Last Member Query Interval	1 (Sec)

- **State:** Administrator can choose Enable or Disable this function.
- **Router Port Auto Learn:** Administrator can enable Router Port Auto Learn.
- **Immediate leave:** Immediate leave for the specified VLAN. Administrator enable immediate leave will host tracking is started, which allows the switch to track the hosts that send membership reports. The switch can then determine when the last host on an interface leaves the multicast group and immediately stop forwarding multicast traffic to the interface.
- **Query Robustness:** Administrator can configure IGMP Snooping for Query Robustness.
- **Query Interval:** Administrator can configure IGMP Snooping for Query Interval.
- **Query Max Response Interval:** Administrator can configure IGMP Snooping for Query Max Response Interval
- **Last Member Query Counter:** The number of times, from 1 through 7, that the router sends group- or group-source-specific queries upon receipt of a message indicating a leave.
- **Last Member Query Interval:** Last Member Query Interval set 1 is average of about 150 milliseconds. Administrator can configure value 1~25. This Last Member Query Interval is in order to avoid the impact of higher rates of IGMP leave messages.
- **Operational Status:** Display IGMP snooping configuration information.

11.2.2 Querier

Administrator can choose created VLAN to enable or disable the IGMP Snooping query function. When select checkbox and click "Edit" button will be go to set IGMP Snooping version, this function can get IGMP Snooping query device regularly to VLAN local segments in all hosts and routers send IGMP Snooping general query packets, to the query segment which multicast group members.

VLAN	State	Operational Status	Version	Querier Address
1	Disabled	Disabled		
5	Disabled	Disabled		
9	Disabled	Disabled		

VLAN 1

State Enable

IGMPv2
 IGMPv3

11.2.3 Statistics

Display Receive / Transmit Packet information of IGMP snooping.

Receive Packet	
Total	12
Valid	1
InValid	11
Other	0
Leave	0
Report	0
General Query	0
Special Group Query	0
Source-specific Group Query	0

Transmit Packet	
Leave	0
Report	0
General Query	0
Special Group Query	0
Source-specific Group Query	0

11.3 MLD Snooping

The function support selective Multicast forwarding (IPv6), MLD Snooping must be enabled globally and for each relevant VLAN. The switch supports MLD Snooping on both static and dynamic VLANs. Hosts use the MLD protocol to report their participation in Multicast sessions, and the switch uses MLD Snooping to build Multicast membership lists. It uses these lists to forward Multicast packets only to switch ports where there are host nodes that are members of the Multicast groups. The switch does not support MLD Querier.

11.3.1 Property

Administrator to enable MLD Snooping in addition to the manually configured Multicast groups, the result is a union of the Multicast groups and port memberships derived from the manual setup and the dynamic discovery by MLD Snooping. However, only the static definitions are preserved when the switch is rebooted.

The screenshot shows the configuration page for MLD Snooping. On the left is a navigation tree with 'Multicast' expanded to 'Property'. The main area has a 'State' section with 'Enable' checked, 'Version' set to 'MLDv1', and 'Report Suppression' checked. Below this is a 'VLAN Setting Table' with one row for VLAN 1. The table has columns for various parameters, and the 'Operational Status' column for VLAN 1 is currently 'Disabled'. An 'Edit' button is located below the table.

VLAN	Operational Status	Router Port Auto Learn	Query Robustness	Query Interval	Query Max Response Interval	Last Member Query Counter	Last Member Query Interval	Immediate Leave
1	Disabled	Enabled	2	125	10	2	1	Disabled

Administrator can select VLAN in checkbox and click Edit button to set MLD Snooping.

VLAN	1
State	<input type="checkbox"/> Enable
Router Port Auto Learn	<input checked="" type="checkbox"/> Enable
Immediate leave	<input type="checkbox"/> Enable
Query Robustness	<input type="text" value="2"/> (1 - 7, default 2)
Query Interval	<input type="text" value="125"/> Sec (30 - 18000, default 125)
Query Max Response Interval	<input type="text" value="10"/> Sec (5 - 20, default 10)
Last Member Query Counter	<input type="text" value="2"/> (1 - 7, default 2)
Last Member Query Interval	<input type="text" value="1"/> Sec (1 - 25, default 1)
Operational Status	
Status	Disabled
Query Robustness	2
Query Interval	125 (Sec)
Query Max Response Interval	10 (Sec)
Last Member Query Counter	2
Last Member Query Interval	1 (Sec)

- **State:** Administrator can Enable or Un-Enable MLD Snooping on the VLAN. The switch monitors network traffic to determine which hosts have asked to be sent Multicast traffic. The switch performs MLD Snooping only when MLD Snooping is enabled globally and on the VLAN.
- **Router Ports Auto Learn:** Enable or Un-Enable auto learning of the Multicast router.
- **Query Robustness**—Enter the robustness variable value to be used if the switch cannot read this value from messages sent by the elected Querier.
- **Query Interval**—Enter the query interval value to be used by the switch if the switch cannot derive the value from the messages sent by the elected Querier.
- **Query Max Response Interval**—Enter the query maximum response delay to be used if the switch cannot read the maximum response time value from general queries sent by the elected Querier.
- **Last Member Query Counter**—Enter the last member query count to be used if the switch cannot derive the value from the messages sent by the elected Querier.
- **Last Member Query Interval**—Enter the maximum response delay to be used if the switch cannot read maximum response time value from group-specific queries sent by the elected Querier.

11.3.2 Statistics

If administrator to enable MLD snooping, the page will display Receive / Transmit Packet information of MLD Snooping.

Multicast → MLD Snooping → Statistics

- ✦ Status
- ✦ Network
- ✦ Port
- ✦ PoE
- ✦ VLAN
- ✦ MAC Address Table
- ✦ Spanning Tree
- ✦ Discovery
- **Multicast**
 - ✦ General
 - ✦ IGMP Snooping
 - ✦ MLD Snooping
 - Property
 - Statistics**
 - ✦ MVR
- ✦ Security
- ✦ ACL
- ✦ QoS
- ✦ Diagnostics
- ✦ Management

Receive Packet	
Total	0
Valid	0
InValid	0
Other	0
Leave	0
Report	0
General Query	0
Special Group Query	0
Source-specific Group Query	0

Transmit Packet	
Leave	0
Report	0
General Query	0
Special Group Query	0
Source-specific Group Query	0

11.4 MVR

MVR (Multicast VLAN Registration) is designed for applications that use wide-scale deployment of multicast traffic across an Ethernet ring-based service-provider network (for example, the broadcast of multiple television channels over a service-provider network). MVR allows a subscriber on a port to subscribe and unsubscribe to a multicast stream on the network-wide multicast VLAN.

It allows the single multicast VLAN to be shared in the network while subscribers remain in separate VLANs. MVR provides the ability to continuously send multicast streams in the multicast VLAN, but to isolate the streams from the subscriber VLANs for bandwidth and security reasons.

11.4.1 Property

- **State:** Administrator can Enable or Un-Enable MVR function.
- **VLAN:** Select VLAN ID.
- **Mode:** Select use Compatible or Dynamic mode.
- **Group Start:** Administrator can set range is 224.0.0.0 to 239.255.255.255.
- **Group Count:** Uses the count parameter to configure a contiguous series of MVR group addresses (the range for count is 1 to 128; the default is 1).
- **Query Time:** Administrator can defines the maximum time to wait for IGMP report memberships on a receiver port before removing the port from multicast group membership. The value is in units of second. The range is 1 to 10, and the default is 1 second.

11.4.2 Port Setting

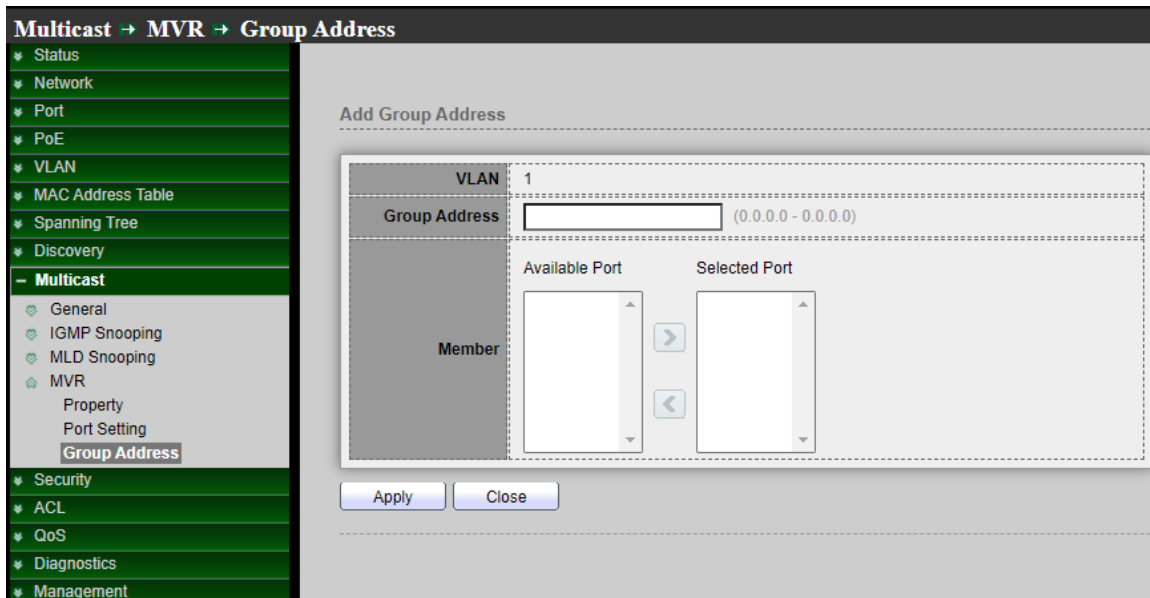
Administrator can select ports to set role and immediate of MVR.

- **Receiver:** Configures a port as a receiver port if it is a subscriber port and should only receive multicast data. It does not receive data unless it becomes a member of the multicast group, either statically or by using IGMP leave and join messages. Receiver ports cannot belong to the multicast VLAN.
- **Source:** Configures uplink ports that receive and send multicast data as source ports. Subscribers cannot be directly connected to source ports. All source ports on a switch belong to the single multicast VLAN.

Note If administrator to set a non-MVR port with MVR characteristics is operation fails. The default configuration is as a non-MVR port.

- **Immediate Leave:** This function only be enabled on receiver ports to which a single receiver device is connected. When Enables the Immediate Leave feature of MVR on the port. The Immediate Leave feature is disabled by default.

11.4.3 Group Address



- **Group Address:** Administrator can set MVR multicast group addresses on the switch. (The address range is 224.0.0.0 to 239.255.255.255)
- **Member:** Select Ports in the MVR Group.

12. Security

12.1 RADIUS

Network architecture can establish a Remote Authorization login Service (RADIUS) server to provide a centralized 802.1X or MAC-based network access control for all of its devices. This switch can act as a RADIUS client that uses the RADIUS server to provide centralized security and authorization and user authentication.

Administrator can set account for the switch on the RADIUS server, and configure that RADIUS server along with the other parameters on the RADIUS page.

Use Default Parameters

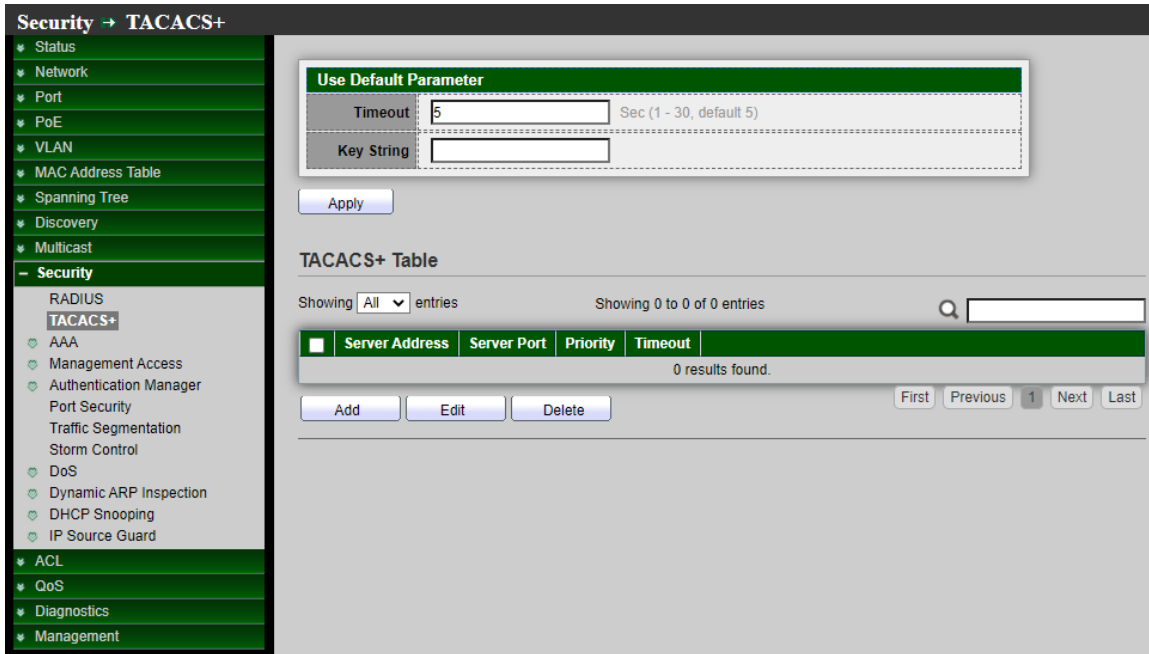
- **Retry:** Enter the number of transmitted requests that are sent to the RADIUS server before a failure is considered to have occurred. Default is 3
- **Timeout:** Enter the number of seconds that the switch waits for an answer from the RADIUS server before retrying the query, or switching to the next server. Default is 3
- **Key String:** The key string used security communications between the switch and the RADIUS server by MD5. This key must match the key configured on the RADIUS server. If don't have an encrypted key string (from other device), please enter the key string in plaintext form.

Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4 <input type="radio"/> IPv6
Server Address	<input type="text"/>
Server Port	<input type="text" value="1812"/> (0 - 65535, default 1812)
Priority	<input type="text"/> (0 - 65535)
Key String	<input checked="" type="checkbox"/> Use Default <input type="text"/>
Retry	<input checked="" type="checkbox"/> Use Default <input type="text" value="3"/> (1 - 10, default 3)
Timeout	<input checked="" type="checkbox"/> Use Default <input type="text" value="3"/> Sec (1 - 30, default 3)
Usage	<input type="radio"/> Login <input type="radio"/> 802.1X <input checked="" type="radio"/> All

- **Address Type:** Select IP Version 4 / 6 or use Hostname type.
- **Server Address:** Please enter the IP address or hostname of the RADIUS server.
- **Server Port:** Set port of RADIUS server.
- **Priority:** Administrator can enter the priority of the server. The priority determines the order that the switch attempts to contact the servers to authenticate users. The switch first starts with the highest priority server. 0 is the high priority.
- **Key String:** Administrator can select user defined Encrypted or Plaintext to enter the key string form used for authenticating and encrypting the communication between the switch and the RADIUS server. This key must match the key configured on the RADIUS server. If administrator select use default (checked in checkbox) will use the default key string.
- **Retry:** Select User Defined to enter the number of requests that are sent to the RADIUS server before a failure is considered to have occurred, or select Use Default to use the default value.
- **Timeout:** Select User Defined to enter the number of seconds that the switch waits for an answer from the RADIUS server before retrying the query or switching to the next server, or select Use Default to use the default value.
- **Usage:** Select the RADIUS server authentication type.
 - **Login:** RADIUS server is used for authenticating users that want to administer the switch.
 - **802.1X:** RADIUS server is used for authentication in 802.1X access control.
 - **All:** RADIUS server is used for authenticating user that wants to administer the switch and for authentication in 802.1X access control.

12.2 TACACS+

Administrator can be configuration TACACS+ to connection TACACS+ Server to provide authentication and authorization for all devices in the organization.



- **Timeout:** Enter the amount of time in seconds that passes before the connection between the switch and the TACACS+ server times out. If a value is not entered for an individual server, the value is taken from this field, default is 5.
- **Key String:** Enter the default key string in encrypted or plaintext form used for communicating with all TACACS+ servers.

If administrator don't enter the default key string here, the key entered on the Add page must match the encryption key used by the TACACS+ server or enter the default key string here and a key string for an individual TACACS+ server, the key string configured for the individual TACACS+ server takes precedence.

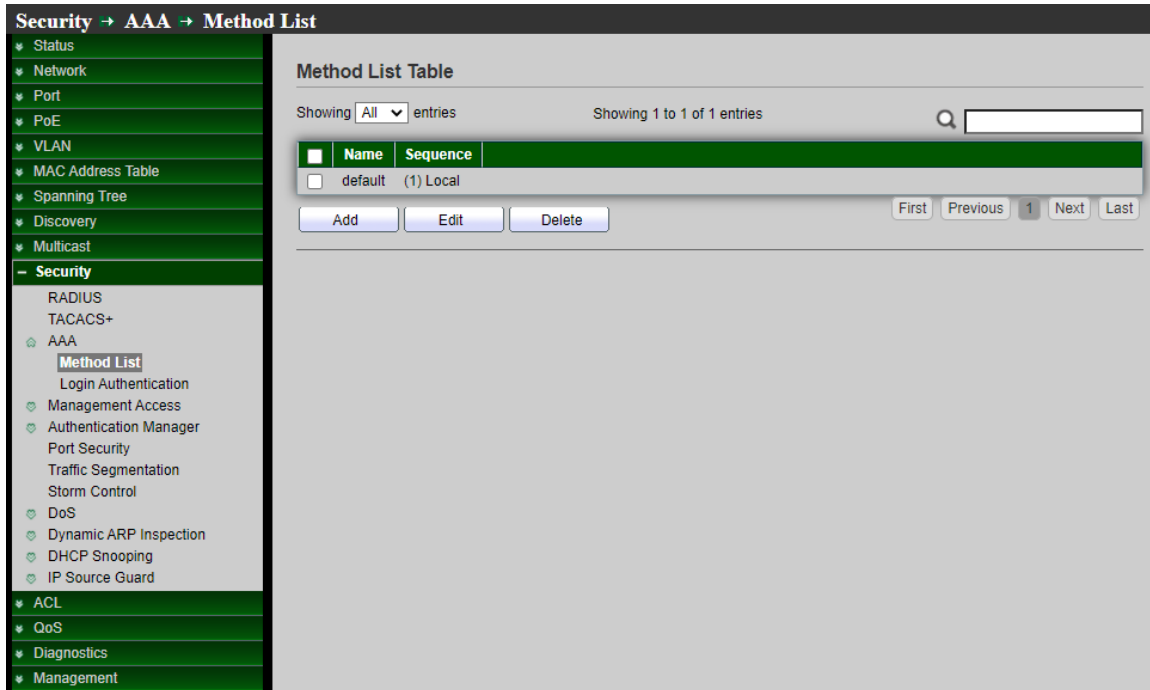
Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4 <input type="radio"/> IPv6
Server Address	<input type="text"/>
Server Port	<input type="text" value="49"/> (0 - 65535, default 49)
Priority	<input type="text"/> (0 - 65535)
Key String	<input checked="" type="checkbox"/> Use Default <input type="text"/>
Timeout	<input checked="" type="checkbox"/> Use Default <input type="text" value="5"/> Sec (1 - 30, default 5)

- **Address Type:** Select IP Version 4 / 6 or use Hostname type.
- **Server Address:** Please enter the IP address or hostname of the TACACS+ server.
- **Server Port:** Set port of RADIUS server.
- **Priority:** Administrator can enter the priority of the server. The priority determines the order that the switch attempts to contact the servers to authenticate users. The switch first starts with the highest priority server. 0 is the high priority.
- **Key String:** Administrator can select user defined Encrypted or Plaintext to enter the key string form used for authenticating and encrypting the communication between the switch and the TACACS+ server. This key must match the key configured on the TACACS+ server. If administrator select use default (checked in checkbox) will use the default key string.
- **Timeout:** Select User Defined to enter the number of seconds that the switch waits for an answer from the TACACS+ server before retrying the query or switching to the next server, or select Use Default to use the default value.

12.3 AAA

12.3.1 Method List

Administrator can set groups of AAA security, each group have 4 method table, each method can select 1 of 6 type which contains Empty / None / Local / Enable / RADIUS and TACACS+



Security → AAA → Method List

Method List Table

Showing All entries Showing 1 to 1 of 1 entries

<input type="checkbox"/>	Name	Sequence
<input type="checkbox"/>	default	(1) Local

Add Edit Delete First Previous 1 Next Last

Name	<input type="text"/>
Method 1	<input checked="" type="radio"/> Empty <input type="radio"/> None <input type="radio"/> Local <input type="radio"/> Enable <input type="radio"/> RADIUS <input type="radio"/> TACACS+
Method 2	<input checked="" type="radio"/> Empty <input type="radio"/> None <input type="radio"/> Local <input type="radio"/> Enable <input type="radio"/> RADIUS <input type="radio"/> TACACS+
Method 3	<input checked="" type="radio"/> Empty <input type="radio"/> None <input type="radio"/> Local <input type="radio"/> Enable <input type="radio"/> RADIUS <input type="radio"/> TACACS+
Method 4	<input checked="" type="radio"/> Empty <input type="radio"/> None <input type="radio"/> Local <input type="radio"/> Enable <input type="radio"/> RADIUS <input type="radio"/> TACACS+

- **Empty:** Close authentication type of this method.
- **None:** Don't use authentication.
- **Local:** System login account use local system authentication in "menu -> management -> user Account".
- **Enable:**
- **RADIUS:** System login account use remote RADIUS server authentication.
- **TACACS+:** System login account use remote TACACS+ server authentication.

12.3.2 Login Authentication

When administrator has created security groups in "AAA → method" then administrator can select different security group in service port.

Security → AAA → Login Authentication

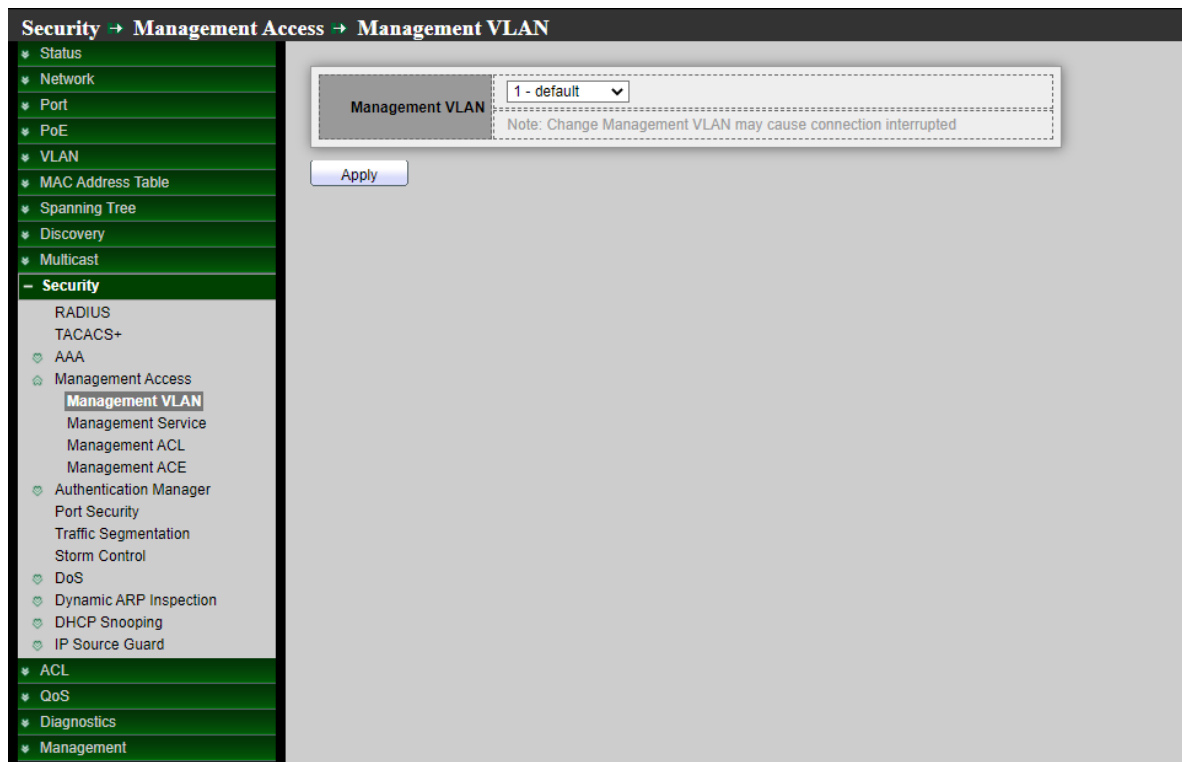
Console	default	(1) Local
Telnet	default	(1) Local
SSH	default	(1) Local
HTTP	default	(1) Local
HTTPS	default	(1) Local

Apply

12.4 Management Access

12.4.1 Management VLAN

When created VLAN function then administrator can select a specific VLAN, only allow this VLAN can to enter the UI management page.



12.4.2 Management Service

Administrator can select enable Telnet / SSH / HTTP / HTTPS / SNMP by different protocol to login service and configuration login timeout limit and password error retry count limit.

Security → Management Access → Management Service

Management Service	
Telnet	<input type="checkbox"/> Enable
SSH	<input type="checkbox"/> Enable
HTTP	<input checked="" type="checkbox"/> Enable
HTTPS	<input type="checkbox"/> Enable
SNMP	<input checked="" type="checkbox"/> Enable

Session Timeout	
Console	<input type="text" value="10"/> Min (0 - 65535, default 10)
Telnet	<input type="text" value="10"/> Min (0 - 65535, default 10)
SSH	<input type="text" value="10"/> Min (0 - 65535, default 10)
HTTP	<input type="text" value="10"/> Min (0 - 65535, default 10)
HTTPS	<input type="text" value="10"/> Min (0 - 65535, default 10)

Password Retry Count	
Console	<input type="text" value="3"/> (0 - 120, default 3)
Telnet	<input type="text" value="3"/> (0 - 120, default 3)
SSH	<input type="text" value="3"/> (0 - 120, default 3)

Silent Time	
Console	<input type="text" value="0"/> Sec (0 - 65535, default 0)
Telnet	<input type="text" value="0"/> Sec (0 - 65535, default 0)
SSH	<input type="text" value="0"/> Sec (0 - 65535, default 0)

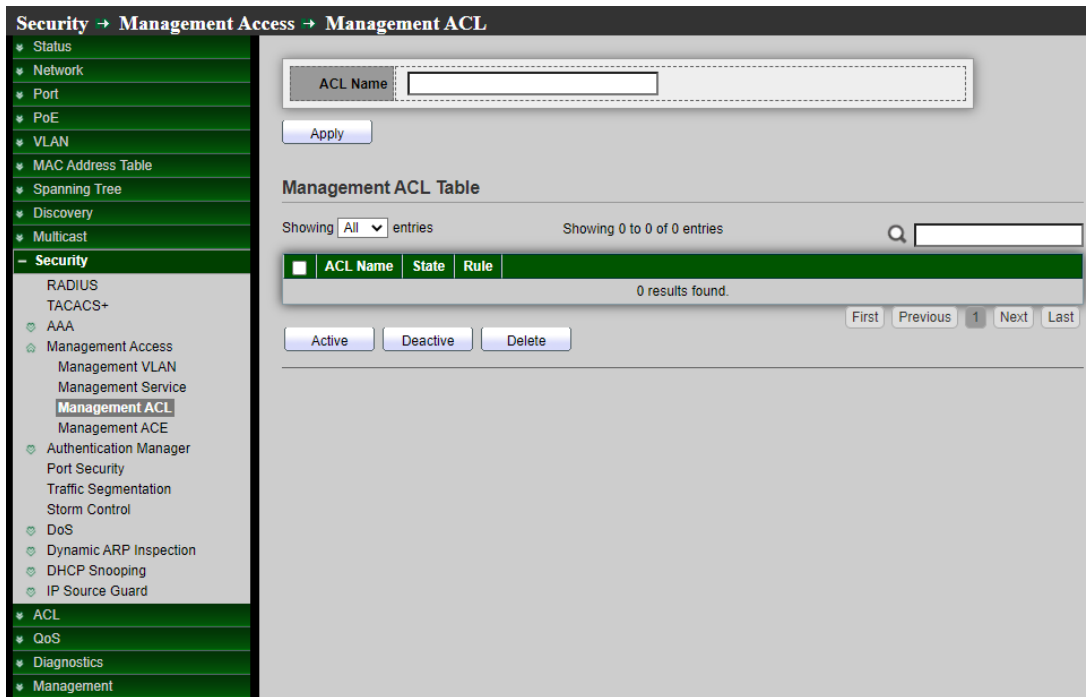
- **Session Timeout:** After login management page, in the set time if not session then system will auto timeout, administrator need re-login.
- **Password Retry Count:** If login error reaches the set value then login page will be kicked out, administrator need reopen the login page.
- **Silent Time:** This function to be matched "Password Retry Count" function, if login error reaches the set value within then set value of silent time will can't be reopen login page until the set time end.

12.4.3 Management ACL

Administrator can create ACL and set Active or Deactive the rules.

If administrator set "Active" will be apply "Management ACE" rules. ACL can set which ports is Permit or Deny connection to which services of the switch management interface.

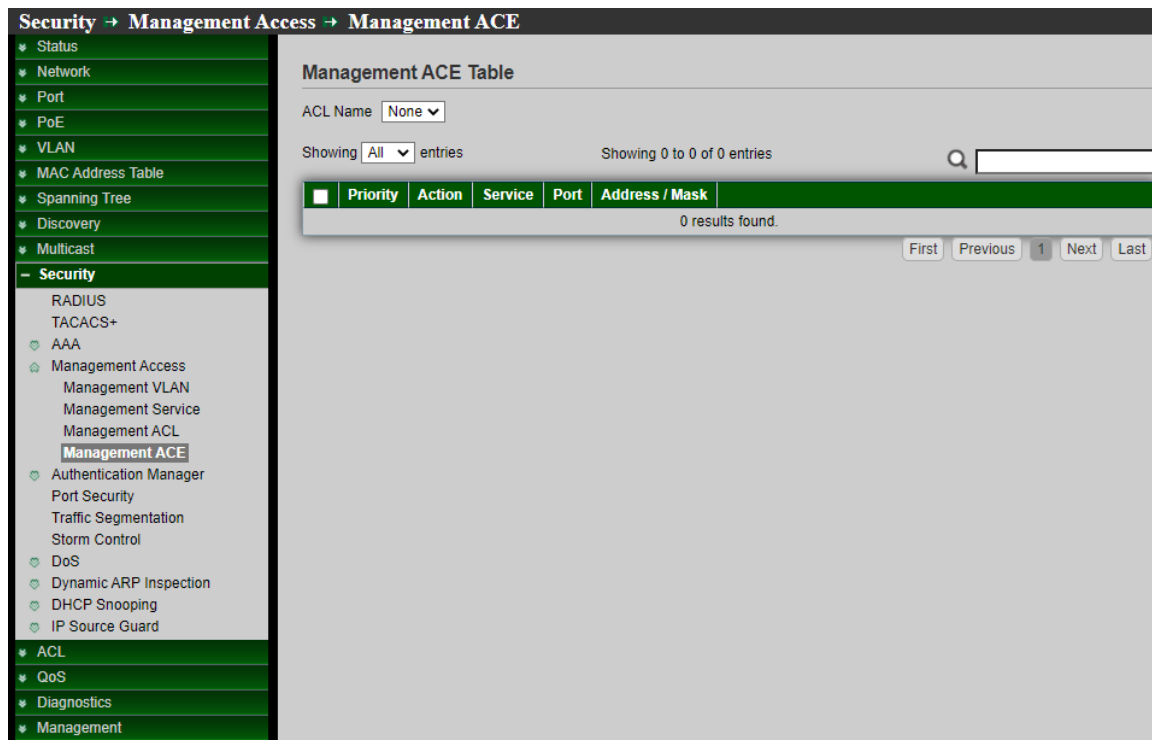
Note If only create one ACL Profile and click Active then these all ports and services will be all denied.



12.4.4 Management ACE

This management ACE page is to create an ACL profile rule. Administrator can select an created ACL profile to set security rule. If set the ACE only use Telnet a single rule. After confirmation the rule will apply to ACL profile.

Administrator can go to "management ACL" page click "Active" button to enable the rule. After active the rule, this management page will can't operating only use Telnet protocol to management.



- **Priority:** Display priority.
- **Action:** Display Permit or Deny.
- **Service:** Displays the services of login management.
- **Port:** Display managed ports.
- **Address/Mask:** Display Address or Mask.

12.5 Authentication Manager

Configure port authentication on the device to prevent unauthorized devices (requesters) from accessing the network. The switch function is provided by a built-in switch port or a plug-in module with a switch port. This function supports both access ports and trunk ports.

12.5.1 Property

Authentication Type

802.1x
 MAC-Based
 WEB-Based

Guest VLAN

Enable
 Disable

MAC-Based User ID Format

XXXXXXXXXXXX

Apply

Port Mode Table

Entry	Port	Authentication Type			Host Mode	Order	Method	Guest VLAN	VLAN Assign Mode	
		802.1x	MAC-Based	WEB-Based						
<input type="checkbox"/>	1	GE1	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	2	GE2	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	3	GE3	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	4	GE4	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	5	GE5	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	6	GE6	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	7	GE7	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	8	GE8	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	9	GE9	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	10	GE10	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static
<input type="checkbox"/>	11	GE11	Disabled	Disabled	Disabled	Multiple Authentication	802.1x	RADIUS	Disabled	Static

- **Authentication Type:** Administrator can choose the type of authentication.
 - **802.1x:** Use IEEE 802.1x for authentication
 - **MAC-Based:** Use MAC address for authentication
 - **WEB-Based:** Prompt authentication web page for users to authenticate.
- **Guest VLAN:** Set to enable/disable guest VLAN. If you enable guest VLAN, you need to select an available VLAN ID as the guest VID.
- **MAC-Based User ID Format:** Choose mac-based authentication RADIUS username/password ID format.

Port	GE6	
Authentication Type	<input type="checkbox"/> 802.1x	
	<input type="checkbox"/> MAC-Based	
	<input type="checkbox"/> WEB-Based	
Host Mode	<input checked="" type="radio"/> Multiple Authentication	
	<input type="radio"/> Multiple Hosts	
	<input type="radio"/> Single Host	
Order	Available Type	Select Type
	<input type="text" value="MAC-Based"/> <input type="text" value="WEB-Based"/>	<input type="text" value="802.1x"/>
Method	Available Method	Select Method
	<input type="text" value="Local"/>	<input type="text" value="RADIUS"/>
Guest VLAN	<input type="checkbox"/> Enable	
VLAN Assign Mode	<input type="radio"/> Disable	
	<input type="radio"/> Reject	
	<input checked="" type="radio"/> Static	

- **Port:** Displays selected port number.
- **Authentication Type:** Administrator can choose the type of authentication.
- **Host Mode:** Authenticating host mode
 - **Multiple Authentication:** Each client needs to pass authentication procedure individually.
 - **Multiple Hosts:** Only one client needs to be authenticated, and the other clients will get the same access rights. Web authentication cannot be enabled in this mode.
 - **Single Host:** Only one host is allowed to be authenticated. Same as the multi-authentication method, the maximum number of hosts is configured as 1.
- **Order:** The following combinations of authentication types are supported.
- **Method:** Local authentication and Radius authentication methods can be used.
- **Guest VLAN:** Set to enable/disable guest VLAN.
- **VLAN Assign Mode:** The following VLAN assignment methods are supported, only applicable to the source RADIUS.

12.5.2 Port Setting

Security → Authentication Manager → Port Setting

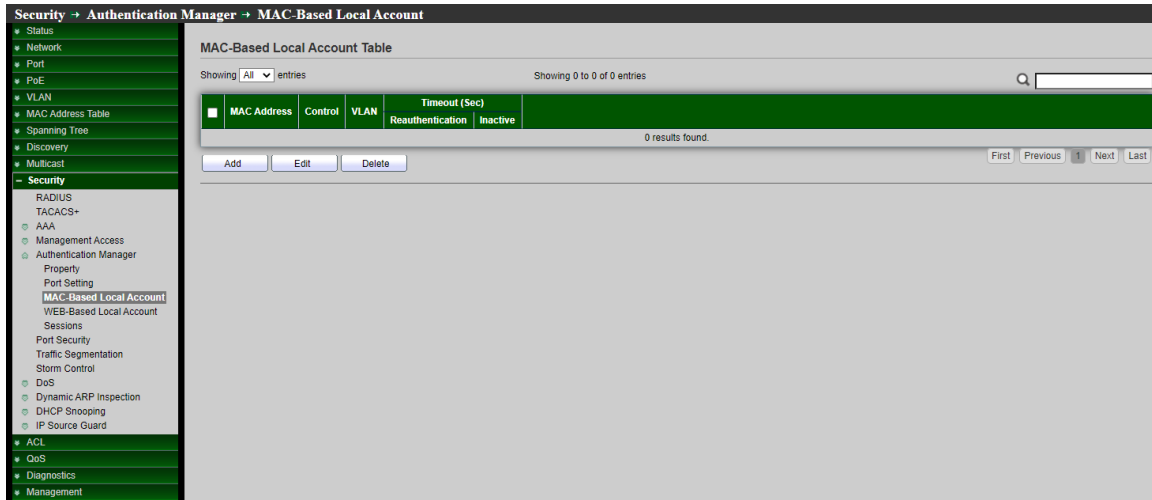
Port Setting Table

Entry	Port	Port Control	Reauthentication	Max Hosts	Common Timer			802.1x Parameters			Web-Based Parameters	
					Reauthentication	Inactive	Quiet	TX Period	Supplicant Timeout	Server Timeout	Max Request	Max Login
<input type="checkbox"/>	1 GE1	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	2 GE2	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	3 GE3	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	4 GE4	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	5 GE5	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	6 GE6	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	7 GE7	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	8 GE8	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	9 GE9	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	10 GE10	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	11 GE11	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	12 GE12	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	13 GE13	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	14 GE14	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	15 GE15	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	16 GE16	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	17 GE17	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	18 GE18	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	19 GE19	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	20 GE20	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	21 GE21	Disabled	Disabled	256	3600	60	60	30	30	30	2	3
<input type="checkbox"/>	22 GE22	Disabled	Disabled	256	3600	60	60	30	30	30	2	3

Port	GE3	
Port Control	<input checked="" type="radio"/> Disabled <input type="radio"/> Force Authorized <input type="radio"/> Force Unauthorized <input type="radio"/> Auto	
Reauthentication	<input type="checkbox"/> Enable	
Max Hosts	<input type="text" value="256"/>	(1 - 256, default 256)
Common Timer		
Reauthentication	<input type="text" value="3600"/>	Sec (300 - 4294967294, default 3600)
Inactive	<input type="text" value="60"/>	Sec (60 - 65535, default 60)
Quiet	<input type="text" value="60"/>	Sec (0 - 65535, default 60)
802.1x Parameters		
TX Period	<input type="text" value="30"/>	Sec (1 - 65535, default 30)
Supplicant Timeout	<input type="text" value="30"/>	Sec (1 - 65535, default 30)
Server Timeout	<input type="text" value="30"/>	Sec (1 - 65535, default 30)
Max Request	<input type="text" value="2"/>	(1 - 10, default 2)
Web-Based Parameters		
Max Login	<input type="text" value="3"/>	(3 - 10, default 3)

- **Port:** Displays selected port number.
- **Port Control:** Administrator can select the following authentication port control types.
 - **Disable:** Disable authentication function and all clients have network accessibility.
 - **Force Authorized:** The port is forcibly authorized, and all clients can access the network.
 - **Force Unauthorized:** The port is forced to be unauthorized, and all clients cannot access the network.
 - **Auto:** Need passing authentication procedure to get network accessibility.
- **Reauthentication :** Set to enable/disable reauthentication .
- **Max Hosts:** In multi-authentication mode, the total number of hosts cannot exceed the maximum number of hosts.
- **Common Timer :**
 - **Reauthentication:** After the re-authentication period, the host will return to its initial state and needs to pass the authentication procedure again.
 - **Inactive:** If there are no packets from an authenticated host, the inactivity timer will increase. After the inactivity timeout, the host will be unauthorized and the corresponding session will be deleted. In multi-host mode, packets are only counted on authorized hosts, not all packets on the port.
 - **Quiet:** When the port is in the Locked state after multiple authentication failures, the host will be locked in the silent period. After this quiet period, the host is allowed to authenticate again.
- **802.1x Parameters :**
 - **TX Period:** The number of seconds that the device waits for a response to an Extensible Authentication Protocol (EAP) request/identity frame from the requester (client) before resending the request.
 - **Supplicant Timeout:** The maximum number of EAP requests that can be sent. If no response is received after a defined period of time (the requester has timed out), the authentication process is restarted.
 - **Server Timeout:** The number of seconds that elapse before the EAP request is resent to the requester.
 - **Max Request:** The number of seconds that elapse before the device resends the request to the authentication server.
- **Web-Based Parameters:**
 - **Max Login:** Set the maximum login number to unlimited or specify the maximum login number.

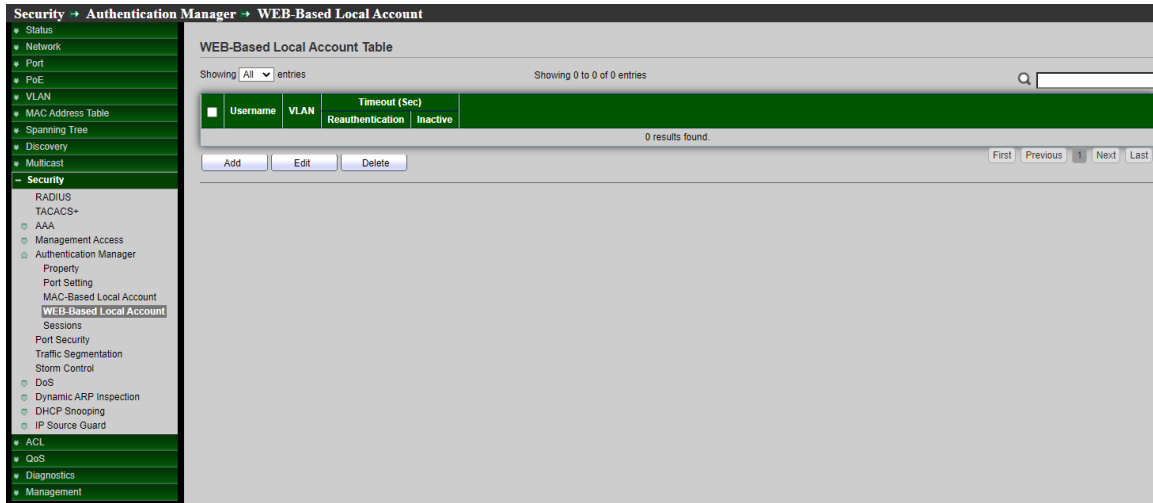
12.5.3 MAC-Based Local Account



MAC Address	<input type="text"/>
Port Control	<input type="radio"/> Force Authorized <input checked="" type="radio"/> Force Unauthorized
VLAN	<input type="checkbox"/> User Defined <input type="text" value="1"/> (1 - 4094)
Assigned Timer	
Reauthentication	<input type="checkbox"/> User Defined <input type="text" value="3600"/> Sec (300 - 4294967294)
Inactive	<input type="checkbox"/> User Defined <input type="text" value="60"/> Sec (60 - 65535)

Fill in the MAC address that needs to be authenticated.

12.5.4 WEB-Based Local Account

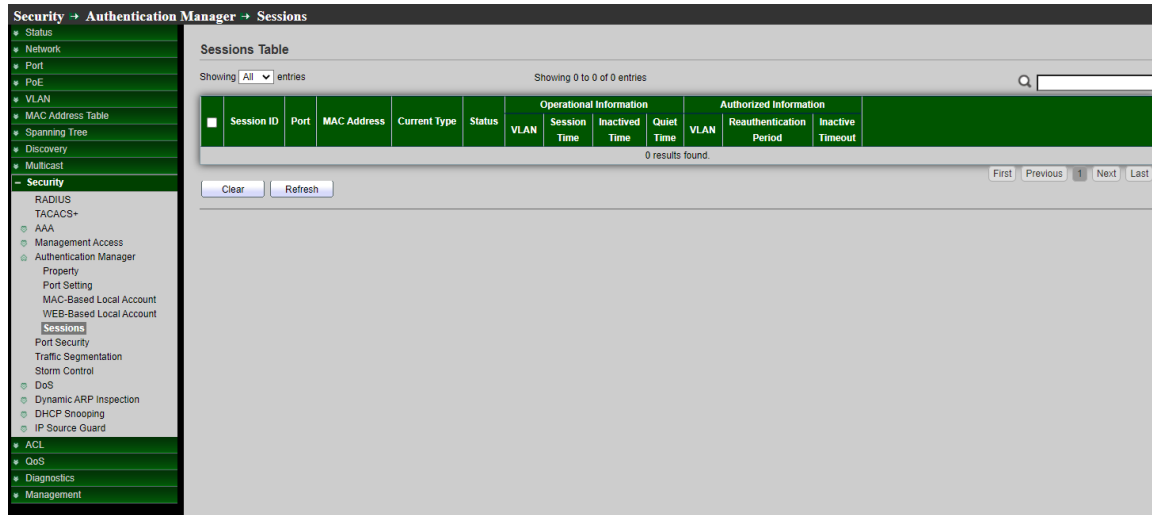


Username	<input type="text"/>
Password	<input type="password"/>
Confirm Password	<input type="password"/>
VLAN	<input type="checkbox"/> User Defined <input type="text" value="1"/> (1 - 4094)
Assigned Timer	
Reauthentication	<input type="checkbox"/> User Defined <input type="text" value="3600"/> Sec (300 - 4294967294)
Inactive	<input type="checkbox"/> User Defined <input type="text" value="60"/> Sec (60 - 65535)

Fill in the Username and Password for web authentication.

12.5.5 Sessions

This page displays all the details of the authentication session and allows the user to select the specific session to delete by clicking the "Clear" button.



- **Session ID:** The session ID for each session is unique.
- **Port:** Port name which the host located.
- **MAC Address:** Host MAC address.
- **Current Type:** Show current authenticating type.
- **Status:** Show host authentication session status.
 - IP version (IPv4, IPv6)
 - Disable: This session is ready to be deleted.
 - Running: The authentication process is running.
 - Authorized: Authentication and access through network accessibility.
 - Unauthorized: Authentication is not able to access the network and through.
 - Locked: Host is locked and do not allow to do authenticating until quiet period.
 - Guest: Host is in the guest VLAN.
- **Operational (VLAN):** Shows host operational VLAN ID.
- **Operational(Session Time):** In "Authorized" state, it shows total time after authorized.
- **Operational(Inactivated):** In "Authorized" state, it shows how long the host do not send any packet.
- **Operational (Quiet Time):** In "Locked" state, it shows total time after locked.
- **Authorized (VLAN):** Shows VLAN ID given from authorized procedure.
- **Authorized(Reauthentication Period):** Shows reauthentication period given from authorized procedure.
- **Authorized(Inactive Timeouts):** Shows inactive timeout given from authorized procedure.

12.6 Port Security

Port security monitors received and learned packets. Access to locked ports is limited to users with specific MAC addresses.

Security → Port Security

State: Enable

Apply

Port Security Table

Entry	Port	State	MAC Address	Action
1	GE1	Disabled	1	Discard
2	GE2	Disabled	1	Discard
3	GE3	Disabled	1	Discard
4	GE4	Disabled	1	Discard
5	GE5	Disabled	1	Discard
6	GE6	Disabled	1	Discard
7	GE7	Disabled	1	Discard
8	GE8	Disabled	1	Discard
9	GE9	Disabled	1	Discard
10	GE10	Disabled	1	Discard
11	GE11	Disabled	1	Discard
12	GE12	Disabled	1	Discard
13	GE13	Disabled	1	Discard
14	GE14	Disabled	1	Discard

Port: GE2

State: Enable

MAC Address: (0 - 255, default 1)

Action: Forward Discard Shutdown

- **Port:** Displays selected port number.
- **State:** Enable or Un-Enable the port security.
- **MAC Address:** Enter the maximum number of MAC addresses that can be learned on the interface if Limited Dynamic Lock learning mode is selected. The range is 1 to 256 and the default is 1.
- **Action:** If Interface Status is locked, select an action to be applied to packets arriving on a locked interface.
 - **Forward:** Forwards packets from an unknown source without learning the MAC address.
 - **Discard:** Discards packets from any unlearned source, shuts down the interface, logs the events, and sends traps to the specified trap receivers.
 - **Shutdown:** Discards packets from any unlearned source, shuts down the interface, logs the events, and sends traps to the specified trap receivers. The interface remains shut down until reactivated, or until the switch is rebooted.

12.7 Traffic Segmentation

Segmentation works by controlling how traffic flows among the parts. You could choose to stop all traffic in one part from reaching another, or you can limit the flow by traffic type, source, destination, and many other options. How you decide to segment your network is called a segmentation policy.

Traffic Segmentation Settings

Port List (e.g. GE1,GE2-5,10GE1-2) All Ports

Forward Port List (e.g. GE1,GE2-5,10GE1-2) All Ports

Traffic Segmentation Table

Entry	Port	Forward Port List
1	GE1	GE1-48,xGE1-6
2	GE2	GE1-48,xGE1-6
3	GE3	GE1-48,xGE1-6
4	GE4	GE1-48,xGE1-6
5	GE5	GE1-48,xGE1-6
6	GE6	GE1-48,xGE1-6
7	GE7	GE1-48,xGE1-6
8	GE8	GE1-48,xGE1-6
9	GE9	GE1-48,xGE1-6
10	GE10	GE1-48,xGE1-6
11	GE11	GE1-48,xGE1-6

12.8 Storm Control

When the rate of Broadcast / unknown Multicast or unknown Unicast frames is higher than the user-defined threshold, this function can limit the number of frames entering the switch and to define the types of frames that are counted towards this limit. Frames received beyond the threshold are discarded or the interface shuts down.

Storm Control

Mode: Packet / Sec Kbits / Sec

IFG: Exclude Include

Port Setting Table

Entry	Port	State	Broadcast	Unknown Multicast	Unknown Unicast	Action				
			State	Rate (Kbps)	State	Rate (Kbps)	State	Rate (Kbps)		
<input type="checkbox"/>	1	GE1	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	2	GE2	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	3	GE3	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	4	GE4	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	5	GE5	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	6	GE6	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	7	GE7	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	8	GE8	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	9	GE9	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop
<input type="checkbox"/>	10	GE10	Disabled	Disabled	10000	Disabled	10000	Disabled	10000	Drop

- **Mode:** Select use Packets/second or Kbits/sec of the rate threshold
- **IFG:** Inter frame gap is 20 Bytes
 - **Excluded:** Not count the Broadcast / unknown Multicast or unknown Unicast frames. (excluding preamble and IFG)
 - **Include:** Count the Broadcast / unknown Multicast or unknown Unicast frames. (including preamble and IFG)

Port	GE2
State	<input type="checkbox"/> Enable
Broadcast	<input type="checkbox"/> Enable
	<input type="text" value="10000"/> Kbps (16 - 1000000, default 10000)
Unknown Multicast	<input type="checkbox"/> Enable
	<input type="text" value="10000"/> Kbps (16 - 1000000, default 10000)
Unknown Unicast	<input type="checkbox"/> Enable
	<input type="text" value="10000"/> Kbps (16 - 1000000, default 10000)
Action	<input checked="" type="radio"/> Drop <input type="radio"/> Shutdown

- **Port:** Display selected Port number.
- **State:** Enable or Un-Enable the function.
- **Broadcast:** If enable storm control for Broadcast traffic will count Broadcast traffic towards the bandwidth threshold.
- **Unknown Multicast:** If enable storm control for unknown Multicast will count unknown Multicast traffic towards the bandwidth threshold.
- **Unknown Unicast:** If enable storm control for unknown Unicast will count unknown Unicast traffic towards the bandwidth threshold.
- **Action:** Administrator can select Drop or Shutdown will Broadcast / unknown Multicast or unknown Unicast frames is higher than the user-defined threshold.
 - **Drop:** Received beyond the threshold will discard the frames.
 - **Shutdown:** Received beyond the threshold will shut down the port.

12.9 DoS

DoS attack (denial-of-service) is a cyber-attack where the perpetrator seeks to make a machine or network resource unavailable to its intended users by temporarily or indefinitely disrupting services of a host connected to the Internet. Denial of service is typically accomplished by flooding the targeted machine or resource with superfluous requests in an attempt to overload systems and prevent some or all legitimate requests from being fulfilled.

12.9.1 Property

This default is enabled all DoS protection feature and SYN-FIN / SYN-RST protections. The default threshold is 60 SYN packets per second. The default period of port recovery is 60 seconds.

POD	<input checked="" type="checkbox"/> Enable
Land	<input checked="" type="checkbox"/> Enable
UDP Blat	<input checked="" type="checkbox"/> Enable
TCP Blat	<input checked="" type="checkbox"/> Enable
DMAC = SMAC	<input checked="" type="checkbox"/> Enable
Null Scan Attack	<input checked="" type="checkbox"/> Enable
X-Mas Scan Attack	<input checked="" type="checkbox"/> Enable
TCP SYN-FIN Attack	<input checked="" type="checkbox"/> Enable
TCP SYN-RST Attack	<input checked="" type="checkbox"/> Enable
ICMP Fragment	<input checked="" type="checkbox"/> Enable
TCP-SYN	<input checked="" type="checkbox"/> Enable Note: Source Port < 1024
TCP Fragment	<input checked="" type="checkbox"/> Enable Note: Offset = 1
Ping Max Size	<input checked="" type="checkbox"/> Enable IPv4
	<input checked="" type="checkbox"/> Enable IPv6 <input type="text" value="512"/> Byte (0 - 65535, default 512)
TCP Min Hdr size	<input checked="" type="checkbox"/> Enable
	<input type="text" value="20"/> Byte (0 - 31, default 20)
IPv6 Min Fragment	<input checked="" type="checkbox"/> Enable
	<input type="text" value="1240"/> Byte (0 - 65535, default 1240)
Smurf Attack	<input checked="" type="checkbox"/> Enable
	<input type="text" value="0"/> Netmask Length (0 - 32, default 0)

12.9.2 Port Setting

Administrator can choose protected ports.

Security → DoS → Port Setting

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
 - RADIUS
 - TACACS+
 - AAA
 - Management Access
 - Authentication Manager
 - Port Security
 - Traffic Segmentation
 - Storm Control
 - DoS
 - Property
 - Port Setting**
 - Dynamic ARP Inspection
 - DHCP Snooping
 - IP Source Guard
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

Port Setting Table

Entry	Port	State
<input type="checkbox"/>	1 GE1	Disabled
<input type="checkbox"/>	2 GE2	Disabled
<input type="checkbox"/>	3 GE3	Disabled
<input type="checkbox"/>	4 GE4	Disabled
<input type="checkbox"/>	5 GE5	Disabled
<input type="checkbox"/>	6 GE6	Disabled
<input type="checkbox"/>	7 GE7	Disabled
<input type="checkbox"/>	8 GE8	Disabled
<input type="checkbox"/>	9 GE9	Disabled
<input type="checkbox"/>	10 GE10	Disabled
<input type="checkbox"/>	11 GE11	Disabled
<input type="checkbox"/>	12 GE12	Disabled
<input type="checkbox"/>	13 GE13	Disabled
<input type="checkbox"/>	14 GE14	Disabled
<input type="checkbox"/>	15 GE15	Disabled
<input type="checkbox"/>	16 GE16	Disabled
<input type="checkbox"/>	17 GE17	Disabled
<input type="checkbox"/>	18 GE18	Disabled
<input type="checkbox"/>	19 GE19	Disabled
<input type="checkbox"/>	20 GE20	Disabled

Port GE2,GE5

State Enable

12.10 Dynamic ARP Inspection

Dynamic Address Resolution Protocol (ARP) is a TCP/IP protocol for translating IP addresses into MAC addresses.

12.10.1 Property

Security → Dynamic ARP Inspection → Property

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
 - RADIUS
 - TACACS+
 - AAA
 - Management Access
 - Authentication Manager
 - Port Security
 - Traffic Segmentation
 - Storm Control
 - DoS
 - Property
 - Dynamic ARP Inspection**
 - Property**
 - Statistics
 - DHCP Snooping
 - IP Source Guard
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- ▼ Management

State Enable

VLAN

Available VLAN	▶	Selected VLAN
VLAN 1	▶	
	◀	

Port Setting Table

Entry	Port	Trust	Source MAC Address	Destination MAC Address	IP Address	Rate Limit
<input type="checkbox"/>	1 GE1	Disabled	Disabled	Disabled	Disabled	Unlimited
<input type="checkbox"/>	2 GE2	Disabled	Disabled	Disabled	Disabled	Unlimited
<input type="checkbox"/>	3 GE3	Disabled	Disabled	Disabled	Disabled	Unlimited
<input type="checkbox"/>	4 GE4	Disabled	Disabled	Disabled	Disabled	Unlimited
<input type="checkbox"/>	5 GE5	Disabled	Disabled	Disabled	Disabled	Unlimited
<input type="checkbox"/>	6 GE6	Disabled	Disabled	Disabled	Disabled	Unlimited
<input type="checkbox"/>	7 GE7	Disabled	Disabled	Disabled	Disabled	Unlimited
<input type="checkbox"/>	8 GE8	Disabled	Disabled	Disabled	Disabled	Unlimited

- **State:** Administrator can enable or disable this Dynamic ARP Inspection.
- **VLAN:** In the Enabled VLAN table, users assign static ARP Inspection lists to enabled VLANs. When a packet passes through an untrusted interface that is enabled for ARP Inspection switch will performs the checks.

Port	GE2
Trust	<input type="checkbox"/> Enable
Source MAC Address	<input type="checkbox"/> Enable
Destination MAC Address	<input type="checkbox"/> Enable
IP Address	<input type="checkbox"/> Enable
	<input type="checkbox"/> Allow Zero (0.0.0.0)
Rate Limit	0 pps (0 - 50, default 0), 0 is Unlimited

Apply Close

- **Port:** Display selected Port number.
- **Trust:** If enabled, the port or LAG is a trusted interface, and ARP inspection is not performed on the ARP requests or replies sent to or from the interface. If Un-Enable, the port or LAG is not a trusted interface, and ARP inspection is performed on the ARP requests or replies sent to or from the interface. By default, it is disabled.
- **Source MAC Address:** Check Enable to validate the source MAC addresses in ARP requests and replies.
- **Destination MAC Address:** Check Enable to validate the destination MAC addresses in ARP replies.
- **IP Address:** Check Enable to validate the IP addresses in ARP requests and replies.
 - **Allow all-zeros IP:** If IP address validation is enabled, check Enable to allow 0.0.0.0 the IP address.
- **Rate Limit:** Enter the maximum rate that is allowed on the interface. The range is 1 to 300 pps and the default is 0 Unlimited.

12.10.2 Statistics

The Statistics page will displays the statistical information for ARP Inspection.

Security → Dynamic ARP Inspection → Statistics

Statistics Table

<input type="checkbox"/>	Entry	Port	Forward	Source MAC Failure	Destination MAC Failure	Source IP Validation Failure	Destination IP Validation Failure	IP-MAC Mismatch Failure
<input type="checkbox"/>	1	GE1	0	0	0	0	0	0
<input type="checkbox"/>	2	GE2	0	0	0	0	0	0
<input type="checkbox"/>	3	GE3	0	0	0	0	0	0
<input type="checkbox"/>	4	GE4	0	0	0	0	0	0
<input type="checkbox"/>	5	GE5	0	0	0	0	0	0
<input type="checkbox"/>	6	GE6	0	0	0	0	0	0
<input type="checkbox"/>	7	GE7	0	0	0	0	0	0
<input type="checkbox"/>	8	GE8	0	0	0	0	0	0
<input type="checkbox"/>	9	GE9	0	0	0	0	0	0
<input type="checkbox"/>	10	GE10	0	0	0	0	0	0
<input type="checkbox"/>	11	GE11	0	0	0	0	0	0
<input type="checkbox"/>	12	GE12	0	0	0	0	0	0
<input type="checkbox"/>	13	GE13	0	0	0	0	0	0
<input type="checkbox"/>	14	GE14	0	0	0	0	0	0
<input type="checkbox"/>	15	GE15	0	0	0	0	0	0
<input type="checkbox"/>	16	GE16	0	0	0	0	0	0
<input type="checkbox"/>	17	GE17	0	0	0	0	0	0
<input type="checkbox"/>	18	GE18	0	0	0	0	0	0
<input type="checkbox"/>	19	GE19	0	0	0	0	0	0

- **Entry:** Display list entry.
- **Port:** Display all port number.
- **Forward:** Display total number of ARP packets forwarded by the VLAN.
- **Source MAC Failure:** Display total number of ARP packets that include wrong source MAC addresses.
- **Destination MAC Failure:** Display total number of ARP packets that include wrong destination MAC addresses.
- **Source IP Address Validation Failures:** Display total number of ARP packets that the source IP address validation fails.
- **Destination IP Address Validation Failures:** Display total number of ARP packets that the destination IP address validation fails.
- **IP-MAC Mismatch Failures:** Display total number of ARP packets that the IP address does not match the MAC address.

12.11 DHCP Snooping

Administrator can use DHCP snooping to help avoid the Denial of Service attacks that result from unauthorized users adding a DHCP server to the network that then provides invalid configuration data to other DHCP clients on the network. DHCP packets received on other switch ports are inspected before being forwarded. Packets from untrusted sources are dropped.

12.11.1 Property

Entry	Port	Trust	Verify Chaddr	Rate Limit	
<input type="checkbox"/>	1	GE1	Disabled	Disabled	Unlimited
<input type="checkbox"/>	2	GE2	Disabled	Disabled	Unlimited
<input type="checkbox"/>	3	GE3	Disabled	Disabled	Unlimited
<input type="checkbox"/>	4	GE4	Disabled	Disabled	Unlimited
<input type="checkbox"/>	5	GE5	Disabled	Disabled	Unlimited
<input type="checkbox"/>	6	GE6	Disabled	Disabled	Unlimited
<input type="checkbox"/>	7	GE7	Disabled	Disabled	Unlimited
<input type="checkbox"/>	8	GE8	Disabled	Disabled	Unlimited
<input type="checkbox"/>	9	GE9	Disabled	Disabled	Unlimited
<input type="checkbox"/>	10	GE10	Disabled	Disabled	Unlimited

- **State:** Administrator can enable or Un-Enable DHCP Snooping.
- **VLAN:** Administrator can to enable DHCP Snooping on a VLAN, ensure that DHCP Snooping is globally enabled on the switch.

- **Port:** Display selected Port number.
- **Trust:** If check Enable will connected to a DHCP server or to other switches or routers as trusted ports.
- **Verify Chaddr:** Whether enable verify chaddr.
- **Rate Limit:** Check Enable to limit the rate on the interface. If rate limit is enabled, enter the

maximum number of rate that can be allowed on the interface, default is 0 unlimited.

12.11.2 Statistics

Security → DHCP Snooping → Statistics

Statistics Table

Entry	Port	Forward	Chaddr Check Drop	Untrust Port Drop	Untrust Port with Option82 Drop	Invalid Drop
<input type="checkbox"/> 1	GE1	0	0	0	0	0
<input type="checkbox"/> 2	GE2	0	0	0	0	0
<input type="checkbox"/> 3	GE3	0	0	0	0	0
<input type="checkbox"/> 4	GE4	0	0	0	0	0
<input type="checkbox"/> 5	GE5	0	0	0	0	0
<input type="checkbox"/> 6	GE6	0	0	0	0	0
<input type="checkbox"/> 7	GE7	0	0	0	0	0
<input type="checkbox"/> 8	GE8	0	0	0	0	0
<input type="checkbox"/> 9	GE9	0	0	0	0	0
<input type="checkbox"/> 10	GE10	0	0	0	0	0
<input type="checkbox"/> 11	GE11	0	0	0	0	0
<input type="checkbox"/> 12	GE12	0	0	0	0	0
<input type="checkbox"/> 13	GE13	0	0	0	0	0
<input type="checkbox"/> 14	GE14	0	0	0	0	0
<input type="checkbox"/> 15	GE15	0	0	0	0	0
<input type="checkbox"/> 16	GE16	0	0	0	0	0
<input type="checkbox"/> 17	GE17	0	0	0	0	0
<input type="checkbox"/> 18	GE18	0	0	0	0	0
<input type="checkbox"/> 19	GE19	0	0	0	0	0
<input type="checkbox"/> 20	GE20	0	0	0	0	0

- **Entry:** Display list entry.
- **Port:** Display all port number.
- **Forward:** Display total number of forwarded packets.
- **Chaddr Check Drop:** Display total number of packets that are dropped by Chaddr check.
- **Untrust Port Drop:** Display total number of packets that are dropped by Untrust check.
- **Untrust Port With Option82 Drop:** Display total number of packets that are dropped by untrusted ports that enable Option 82.
- **Invalid Drop:** Display total number of packets that are dropped due to invalid.

12.11.3 Option82 Property

The screenshot shows the configuration page for Option82 Property. On the left is a navigation tree with 'Option82 Property' selected. The main area contains a 'Remote ID' section with a 'User Defined' checkbox and an input field. Below it is an 'Operational Status' section showing the Remote ID as '00:00:00:00:00:00 (Switch Mac in Byte Order)' and an 'Apply' button. At the bottom is a 'Port Setting Table' with 13 entries, each with a checkbox, port number, name, state, and allow untrust action.

Entry	Port	State	Allow Untrust
<input type="checkbox"/>	1	GE1	Disabled Drop
<input type="checkbox"/>	2	GE2	Disabled Drop
<input checked="" type="checkbox"/>	3	GE3	Disabled Drop
<input type="checkbox"/>	4	GE4	Disabled Drop
<input type="checkbox"/>	5	GE5	Disabled Drop
<input type="checkbox"/>	6	GE6	Disabled Drop
<input type="checkbox"/>	7	GE7	Disabled Drop
<input type="checkbox"/>	8	GE8	Disabled Drop
<input type="checkbox"/>	9	GE9	Disabled Drop
<input type="checkbox"/>	10	GE10	Disabled Drop
<input type="checkbox"/>	11	GE11	Disabled Drop
<input type="checkbox"/>	12	GE12	Disabled Drop
<input type="checkbox"/>	13	GE13	Disabled Drop

- **Remote ID:** If Option 82 is enabled, select User Defined to manually enter the format remote ID.
- **Operational Status:** Display remote ID information.

Port	GE3
State	<input type="checkbox"/> Enable
Allow Untrust	<input type="radio"/> Keep <input checked="" type="radio"/> Drop <input type="radio"/> Replace

- **Port:** Display selected Port number.
- **State:** Check Enable or Un-Enable.
- **Allow Untrust:** When untrusted port receives DHCP packets administrator can select setting Keep / Drop / or Replace action.
 - **Keep:** Keeps DHCP packets with Option 82 information.
 - **Drop:** Drops DHCP packets with Option 82 information.
 - **Replace:** Replaces DHCP packets with Option 82 information.

12.11.4 Option82 Circuit ID

Administrator can use the Option82 Port CID Settings page to configure the Option 82 circuit-ID.

Port	<input type="text" value="GE1"/>
VLAN	<input type="text"/> (1 - 4094) (Keep empty to set without VLAN)
Circuit ID	<input type="text"/>

- **Port:** Select a Port number.
- **VLAN:** Set a VALN number to use circuit ID.
- **Dircuit ID:** Using from 1 to 64 ASCII characters (no spaces). When the Option 82 feature is enabled, the default circuit-ID suboption is the switch VLAN and port identifier, in the format of vlan-mod-port.

12.12 IP Source Guard

IP Source Guard restricts the client IP traffic to those source IP addresses configured in the IP Source binding database, mainly can prevent traffic attacks caused when a host tries to use the IP address of its neighbor.

Entry	Port	State	Verify Source	Current Entry	Max Entry
1	GE1	Disabled	IP	0	Unlimited
2	GE2	Disabled	IP	0	Unlimited
3	GE3	Disabled	IP	0	Unlimited
4	GE4	Disabled	IP	0	Unlimited
5	GE5	Disabled	IP	0	Unlimited
6	GE6	Disabled	IP	0	Unlimited
7	GE7	Disabled	IP	0	Unlimited
8	GE8	Disabled	IP	0	Unlimited
9	GE9	Disabled	IP	0	Unlimited
10	GE10	Disabled	IP	0	Unlimited
11	GE11	Disabled	IP	0	Unlimited
12	GE12	Disabled	IP	0	Unlimited
13	GE13	Disabled	IP	0	Unlimited
14	GE14	Disabled	IP	0	Unlimited
15	GE15	Disabled	IP	0	Unlimited
16	GE16	Disabled	IP	0	Unlimited
17	GE17	Disabled	IP	0	Unlimited
18	GE18	Disabled	IP	0	Unlimited
19	GE19	Disabled	IP	0	Unlimited
20	GE20	Disabled	IP	0	Unlimited
21	GE21	Disabled	IP	0	Unlimited

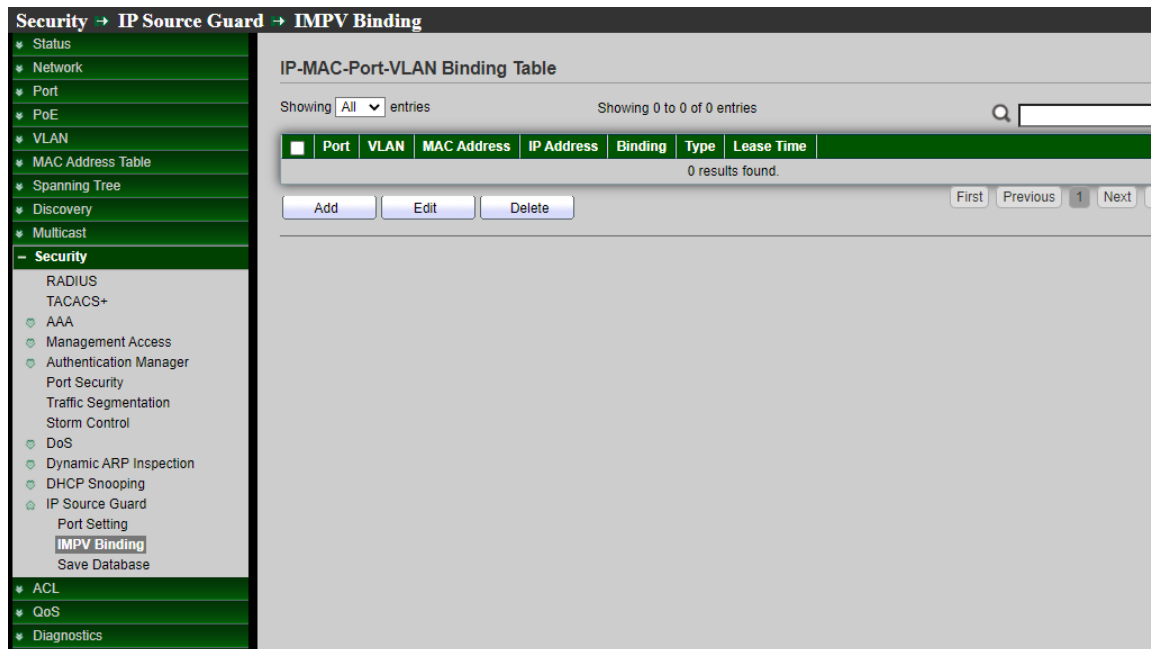
12.12.1 Port Setting

Port	GE3
State	<input type="checkbox"/> Enable
Verify Source	<input checked="" type="radio"/> IP <input type="radio"/> IP-MAC
Max Entry	<input type="text" value="0"/> (0 - 50, default 0), 0 is Unlimited

- **Port:** Display selected Port number.
- **State:** Check Enable or Un-Enable this IP Source Guard. Mainly restricts the client IP traffic to those source IP addresses configured. Check Enable to enable IP Source Guard on the interface. Administrator can disable this feature.
- **Verify Source:** Administrator can select IP only or MAC and IP type of source traffic to be verified.
- **Max Entry:** Administrator need enter the maximum number of IP source binding rules. The range is 0 to 50, and 0 is Unlimited.

12.12.2 IMPV Binding

Use the Binding to query and view information about inactive addresses recorded in the IP Source Guard database.



Port	GE1
VLAN	(1 - 4094)
Binding	<input checked="" type="radio"/> IP-MAC-Port-VLAN <input type="radio"/> IP-Port-VLAN
MAC Address	
IP Address	/ 255.255.255.255

- **Port:** Administrator can select port number.
- **VLAN:** Set VLAN with which the IP address is associated.
- **Binding:** Select "IP/MAC/Port/VLAN or IP/ Port/VLAN binding.
- **MAC Address:** Set MAC address of the interface.
- **IP Address:** Set IP address of the interface.

12.12.3 Save Databases

Security → IP Source Guard → Save Database

Type	<input checked="" type="radio"/> None <input type="radio"/> Flash <input type="radio"/> TFTP
Filename	<input type="text"/>
Address Type	<input type="radio"/> Hostname <input type="radio"/> IPv4
Server Address	<input type="text"/>
Write Delay	<input type="text" value="300"/> Sec (15 - 86400, default 300)
Timeout	<input type="text" value="300"/> Sec (0 - 86400, default 300)

- **Type:** System can access the database by local Flash or TFTP server.
- **Filename:** Set file name of TFTP server.
- **Address Type:** Select use Host name or IP address to connection TFTP server.
- **Server Address:** Set TFTP address. If use host name then need enter host name. If use IPv4 then need IP Address.
- **Write Delay:** Set connected delay time.
- **Timeout:** Set connected timeout.

13. ACL

ACL (Access Control List) is an ordered list of classification filters and actions. Each single classification rule, together with its action, is called an Access Control Element (ACE). Each ACE is made up of filters that distinguish traffic groups and associated actions. A single ACL may contain one or more ACEs, which are matched against the contents of incoming frames. Either a DENY or PERMIT action is applied to frames whose contents match the filter.

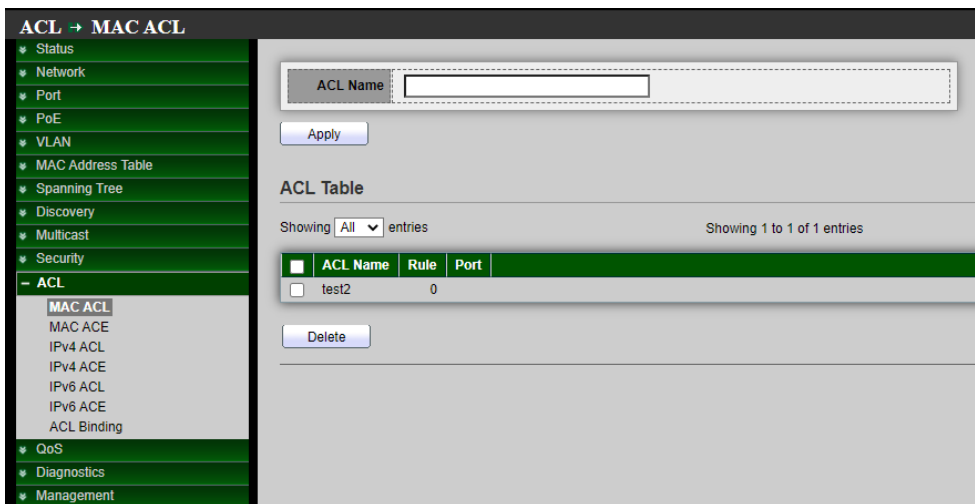
Note When a packet matches an ACE filter, the ACE action is taken and that ACL processing is stopped. If the packet does not match the ACE filter, the next ACE is processed. If all ACEs of an ACL have been processed without finding a match, and if another ACL exists, it is processed in a similar manner.

If no match is found to any ACE in all relevant ACLs then ACL default action will dropped the packet.

13.1 MAC ACL

This page mainly creates MAC ACLs profile. The MAC ACLs are used to filter traffic based on Layer 2 fields and defined on the MAC ACE page.

Note A port can be either secured with ACLs or configured with advanced QoS policy, but not both.



- **ACL Name:** Create a name of ACL.
- **ACL Table:** Display created MAC ACL name list.
- **ACL Name:** Display ACL name.
- **Rule:** Display the number of conditions.

13.2 MAC ACE

MAC ACEs will check all frames for a match.

ACL Name	test2
Sequence	<input type="text"/> (1 - 2147483647)
Action	<input checked="" type="radio"/> Permit <input type="radio"/> Deny <input type="radio"/> Shutdown
Source MAC	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Mask)
Destination MAC	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Mask)
Ethertype	<input checked="" type="checkbox"/> Any 0x <input type="text"/> (0x600 ~ 0xFFFF)
VLAN	<input checked="" type="checkbox"/> Any <input type="text"/> (1 - 4094)
802.1p	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Value / Mask) (0 - 7)

- **ACL Name:** Displays selected MAC ACL name.
- **Sequence:** This sequence is priority of ACE rule. ACEs with higher priority are processed first. 1 is the highest priority.
- **Action:** Administrator can select the action taken upon a match.
 - **Permit:** This is forwards packets that meet the ACE criteria.
 - **Deny:** This is drops packets that meet the ACE criteria.
 - **Shutdown:** This is disables the port from where the packets were received.
- **Source MAC:** If select any then all source addresses are acceptable or select administrator defined to enter a source MAC address or a range of source MAC addresses.
- **Destination MAC:** If select any then all destination addresses are acceptable, or select administrator defined to enter a destination MAC address or a range of destination MAC addresses.

Note Set F is show value, 0 is mask value, E.g. If an MAC is 8C:4D:EA:11:22:33 the mask value FF:FF:FF:00:00:00 indicates that only the first three bytes of the destination MAC address are used(8C:4D:EA).

- **Ethertype:** Enter the frame Ethernet type to be matched.
- **VLAN:** Enter the number of the VLAN tag to match.
- **802.1p:** Check Include to use 802.1p, administrator need enter the 802.1p value to be added to the VPT tag and set mask.

13.3 IPv4 ACL

This page mainly creates IPv4 ACLs profile. The IPv4 ACLs are used to check IPv4 packets, while other types of frames, such as ARPs, are not checked.

- **ACL Name:** Create a name of ACL.
- **ACL Table:** Display created IPv4 ACL name list.

13.4 IPv4 ACE

ACL Name	test3
Sequence	<input type="text"/> (1 - 2147483647)
Action	<input checked="" type="radio"/> Permit <input type="radio"/> Deny <input type="radio"/> Shutdown
Protocol	<input checked="" type="radio"/> Any <input type="radio"/> Select <input type="text" value="ICMP"/> <input type="button" value="v"/> <input type="radio"/> Define <input type="text"/> (0 - 255)
Source IP	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Mask)
Destination IP	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Mask)
Type of Service	<input checked="" type="radio"/> Any <input type="radio"/> DSCP <input type="text"/> (0 - 63) <input type="radio"/> IP Precedence <input type="text"/> (0 - 7)

- **ACL Name:** Displays selected IPv4 ACL name.
- **Sequence:** This sequence is priority of ACE rule. ACEs with higher priority are processed first. 1 is the highest priority.
- **Action:** Administrator can select the action taken upon a match.

- **Permit:** This is forwards packets that meet the ACE criteria.
- **Deny:** This is drops packets that meet the ACE criteria.
- **Shutdown:** This is disables the port from where the packets were received.
- **Protocol:** Creates an ACE based on a specific protocol.
 - **Any:** Select to accept all service protocols.
 - **Select:** Administrator can from the drop-down select ICMP/IP in IP/TCP/EGP/IGP/UDP/HMP/RDP/IPV6/IPV6:ROUT(Matches packets belonging to the IPv6 over IPv4 route through a gateway)/IPV6:FRAG(Matches packets belonging to the IPv6 over IPv4 Fragment Header)/RSVP/IPV6:ICMP/OSPF/PIM/L2TP protocols.
- **Source IP:** If administrator select any then all source addresses are acceptable, or select User Defined to enter a source address or a range of source addresses.
- **Destination IP:** If administrator select any then all destination address are acceptable, or select User Defined to enter a destination address or a range of destination addresses.
- **Type of Service:** Select the service type of IP packets.
 - Any: Any service type.
 - DSCP: Differentiated Serves Code Point (DSCP) to match.
 - IP Precedence: IP precedence is a model of TOS (type of service) that the network uses to help provide the appropriate QoS commitments. This model uses the 3 most significant bits of the service type byte in the IP header, as described in RFC 791 and RFC 1349.

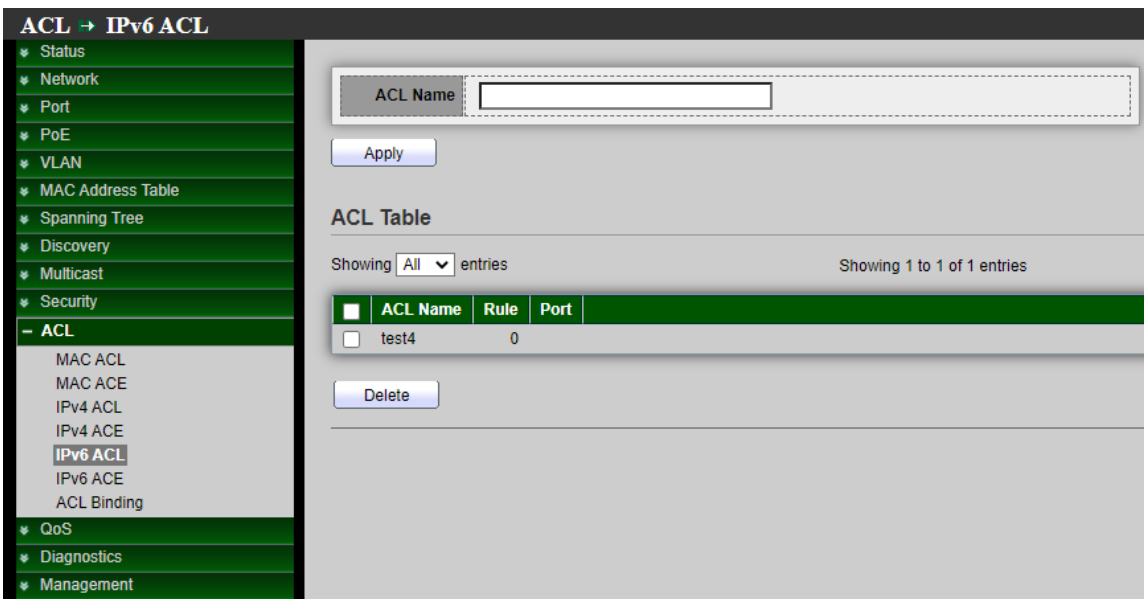
Source Port	<input type="radio"/> Single <input type="text" value=""/> (0 - 65535)
	<input type="radio"/> Range <input type="text" value=""/> - <input type="text" value=""/> (0 - 65535)
Destination Port	<input checked="" type="radio"/> Any
	<input type="radio"/> Single <input type="text" value=""/> (0 - 65535) <input type="radio"/> Range <input type="text" value=""/> - <input type="text" value=""/> (0 - 65535)
TCP Flags	Urg: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care
	Ack: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care
	Psh: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care
	Rst: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care
	Syn: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care
	Fin: <input type="radio"/> Set <input type="radio"/> Unset <input checked="" type="radio"/> Don't care
ICMP Type	<input checked="" type="radio"/> Any
	<input type="radio"/> Select <input type="text" value="Echo Reply"/> <input type="button" value="v"/> <input type="radio"/> Define <input type="text" value=""/> (0 - 255)
ICMP Code	<input checked="" type="radio"/> Any
	<input type="radio"/> Define <input type="text" value=""/> (0 - 255)

- **Source Port:** If administrator select use TCP/UDP protocol will can definition source port.
 - **Any:** Match to all source ports.

- **Single:** Enter a single TCP/UDP source port to which packets are matched.
- **Range:** Select a range of TCP/UDP source ports to which the packet is matched. There are eight different port ranges that can be configured (shared between source and destination ports). TCP and UDP protocols each have eight port ranges.
- **Destination Port:** If administrator selects use TCP/UDP protocol will can definition destination port.
- **TCP Flags:** Select one or more TCP flags with which to filter packets. Filtered packets are either forwarded or dropped. Filtering packets by TCP flags increases packet control.
 - **Set:** Match if the flag is SET.
 - **Unset:** Match if the flag is Not SET.
 - **Don't care:** Ignore the TCP flag.
- **ICMP Type:** If the IP protocol of the ACL is ICMP, select the ICMP message type used for filtering purposes.
 - **Any:** All message types are accepted.
 - **Select:** Select message type by name.
 - **Define:** Enter the number of message type to be used for filtering purposes.
- **ICMP Code:** The ICMP messages can have a code field that indicates how to handle the message. Select any to accept all codes, or select User Defined to enter an ICMP code for filtering purposes.

13.5 IPv6 ACL

Use the IPv6 Based ACL page to create IPv6-based ACLs, which check pure IPv6-based traffic. IPv6 based ACLs do not check IPv6-over-IPv4 or ARP packets.



The screenshot displays the configuration interface for IPv6 ACLs. On the left, a navigation tree shows 'ACL' expanded to 'IPv6 ACL'. The main content area includes an 'ACL Name' input field, an 'Apply' button, and an 'ACL Table' section. The table shows one entry: 'test4' with 'Rule' 0 and 'Port' 0. A 'Delete' button is also visible.

ACL Name	Rule	Port
test4	0	0

- **ACL Name:** Create a name of ACL.
- **ACL Table:** Display created IPv6 ACL name list.

13.6 IPv6 ACE

ACL Name	test4
Sequence	<input type="text"/> (1 - 2147483647)
Action	<input checked="" type="radio"/> Permit <input type="radio"/> Deny <input type="radio"/> Shutdown
Protocol	<input checked="" type="radio"/> Any <input type="radio"/> Select <input type="text" value="TCP"/> <input type="button" value="v"/> <input type="radio"/> Define <input type="text"/> (0 - 255)
Source IP	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Prefix (0 - 128))
Destination IP	<input checked="" type="checkbox"/> Any <input type="text"/> / <input type="text"/> (Address / Prefix (0 - 128))
Type of Service	<input checked="" type="radio"/> Any <input type="radio"/> DSCP <input type="text"/> (0 - 63) <input type="radio"/> IP Precedence <input type="text"/> (0 - 7)

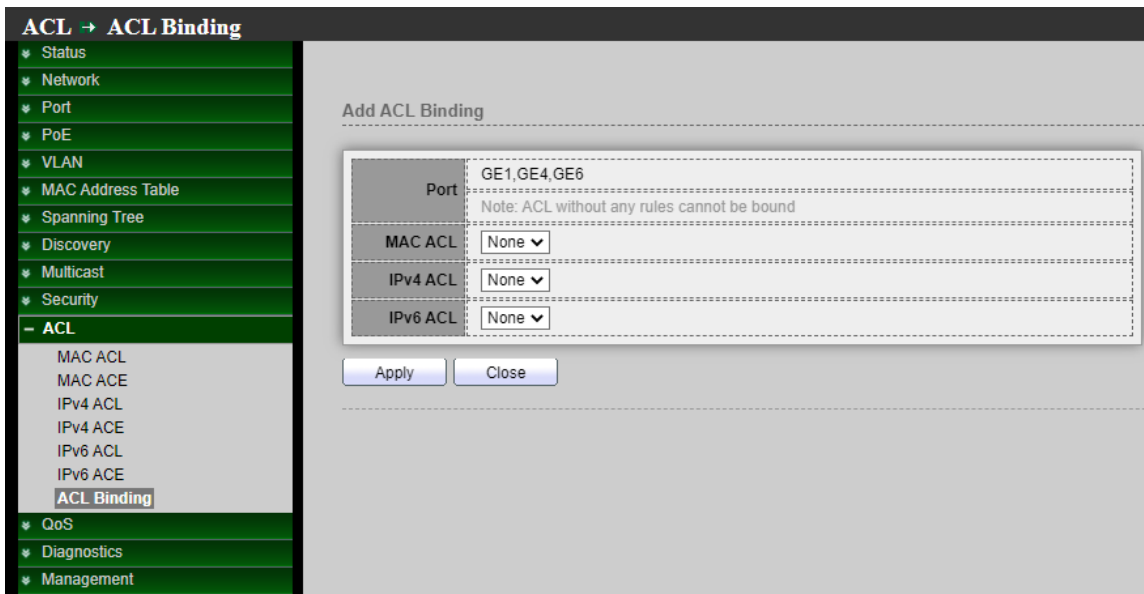
- **ACL Name:** Displays selected IPv6 ACL name.
- **Sequence:** This sequence is priority of ACE rule. ACEs with higher priority are processed first. 1 is the highest priority.
- **Action:** Administrator can select the action taken upon a match.
 - **Permit:** This is forwards packets that meet the ACE criteria.
 - **Deny:** This is drops packets that meet the ACE criteria.
 - **Shutdown:** This is disables the port from where the packets were received.
- **Protocol:** Creates this ACE based on a specific protocol or protocol ID.
 - **Any:** Select to accept all service protocols.
 - **Select:** Administrator can from the drop-down select TCP/UDP and ICMP protocols.
- **Source IP:** If administrator select any then all source address are acceptable, or select User Defined to enter a source address or a range of source addresses.
- **Destination IP:** If administrator select any then all destination address are acceptable, or select User Defined to enter a destination address or a range of destination addresses.
- **Type of Service:** Select the service type of IP packets.
 - **Any:** Any service type.
 - **DSCP:** Differentiated Serves Code Point (DSCP) to match.
 - **IP Precedence:** IP precedence is a model of TOS (type of service) that the network uses to help provide the appropriate QoS commitments. This model uses the 3 most significant bits of the service type byte in the IP header, as described in RFC 791 and RFC 1349.
- **Source Port**
 - **Any:** Match to all source ports.
 - **Single:** Enter a single TCP/UDP source port to which packets are matched. This field is active

only if TCP or UDP is selected from the Select from list drop-down menu.

- **Range:** Select a range of TCP/UDP source ports to which the packet is matched.
- **Destination Port:** Select one of the available values. (They are the same as for the **Source Port** field.)
- **TCP Flags:** Select one or more TCP flags with which to filter packets. Filtered packets are either forwarded or dropped. Filtering packets by TCP flags increases packet control, which increases network security.
 - **Set:** Match if the flag is SET.
 - **Unset:** Match if the flag is Not SET.
 - **Don't care:** Ignore the TCP flag.
- **ICMP Type:** If the ACL is based on ICMP, select the ICMP message type that will be used for filtering purposes.
- **ICMP Code:** The ICMP messages may have a code field that indicates how to handle the message. Select any to accept all codes, or select User Defined to enter an ICMP code for filtering purposes.

13.7 ACL Binding

Administrator can from ACL Binding Table to select ports. When an ACL is bound to an interface, its ACE rules are applied to packets arriving at that interface. Packets that do not match any of the ACEs in the ACL are matched to a default rule, whose action is to drop unmatched packets.



- **Port:** Displays selected Port number.
- **MAC ACL:** MAC ACLs that are bound to the interface.
- **IPv4 ACL:** IPv4 ACLs that are bound to the interface.
- **IPv6 ACL:** IPv6 ACLs that are bound to the interface.

14. QoS

The quality of service (QoS) feature is applied throughout the network to ensure that network traffic is prioritized according to required criteria and the desired traffic receives preferential treatment.

14.1 Property

The QoS feature is used to optimize network performance.

QoS → General → Property

State: Enable

Trust Mode: CoS, DSCP, CoS-DSCP, IP Precedence

Apply

Port Setting Table

Entry	Port	CoS	Trust	Remarking			
				CoS	DSCP	IP Precedence	
<input type="checkbox"/>	1	GE1	0	Enabled	Disabled	Disabled	Disabled
<input type="checkbox"/>	2	GE2	0	Enabled	Disabled	Disabled	Disabled
<input type="checkbox"/>	3	GE3	0	Enabled	Disabled	Disabled	Disabled
<input type="checkbox"/>	4	GE4	0	Enabled	Disabled	Disabled	Disabled
<input type="checkbox"/>	5	GE5	0	Enabled	Disabled	Disabled	Disabled
<input type="checkbox"/>	6	GE6	0	Enabled	Disabled	Disabled	Disabled

- **State:** Administrator can enable or disable this QoS Feature.
- **Trust Mode:** Administrator can select CoS / DSCP / CoS-DSCP and IP Precedence mode.
 - **CoS:** Traffic is mapped to queues based on the VPT field in the VLAN tag, or based on the per-port default CoS value (if there is no VLAN tag on the incoming packet), the actual mapping of the VPT to queue can be configured on the CoS to Queue page.
 - **DSCP:** All IP traffic is mapped to queues based on the DSCP field in the IP header. The actual mapping of the DSCP to queue can be configured on the DSCP to Queue page. If traffic is not IP traffic, it is mapped to the best effort queue.
 - **IP Precedence:** Traffic is mapped to queues based on the IP precedence. The actual mapping of the IP precedence to queue can be configured on the IP Precedence to Queue page.
 - **CoS-DSCP:** Select to use Trust CoS mode for non-IP traffic and Trust DSCP mode for IP traffic.

Port	GE3
CoS	<input type="text" value="0"/> (0 - 7)
Trust	<input checked="" type="checkbox"/> Enable

Remarking	
CoS	<input type="checkbox"/> Enable
DSCP	<input type="checkbox"/> Enable
IP Precedence	<input type="checkbox"/> Enable

- **Port:** Displays selected port number.
- **CoS:** Set the default CoS value to be assigned for incoming packets (that do not have a VLAN tag). The range is 0 to 7.
- **Trust:** Select the trust mode when the switch is in QoS basic mode.
- **Remarking:**
 - **CoS:** Traffic is mapped to queues based on the VPT field in the VLAN tag, or based on the per-port default CoS value (if there is no VLAN tag on the incoming packet), the actual mapping of the VPT to queue can be configured on the CoS to Queue page.
 - **DSCP:** All IP traffic is mapped to queues based on the DSCP field in the IP header. The actual mapping of the DSCP to queue can be configured on the DSCP to Queue page. If traffic is not IP traffic, it is mapped to the best effort queue.
 - **IP Precedence:** Traffic is mapped to queues based on the IP precedence. The actual mapping of the IP precedence to queue can be configured on the IP Precedence to Queue page.

14.2 Queue Scheduling

This “Queue scheduling” function support WRR and Strict Priority two method.

The following picture shows an example description of Queue Scheduling. When you select the combined SP and WRR queueing method, this switch schedules traffic in queue 7 and queue 6 first, based on the strict priority queueing method. When there is no traffic in queue 7 and queue 6, the device schedules the other queues in round-robin fashion from the highest priority queue to the lowest priority queue (Q0 through Q5).

QoS → General → Queue Scheduling

- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- QoS
- ⊕ General
 - Property
 - Queue Scheduling
 - CoS Mapping
 - DSCP Mapping
 - IP Precedence Mapping
- ⊕ Rate Limit
- ▼ Diagnostics
- ▼ Management

Queue Scheduling Table

Queue	Method			
	Strict Priority	WRR	Weight	WRR Bandwidth (%)
1	<input type="radio"/>	<input checked="" type="radio"/>	1	16.67%
2	<input type="radio"/>	<input checked="" type="radio"/>	2	33.33%
3	<input type="radio"/>	<input checked="" type="radio"/>	3	50%
4	<input checked="" type="radio"/>	<input type="radio"/>	4	
5	<input checked="" type="radio"/>	<input type="radio"/>	5	
6	<input checked="" type="radio"/>	<input type="radio"/>	9	
7	<input checked="" type="radio"/>	<input type="radio"/>	13	
8	<input checked="" type="radio"/>	<input type="radio"/>	15	

- **Strict Priority:** The function assigns the maximum weights to each queue, to cause the queuing mechanism to serve as many packets in one queue as possible before moving to a lower queue.
- **WRR:** Weight Round Robin Scheduling is like waiting in line, Packets in all the queues are sent in order based on the weight value for each queue.
- **Weight:** Administrator can set weight priority queue.

14.3 CoS Mapping

CoS to Queue mapping or Queue to CoS Mapping is queue schedule method and bandwidth allocation, it is possible to achieve the desired QoS in a network.

The screenshot shows a configuration page with a left sidebar and two main tables. The sidebar lists various network settings, with 'CoS' expanded to show 'CoS Mapping' selected. The 'CoS to Queue Mapping' table maps CoS values 0-7 to Queue numbers 2-8. The 'Queue to CoS Mapping' table maps Queue numbers 1-8 to CoS values 1-7.

CoS	Queue
0	2
1	1
2	3
3	4
4	5
5	6
6	7
7	8

Queue	CoS
1	1
2	0
3	2
4	3
5	4
6	5
7	6
8	7

CoS (0 to 7) 7 is highest	Queue(1 to 8) 8 is highest priority	Description
0	2	Background
1	1	Best Effort
2	3	Excellent Effort
3	4	Critical Application LVS phone SIP
4	5	Video
5	6	Voice IP phone default
6	7	Interwork Control LVS phone RTP
7	8	Network Control

14.4 DSCP Mapping

This DSCP values range from 0 through 63, whereas the internal forwarding priority values range from 1 through 8. Any DSCP value within a given range is mapped to the same internal forwarding priority value. These include the CS (Class Selector), AF (Assured Forwarding) and EF (Expedited Forwarding). For example, a packet with a DSCP tag value of 1 can be assigned to the High queue.

- ✚ Status
- ✚ Network
- ✚ Port
- ✚ PoE
- ✚ VLAN
- ✚ MAC Address Table
- ✚ Spanning Tree
- ✚ Discovery
- ✚ Multicast
- ✚ Security
- ✚ ACL
- QoS
- ✚ General
- ✚ Property
- ✚ Queue Scheduling
- ✚ CoS Mapping
- ✚ **DSCP Mapping**
- ✚ IP Precedence Mapping
- ✚ Rate Limit
- ✚ Diagnostics
- ✚ Management

DSCP to Queue Mapping

DSCP	Queue	DSCP	Queue	DSCP	Queue	DSCP	Queue
0 [CS0]	1	16 [CS2]	3	32 [CS4]	5	48 [CS6]	7
1	1	17	3	33	5	49	7
2	1	18 [AF21]	3	34 [AF41]	5	50	7
3	1	19	3	35	5	51	7
4	1	20 [AF22]	3	36 [AF42]	5	52	7
5	1	21	3	37	5	53	7
6	1	22 [AF23]	3	38 [AF43]	5	54	7
7	1	23	3	39	5	55	7
8 [CS1]	2	24 [CS3]	4	40 [CS5]	6	56 [CS7]	8
9	2	25	4	41	6	57	8
10 [AF11]	2	26 [AF31]	4	42	6	58	8
11	2	27	4	43	6	59	8
12 [AF12]	2	28 [AF32]	4	44	6	60	8
13	2	29	4	45	6	61	8
14 [AF13]	2	30 [AF33]	4	46 [EF]	6	62	8
15	2	31	4	47	6	63	8

- ✚ Security
- ✚ ACL
- QoS
- ✚ General
- ✚ Property
- ✚ Queue Scheduling
- ✚ CoS Mapping
- ✚ **DSCP Mapping**
- ✚ IP Precedence Mapping
- ✚ Rate Limit
- ✚ Diagnostics
- ✚ Management

Queue to DSCP Mapping

Queue	DSCP
1	0 [CS0]
2	8 [CS1]
3	16 [CS2]
4	24 [CS3]
5	32 [CS4]
6	40 [CS5]
7	48 [CS6]
8	56 [CS7]

14.5 IP Precedence to Queue Mapping

The IP Precedence standard uses the first 3 bits of the ToS byte to mark packets with 8 levels of priority, numbered 0-7, with 0 being the lowest priority and 7 the highest. Because IP Precedence and ToS use different bits in the ToS byte to mark the priority of a packet, they can co-exist in the same packet header without interfering with each other.

The screenshot shows a configuration page with a left-hand navigation menu and two main configuration sections.

Navigation Menu:

- Status
- Network
- Port
- PoE
- VLAN
- MAC Address Table
- Spanning Tree
- Discovery
- Multicast
- Security
- ACL
- QoS**
 - General
 - Property
 - Queue Scheduling
 - CoS Mapping
 - DSCP Mapping
 - IP Precedence Mapping**
 - Rate Limit
- Diagnostics
- Management

IP Precedence to Queue Mapping:

IP Precedence	Queue
0	1
1	2
2	3
3	4
4	5
5	6
6	7
7	8

Queue to IP Precedence Mapping:

Queue	IP Precedence
1	0
2	1

14.6 Rate Limit

Ingress / Egress Port

The rate limiting function can be configured to limit of Ingress/Egress traffic on a particular interface. Administrator can set Ingress/Egress rate limiting in Ports. The usage rate is 16 to 1000000 Kbps

Ingress / Egress Port Table						
Entry	Port	Ingress		Egress		
		State	Rate (Kbps)	State	Rate (Kbps)	
<input type="checkbox"/>	1	GE1	Disabled		Disabled	
<input type="checkbox"/>	2	GE2	Disabled		Disabled	
<input type="checkbox"/>	3	GE3	Disabled		Disabled	
<input type="checkbox"/>	4	GE4	Disabled		Disabled	
<input type="checkbox"/>	5	GE5	Disabled		Disabled	
<input type="checkbox"/>	6	GE6	Disabled		Disabled	
<input type="checkbox"/>	7	GE7	Disabled		Disabled	
<input type="checkbox"/>	8	GE8	Disabled		Disabled	
<input type="checkbox"/>	9	GE9	Disabled		Disabled	
<input type="checkbox"/>	10	GE10	Disabled		Disabled	
<input type="checkbox"/>	11	GE11	Disabled		Disabled	
<input type="checkbox"/>	12	GE12	Disabled		Disabled	
<input type="checkbox"/>	13	GE13	Disabled		Disabled	
<input type="checkbox"/>	14	GE14	Disabled		Disabled	

- Port : Port name.
- Ingress (State) : Port ingress rate limit state
 Enabled: To enabled Ingress rate limit function.
 Disabled: To disabled the Ingress rate limit function.
- Ingress (Rate) : Port ingress rate limit value if ingress rate state is enabled.
- IP Precedence : IP Precedence value which queue is mapped.
- Egress (State) : Port egress rate limit state
 Enabled: To enabled Egress rate limit function.
 Disabled: To disabled Egress rate limit function.
- Egress (Rate) : Port egress rate limit value if egress rate state is enabled.

Please Click "Edit" button to set the Ingress / Egress Port menu.

Edit Ingress / Egress Port	
Port	GE1
Ingress	<input checked="" type="checkbox"/> Enable <input type="text" value="1000000"/> Kbps (16 - 1000000)
Egress	<input checked="" type="checkbox"/> Enable <input type="text" value="1000000"/> Kbps (16 - 1000000)
<input type="button" value="Apply"/> <input type="button" value="Close"/>	

- Port : Select the checkbox for port list.

Ingress : Set checkbox to enable/disable ingress rate limit. If ingress rate limit is enabled, rate limit value need to be assigned, The control Range is “16-1000000 Kbps”

Egress : Set checkbox to enable/disable egress rate limit. If egress rate limit is enabled, rate limit value need to be assigned, The control Range is “16-1000000 Kbps”

Egress Queue

The Egress Queue function can be configured priority Queue by QoS.

Administrator can set Ingress Queue by limiting QoS . The usage rate is 16 to 1000000 Kbps

Please Click "Edit" button to set the Egress Queue Port menu.

Queue	Enable	Rate Limit (Kbps)
Queue 1	<input checked="" type="checkbox"/>	1000000 (16 - 1000000)
Queue 2	<input checked="" type="checkbox"/>	1000000 (16 - 1000000)
Queue 3	<input checked="" type="checkbox"/>	1000000 (16 - 1000000)
Queue 4	<input type="checkbox"/>	1000000 (16 - 1000000)
Queue 5	<input type="checkbox"/>	1000000 (16 - 1000000)
Queue 6	<input type="checkbox"/>	1000000 (16 - 1000000)
Queue 7	<input type="checkbox"/>	1000000 (16 - 1000000)
Queue 8	<input type="checkbox"/>	1000000 (16 - 1000000)

Port : Select the checkbox for port list.

Ingress : Set checkbox to enable/disable ingress priority queue 1 to~ queue 8 level , The control ange is “16-1000000 Kbps”

15. Diagnostics

15.1 Logging

This function support log message includes Console / RAM / Flash message send to remote log server. Administrator can enable or disable this function.

Property

Remote Server

Use the Remote Log Servers page to define the remote SYSLOG servers where log messages are sent (using the SYSLOG protocol). For each server, you can configure the severity of the messages that it receives.

Entry	Server Address	Server Port	Facility	Minimum Severity
1	192.168.2.166	514	Local 7	Notice

Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4 <input type="radio"/> IPv6
Server Address	<input type="text"/>
Server Port	<input type="text" value="514"/> (1 - 65535, default 514)
Facility	Local 7 ▾
Minimum Severity	Notice ▾
Note: Emergency, Alert, Critical, Error, Warning, Notice	

- **Address Type:** Administrator can select use Hostname or IPv4/6 connection remote log server.
- **Server Port:** Enter service port to which the log messages are sent.
- **Facility:** Select a facility from which system logs are sent to the remote server. Only one facility can be assigned to a server.
- **Minimum Severity:** Select the minimum level of system log messages to be sent to the server.

15.2 Mirroring

Mirroring function can mirror Rx/Tx traffic, Packet can mirror to destination port and for analysis.

Diagnostics → Mirroring

- ✦ Status
- ✦ Network
- ✦ Port
- ✦ PoE
- ✦ VLAN
- ✦ MAC Address Table
- ✦ Spanning Tree
- ✦ Discovery
- ✦ Multicast
- ✦ Security
- ✦ ACL
- ✦ QoS
- ✦ **Diagnostics**
 - Logging
 - Property
 - Remote Server
 - Mirroring**
 - Ping
 - Traceroute
 - Copper Test
 - Fiber Module
 - UDLD
- ✦ Management

Mirroring Table

	Session ID	State	Monitor Port	Ingress Port	Egress Port
<input type="radio"/>	1	Disabled	---	---	---
<input type="radio"/>	2	Disabled	---	---	---
<input type="radio"/>	3	Disabled	---	---	---
<input type="radio"/>	4	Disabled	---	---	---

*** Allow the monitor port to send or receive normal packets

Session ID	1	
State	<input checked="" type="checkbox"/> Enable	
Monitor Port	GE1 <input type="checkbox"/> Send or Receive Normal Packet	
Ingress Port	Available Port GE1 GE2 GE3 GE4 GE5 GE6 GE7 GE8	Selected Port [Empty]
Egress Port	Available Port GE1 GE2 GE3 GE4 GE5 GE6 GE7 GE8	Selected Port [Empty]

- **Mirroring Port:** Administrator can choose a mirroring Port.
- **Ingress Port:** Administrator can choose mirrored ports for ingress.
- **Egress Port:** Administrator can choose mirrored ports for egress.

15.3 Ping

Administrators can use this ping function to check connected device whether is active. This ping function support IPv4 and IPv6 protocol.

Diagnostics → Ping

- ✦ Status
- ✦ Network
- ✦ Port
- ✦ PoE
- ✦ VLAN
- ✦ MAC Address Table
- ✦ Spanning Tree
- ✦ Discovery
- ✦ Multicast
- ✦ Security
- ✦ ACL
- ✦ QoS
- Diagnostics
- ✦ Logging
 - Property
 - Remote Server
 - Mirroring
 - Ping
 - Traceroute
 - Copper Test
 - Fiber Module
- ✦ UDLD
- ✦ Management

Address Type	<input checked="" type="radio"/> Hostname <input type="radio"/> IPv4 <input type="radio"/> IPv6
Server Address	<input type="text"/>
Count	<input type="checkbox"/> User Defined 4 (1 - 65535)

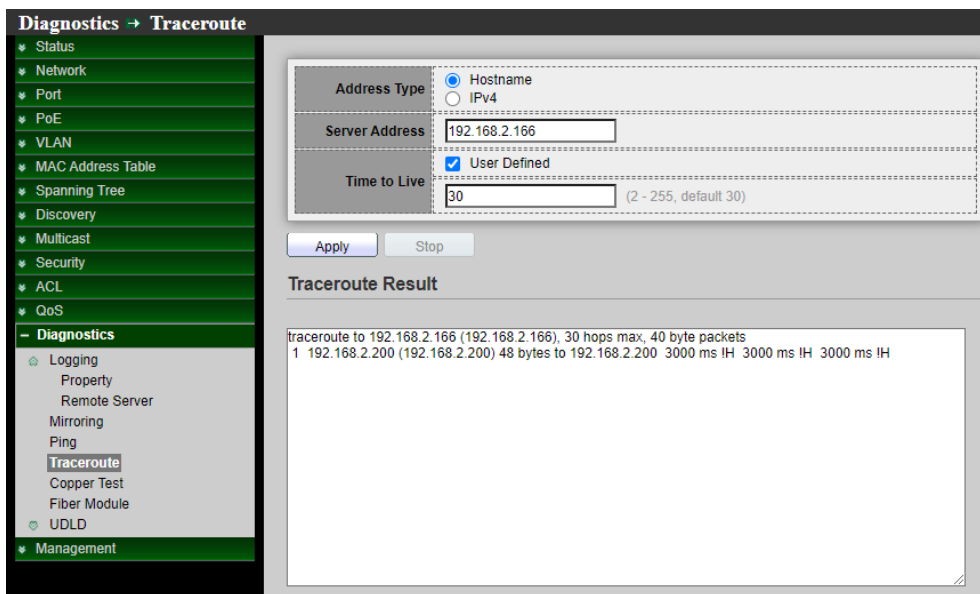
Ping Result

Packet Status	
Status	N/A
Transmit Packet	0
Receive Packet	0
Packet Lost	0%

Round Trip Time	
Min	0.0 ms
Max	0.0 ms
Average	0.0 ms

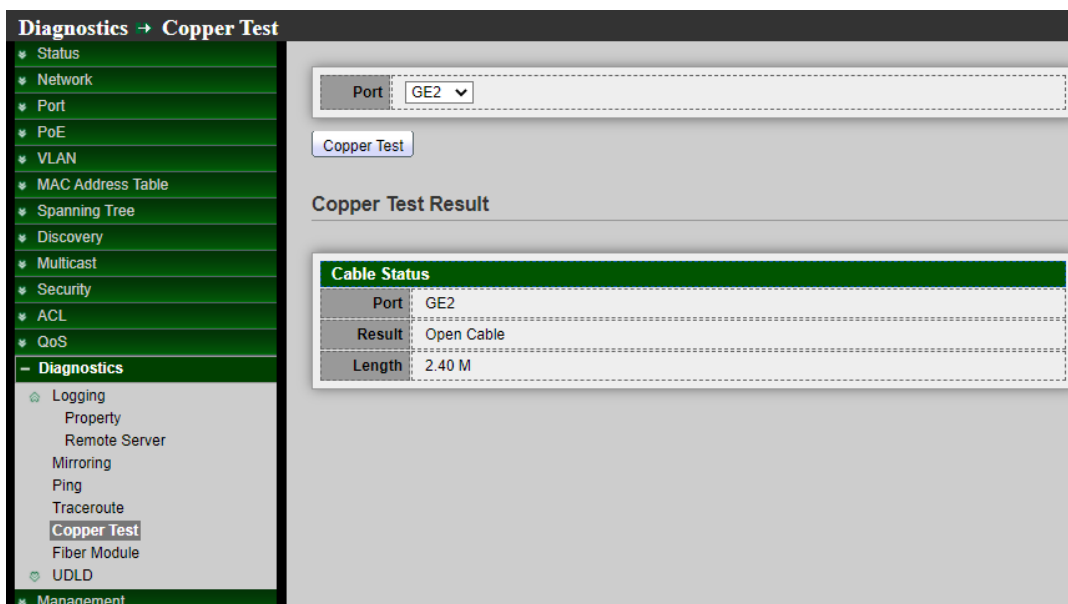
15.4 Traceroute

Traceroute discovers the IP routes along which packets were forwarded by sending an IP packet to the target host and back to the switch. The Traceroute page displays each hop between the switch and a target host and the round-trip time to each hop.



15.5 Copper Test

Administrator can use this function check port Result whether is working, if working then display OK.



15.6 Fiber Module

Display Fiber module messenger.

Diagnostics → Fiber Module

Fiber Module Table

Port	Temperature (C)	Voltage (V)	Current (mA)	Output Power (mW)	Input Power (mW)	OE Present	Loss of Signal
10GE1	N/A	N/A	N/A	N/A	N/A	Remove	Loss
10GE2	N/A	N/A	N/A	N/A	N/A	Remove	Loss
10GE3	N/A	N/A	N/A	N/A	N/A	Remove	Loss
10GE4	N/A	N/A	N/A	N/A	N/A	Remove	Loss
10GE5	N/A	N/A	N/A	N/A	N/A	Remove	Loss
10GE6	N/A	N/A	N/A	N/A	N/A	Remove	Loss

Refresh Detail

15.7 UDLD

The unidirectional link detection protocol is a layer 2 protocol that enables devices to discover unidirectional links through optical fiber or twisted pair Ethernet cable connections. A unidirectional link occurs, whenever a data stream from a neighboring device is received by the local device, but the data stream from the local device is not received by the neighbor.

The purpose of UDLD is to find that the neighboring ports (unidirectional links) from the local device do not receive data streams and to close those ports. All connected devices must support the UDLD protocol to successfully discover unidirectional links. If only the local device supports UDLD, it is impossible for the device to discover the status of the link. In this case, the status of the link is set to undetermined. The user can configure whether to close the port in an undetermined state or just trigger the notification port.

15.7.1 Property

In the Message Time field, please enter the interval between sending UDLD messages. This field is related to fiber and copper ports. The DEFAULT value is 15 seconds.

Diagnostics → UDLD → Property

Message Time: Sec (1 - 90, default 15)

Port Setting Table

Entry	Port	Mode	Bidirectional State	Operational Status	Neighbor
<input type="checkbox"/>	1	GE1	Disabled	Unknown	0
<input type="checkbox"/>	2	GE2	Disabled	Unknown	0
<input type="checkbox"/>	3	GE3	Disabled	Unknown	0
<input type="checkbox"/>	4	GE4	Disabled	Unknown	0
<input type="checkbox"/>	5	GE5	Disabled	Unknown	0
<input type="checkbox"/>	6	GE6	Disabled	Unknown	0
<input type="checkbox"/>	7	GE7	Disabled	Unknown	0
<input type="checkbox"/>	8	GE8	Disabled	Unknown	0
<input type="checkbox"/>	9	GE9	Disabled	Unknown	0
<input type="checkbox"/>	10	GE10	Disabled	Unknown	0
<input type="checkbox"/>	11	GE11	Disabled	Unknown	0

Port: GE1

Mode:

- Disabled
- Normal
- Aggressive

- **Disable:** UDLD is disabled on all ports of the device. This option is selected by default.
- **Normal:** If the link is unidirectional, the switch closes the interface. If the link is undetermined, a notification is issued.
- **Aggressive:** If the link is unidirectional, the switch closes the interface. If the link is bidirectional, the switch is in the UDLD information. It was closed after the generation. The port status is marked as undetermined.

15.7.2 Neighbor

The page displays information that was received using the UDLD protocol from neighboring devices.

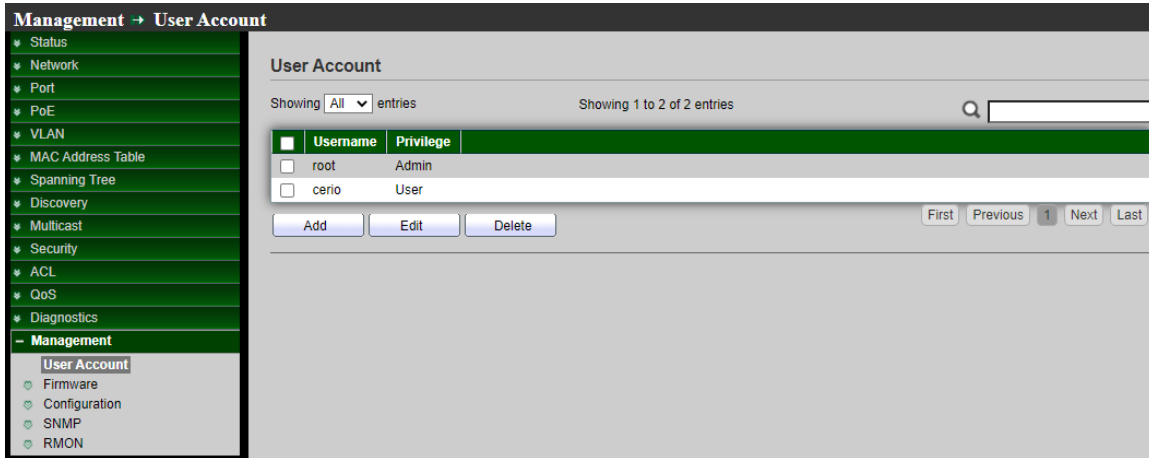


- **Entry:** Display the entry index.
- **Expiration Time:** Display expiration time before age out.
- **Current Neighbor State:** Display the current status of neighbors.
- **Device ID:** Display the neighbor device ID.
- **Device Name:** Display the name of the neighboring device.
- **Port ID:** Display neighbor port ID that connected.
- **Message Interval:** Display neighbor message interval.
- **Timeout Interval:** Display neighbor timeout interval.

16. Management

16.1 User Account

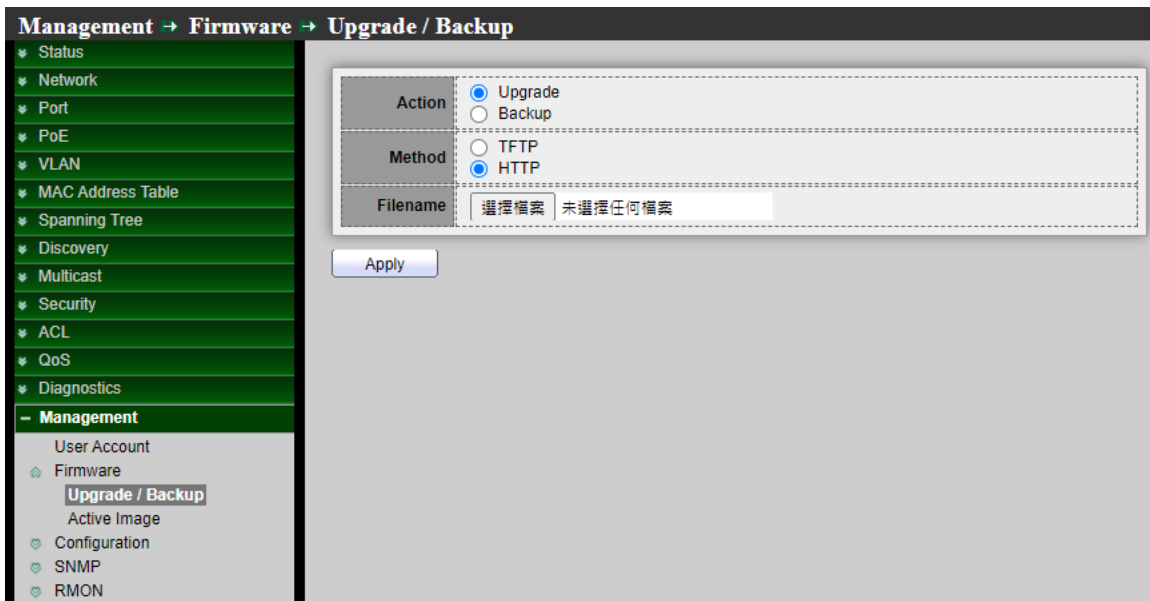
The default username/password is root/default. Administrator can modify login password or create new username / password and defined Privilege.



16.2 Firmware

16.2.1 Upgrade / Backup

Administrator can upgrade or backup firmware, method can choose use TFTP or HTTP protocol. If choose backup then administrator can choose firmware image to backup.



16.2.2 Active Image

If the Switch has upload multiple firmware in system then administrator can choose a firmware to do system default start.

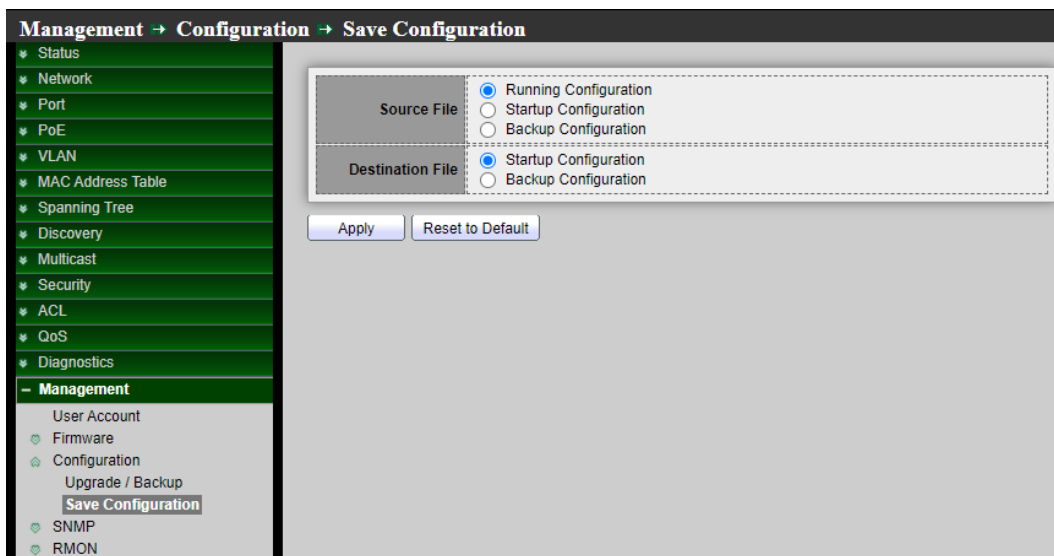
16.3 Configuration

16.3.1 Upgrade / Backup

Administrator can backup system configuration file to PC or upload configuration file to Switch system.

16.3.2 Save Configuration

When administrator to click Apply on any window, changes that you made to the switch configuration settings are stored only in the Running Configuration. To preserve the parameters in the Running Configuration, the Running Configuration must be copied to another configuration type or saved as a file on another device.



Source File

- Running Configuration to the Running Configuration, Startup Configuration or Backup Configuration.
- Startup Configuration to the Running Configuration, Startup Configuration, or Backup Configuration.
- Backup Configuration to the Running Configuration, Startup Configuration, or Backup Configuration.

Destination File

Select the configuration file type to be overwritten by the source file

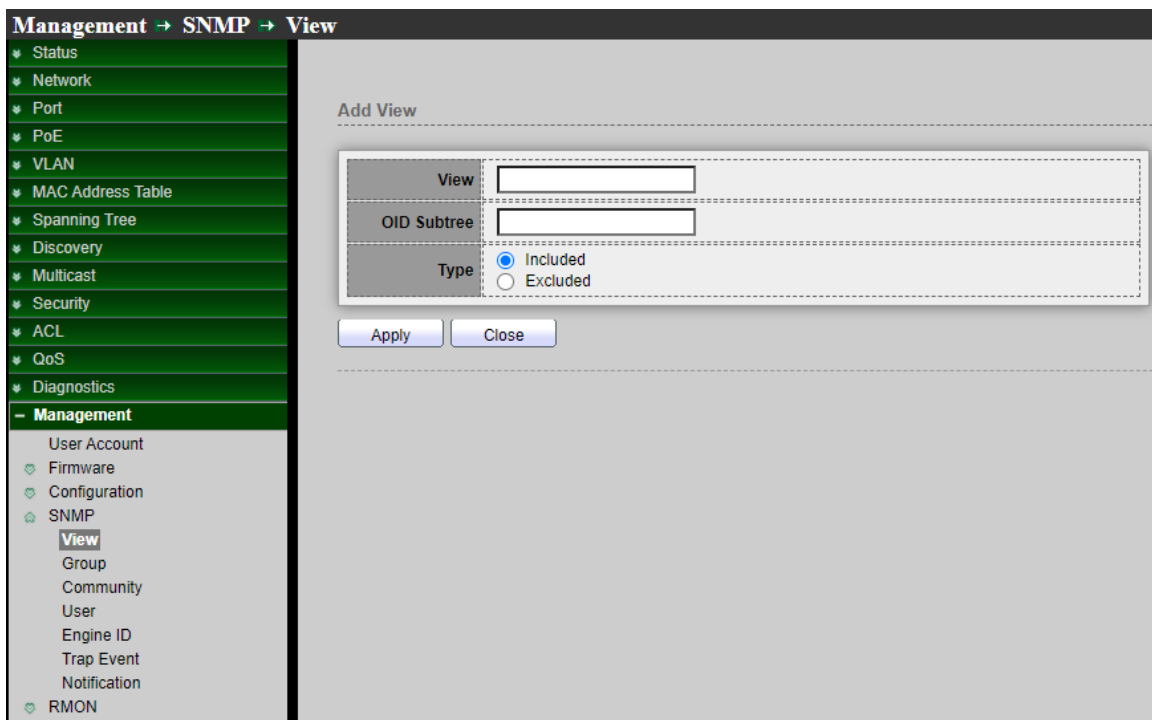
- Restore Factory Default button is reset system to default.

16.4 SNMP

The SNMP supports SNMP v1, v2, and v3. It also reports system events to trap receivers using the traps defined in the Management Information Base (MIB) that it supports.

16.4.1 View

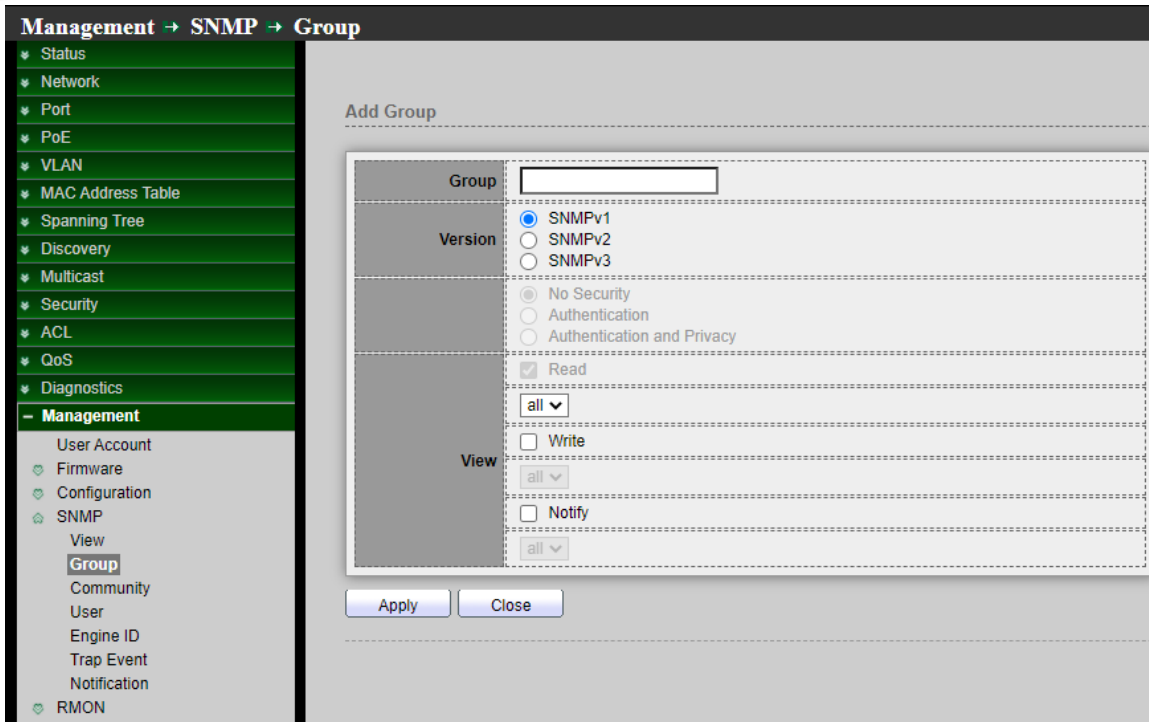
A view is a user-defined label for a collection of MIB tree subtrees. Each subtree ID is defined by the OID of the root of the relevant subtrees. You can either use well-known names to specify the root of the desired subtree or enter an OID.



- **View:** Enter a unique view name.
- **Object Subtree:** Select User Defined to manually define an OID, or select an existing OID from the list. All descendent of this node will be included or excluded in the view.
- **Type:**
 - Include: Check to include the selected MIBs in this view
 - Excluded: Check to Excluded the selected MIBs in this view

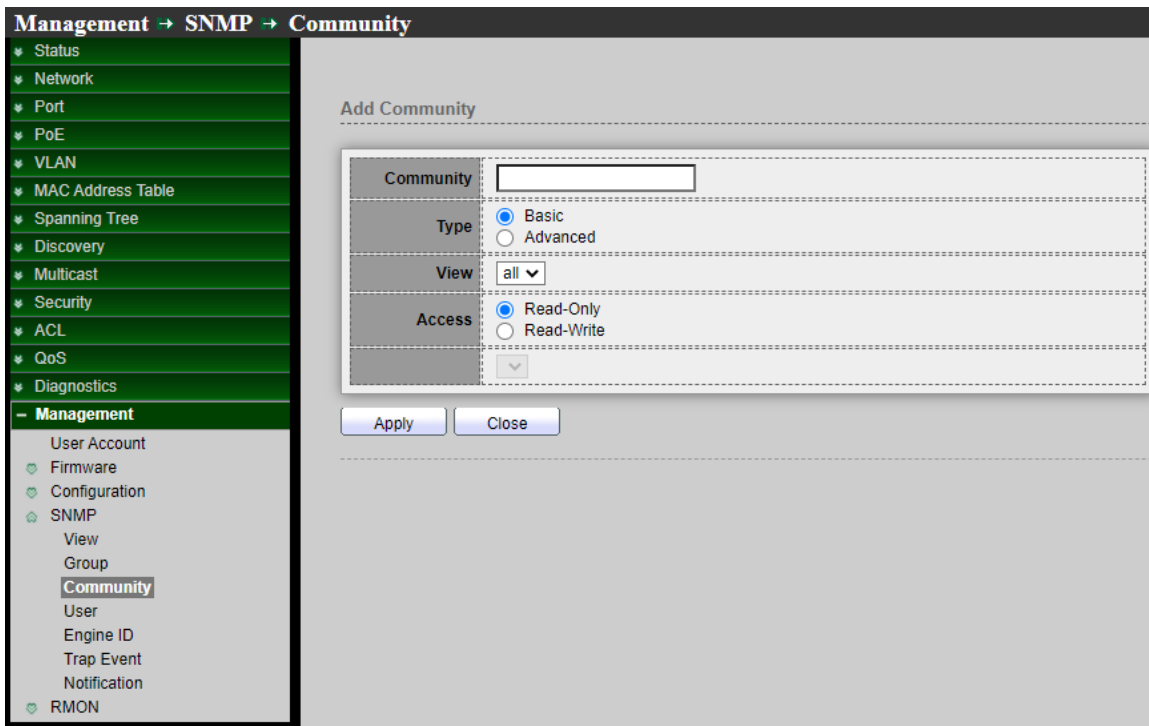
16.4.2 Group

In SNMPv1 and SNMPv2, a community string is sent along with the SNMP frames. The community string acts as a password to gain access to an SNMP agent. However, neither the frames nor the community string are encrypted. So SNMPv1 and SNMPv2 are not secure. In SNMPv3 can configure Authentication and Privacy is more secure.



16.4.3 Community

Communities are only defined in SNMPv1 and v2 because SNMPv3 works with users instead of communities. The users belong to groups that have access rights assigned to them.



➤ **Type:**

Basic: The access rights of a community can configure with Read Only or Read Write. In addition, Administrator can restrict the access to the community to only certain MIB objects by selecting a view.

Advanced: The access rights of a community are defined by a group. You can configure the group with a specific security model. The access rights of a group are Read, Write, and Notify.

➤ **Access:**

Read Only: Management access is restricted to read-only. Changes cannot be made to the community.

Read Write: Management access is read-write. Changes can be made to the switch configuration, but not to the community.

16.4.4 User

An SNMP user is defined by the login credentials (username, passwords, and authentication method) and by the context and scope in which it operates by association with a group and an Engine ID. The configured user has the attributes of its group, having the access privileges configured within the associated view.

Groups enable network managers to assign access rights to a group of users, instead of a single user. A user can only be a member of a single group.

Administrator need to create a SNMPv3 user, a SNMPv3 group must be available.

Management -> SNMP -> User

User Table

Showing All entries Showing 1 to 1 of 1 entries 🔍

<input type="checkbox"/>	User	Group	Security Level	Authentication Method	Privacy Method
<input type="checkbox"/>	cerio group	cerio	No Security	None	None

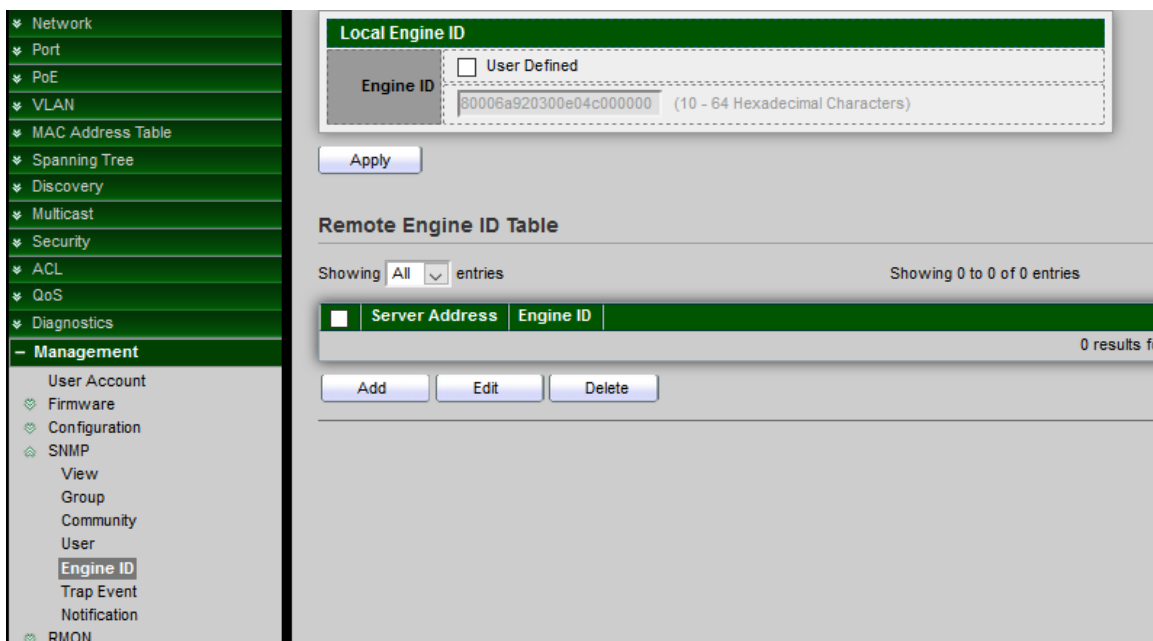
Configure to associate an SNMPv3 group with an SNMPv3 user.

Navigation: First Previous 1 Next Last

16.4.5 Engine ID

The Engine ID is only used by SNMPv3 entities to uniquely identify them. An SNMP agent is considered an authoritative SNMP engine. This means that the agent responds to incoming messages (Get, GetNext, GetBulk, Set), and sends trap messages to a manager.

Each SNMP agent maintains local information that is used in SNMPv3 message exchanges. The default SNMP Engine ID is comprised of the enterprise number and the default MAC address. The SNMP Engine ID must be unique for the administrative domain, so that no two devices in a network have the same Engine ID.

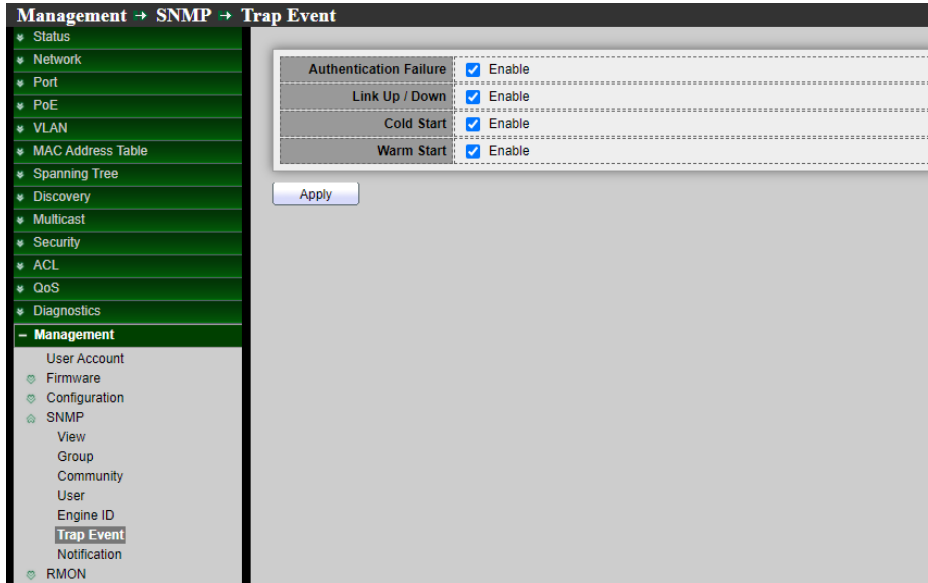


- **User Defined:** The field value is a hexadecimal string (range: 10 to 64). Each byte in the hexadecimal character strings is represented by two hexadecimal digits.

16.4.6 Trap Event

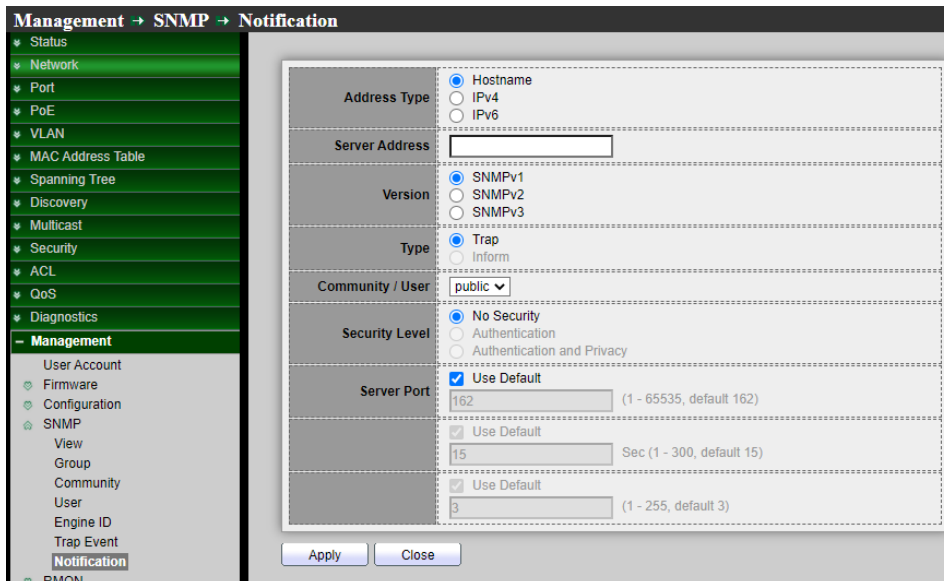
Administrator can choose SNMP Trap Event Type to monitor

Trap messages are generated to report system events, as defined in RFC 1215. The system can generate traps defined in the MIB that it supports.



16.4.7 Notification

Notification is network nodes where the trap messages are sent by the switch. A list of notification recipients are defined as the targets of trap messages. A trap receiver entry contains the IP address of the node and the SNMP credentials corresponding to the version that will be included in the trap message. When an event arises that requires a trap message to be sent, it is sent to every node listed in the Notification Recipient Table.



16.5 RMON

16.5.1 Statistics

The page displays traffic statistics per interface. The refresh rate of the information can be selected. This page is useful for analyzing the amount of traffic that is both sent and received and its dispersion (Unicast, Multicast, and Broadcast).

Management → RMON → Statistics

Statistics Table

Refresh Rate: 0 sec

Entry	Port	Bytes Received	Drop Events	Packets Received	Broadcast Packets	Multicast Packets	CRC & Align Errors	Undersize Packets	Oversize Packets	Fragments	Jabbers	Collisions	Frames of 64 Bytes	Frames of 65 to 127 Bytes	Frames of 128 to 255 Bytes	Frames of 256 to 511 Bytes	Frames of 512 to 1023 Bytes	Frames Greater than 1024 Bytes
<input type="checkbox"/>	1 GE1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	2 GE2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	3 GE3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	4 GE4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	5 GE5	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	6 GE6	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	7 GE7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	8 GE8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	9 GE9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	10 GE10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	11 GE11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	12 GE12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	13 GE13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<input type="checkbox"/>	14 GE14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

16.5.2 History

Use the History Control Table page to define the sampling frequency, amount of samples to store, and the interface from where to gather the data. After the data is sampled and stored, it appears on the History Table page that can be viewed by clicking History Table.

Showing All entries

Showing 1 to 2 of 2 entries

Entry	Port	Interval	Owner	Sample	
				Maximum	Current
<input type="checkbox"/>	1 GE2	1800		50	50
<input type="checkbox"/>	2 GE6	1800		50	50

Add Edit Delete View

Entry	3	
Port	GE1	
Max Sample	50	(1 - 50, default 50)
Interval	1800	(1 - 3600, default 1800)
Owner		

- **Max Sample:** Enter the number of samples to store.
- **Interval:** Enter the time in seconds that samples were collected from the interface.
- **Owner:** Enter the RMON station or user that requested the RMON information.

16.5.3 Event

Events page to configure events that are actions performed when an alarm is generated (alarms are defined on the Alarms page). An event can be any combination of logs and traps. If the action includes logging of the events, they are displayed on the Event Log Table page.

Management → RMON → Event

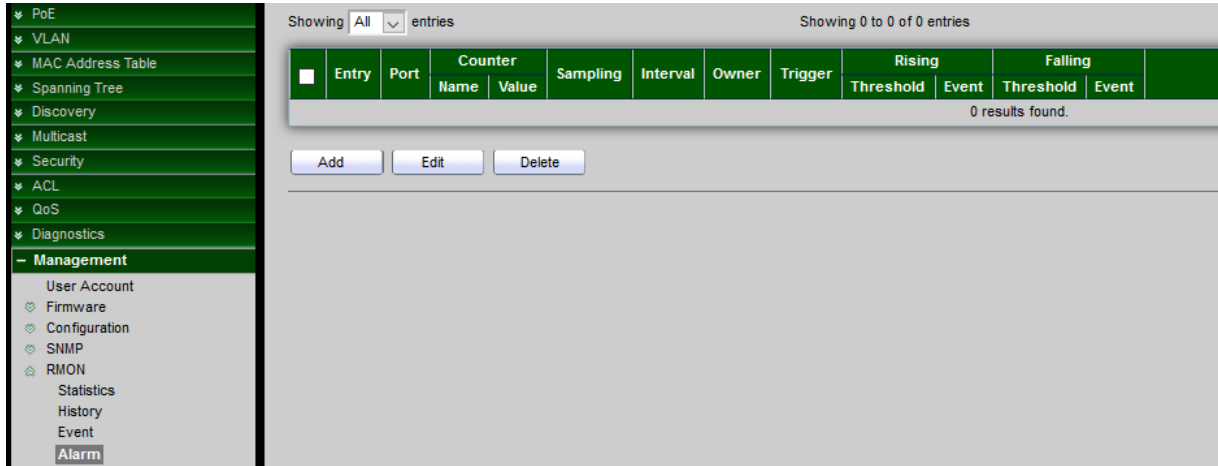
- ▼ Status
- ▼ Network
- ▼ Port
- ▼ PoE
- ▼ VLAN
- ▼ MAC Address Table
- ▼ Spanning Tree
- ▼ Discovery
- ▼ Multicast
- ▼ Security
- ▼ ACL
- ▼ QoS
- ▼ Diagnostics
- Management
- User Account
- Firmware
- Configuration
- SNMP
- RMON
- Statistics
- History
- Event
- Alarm

Add Event

Entry	1	
Notification	<input checked="" type="radio"/> None <input type="radio"/> Event Log <input type="radio"/> Trap <input type="radio"/> Event Log and Trap	
Community	Default Community	
Description	Default Description	
Owner		

16.5.4 Alarm

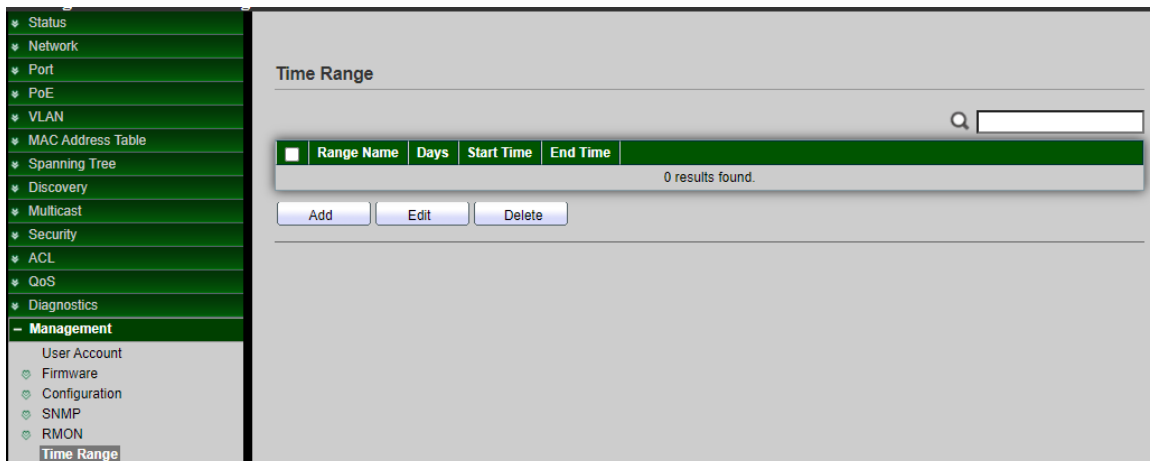
RMON alarms provide a mechanism for setting thresholds and sampling intervals to generate exception events on any counter or any other SNMP object counter maintained by the agent. Both the rising and falling thresholds must be configured in the alarm. After a rising threshold is crossed, no rising events are generated until the companion falling threshold is crossed. After a falling alarm is issued, the next alarm is issued when a rising threshold is crossed.

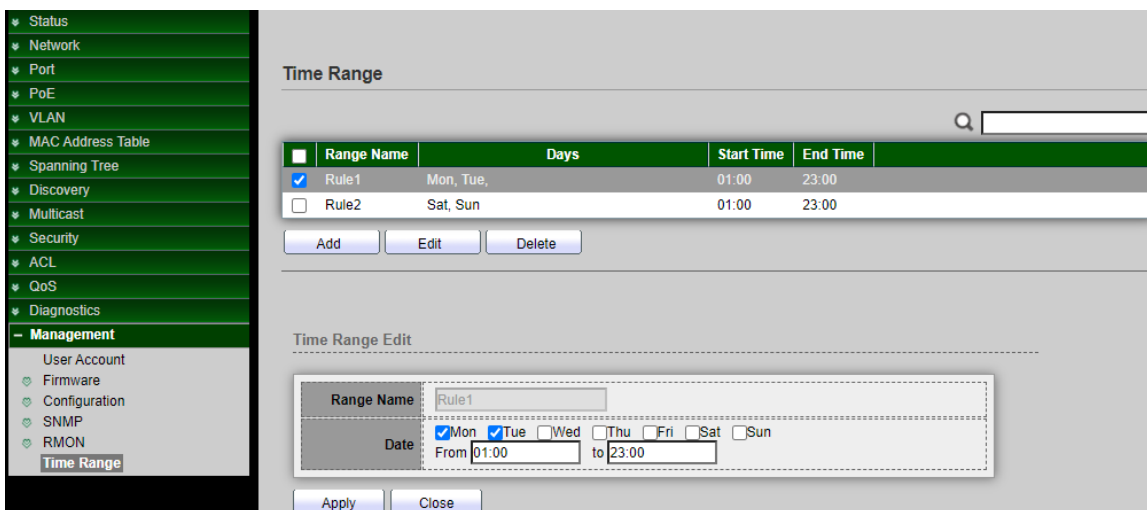
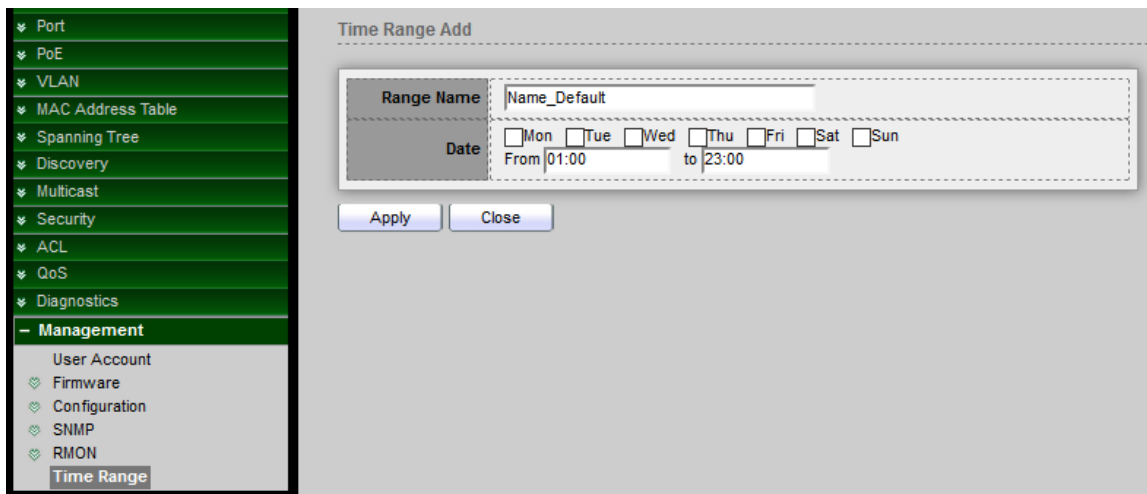


16.6 Time Range

Administrator can set time rule in page , This function can be combine work to POE on/off scheduling control . If administrator need enable time schedule then must go to “PoE” → “Global Setting” enable the “ Schedule Status “.

Please Click "add" and “Edit “ or “Delete “button to maintain your time range rule.





Please add a **“range rule name”** and checkbox and modify for your configuration

Range Name : You can create a rule name for your setup.

Date : Please tick the cycle day and detail time for the time rule you want to be effective.